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The University of Manchester



Lecture 11 - Wide-field data processing

CASA VLBI 2023 - 08/06/2023

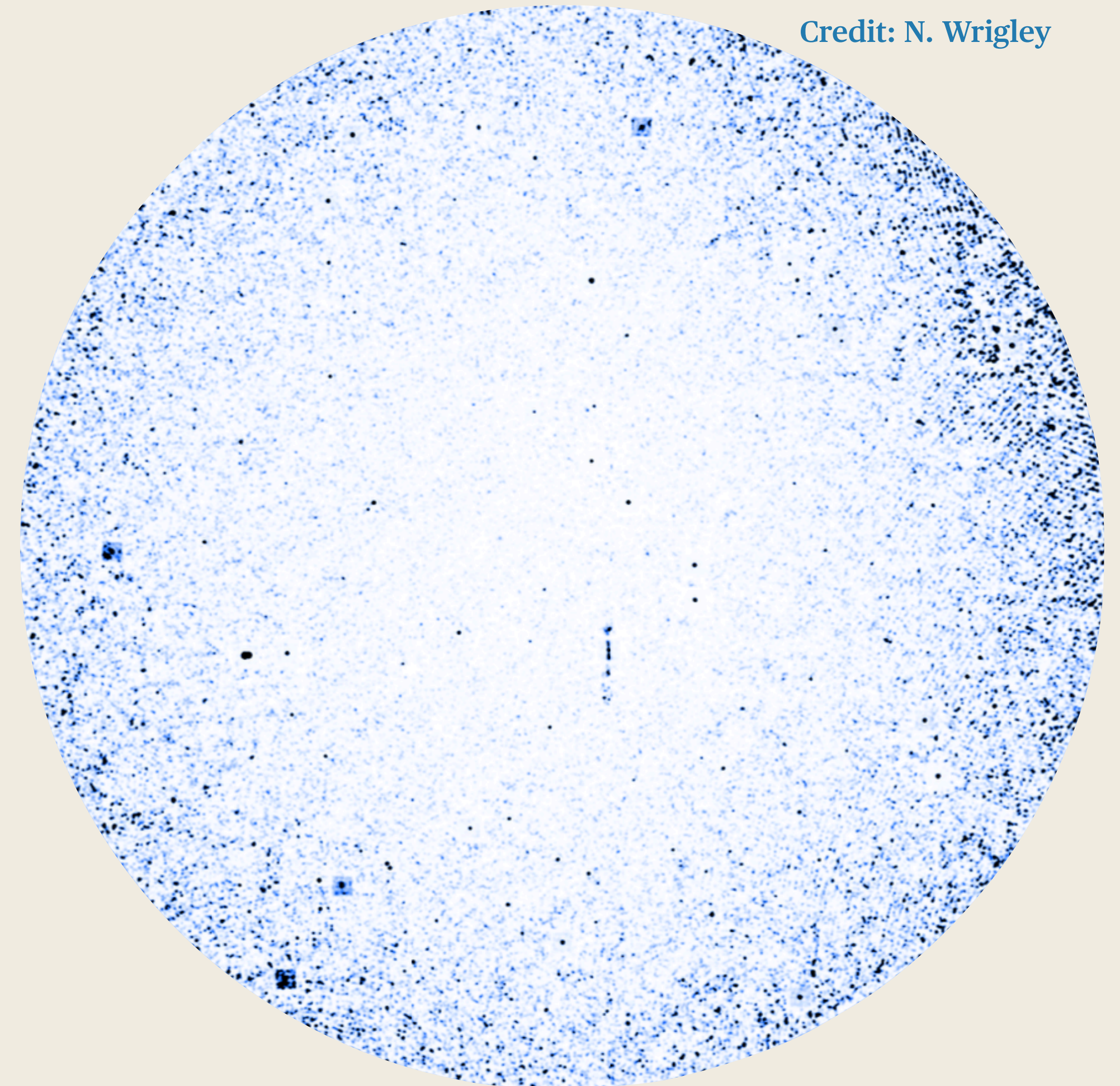
Wide-field VLBI - definition

What do we mean by wide-field VLBI?

- Simply concerned with *imaging the entire primary beam of a VLBI array*
- See multiple science targets in one observations
- Historically, much easier for shorter baseline instruments

What are the advantages of imaging the entire primary beam?

Credit: N. Wrigley



**Primary beam corrected
JVLA+MERLIN image of the GOODS-N field**

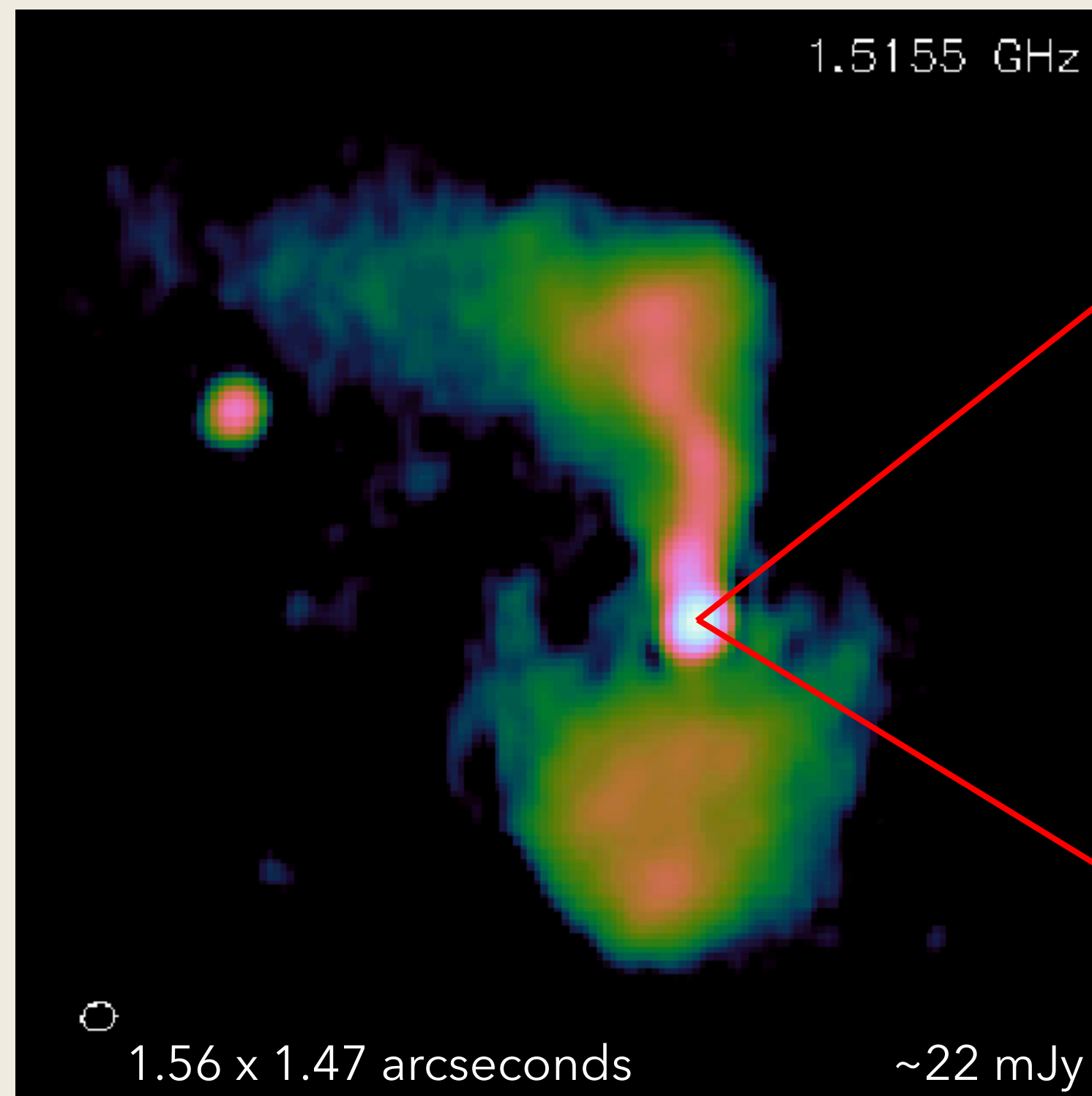
Outline

1. Why image the whole primary beam?
2. Challenges
3. Wide-field correlation
4. Self-calibration
5. Direction-dependent calibration
6. Calibrating wide-field data with VPIPE

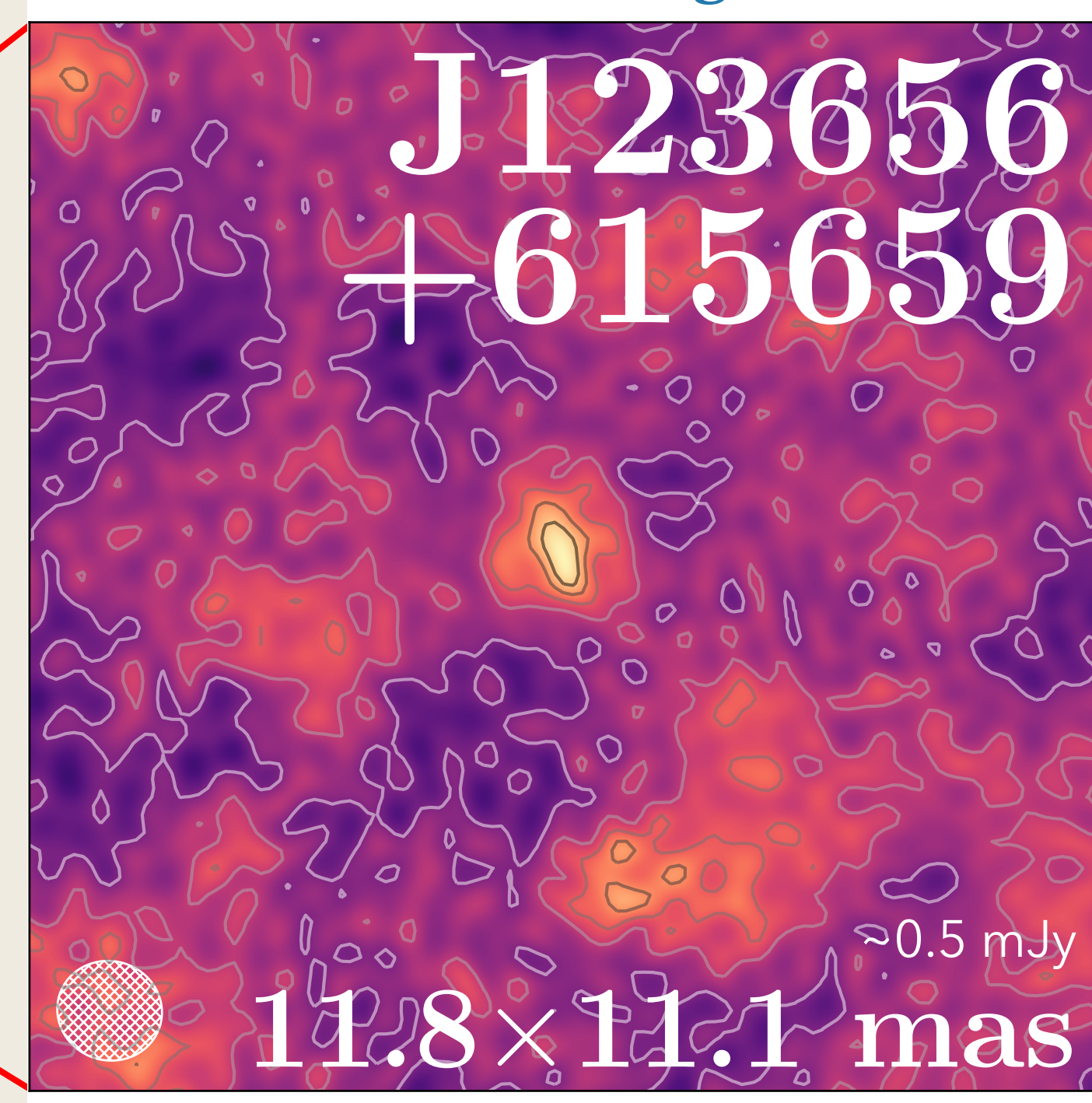
AGN identification / feedback

- In distant galaxies ($z > 0.1$), a VLBI detection = high brightness temperature cores ($>10^5$ K) = **AGN!**
- Independent of multi-wavelength data!

VLA - low resolution



VLBI - high resolution

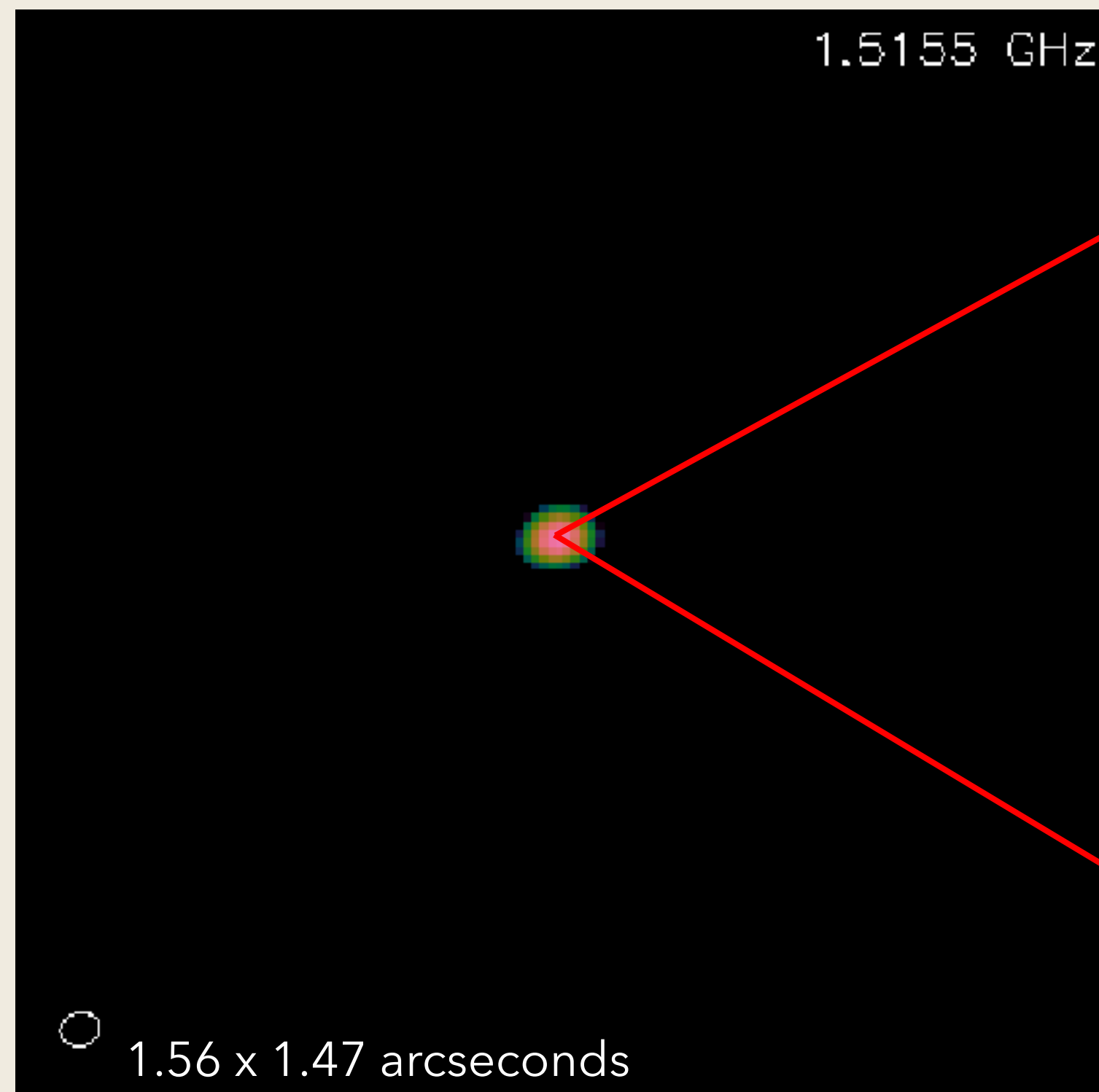


E.G., KEWLEY ET AL., (2000); MIDDELBERG ET AL., (2013); RADCLIFFE ET AL. 2018

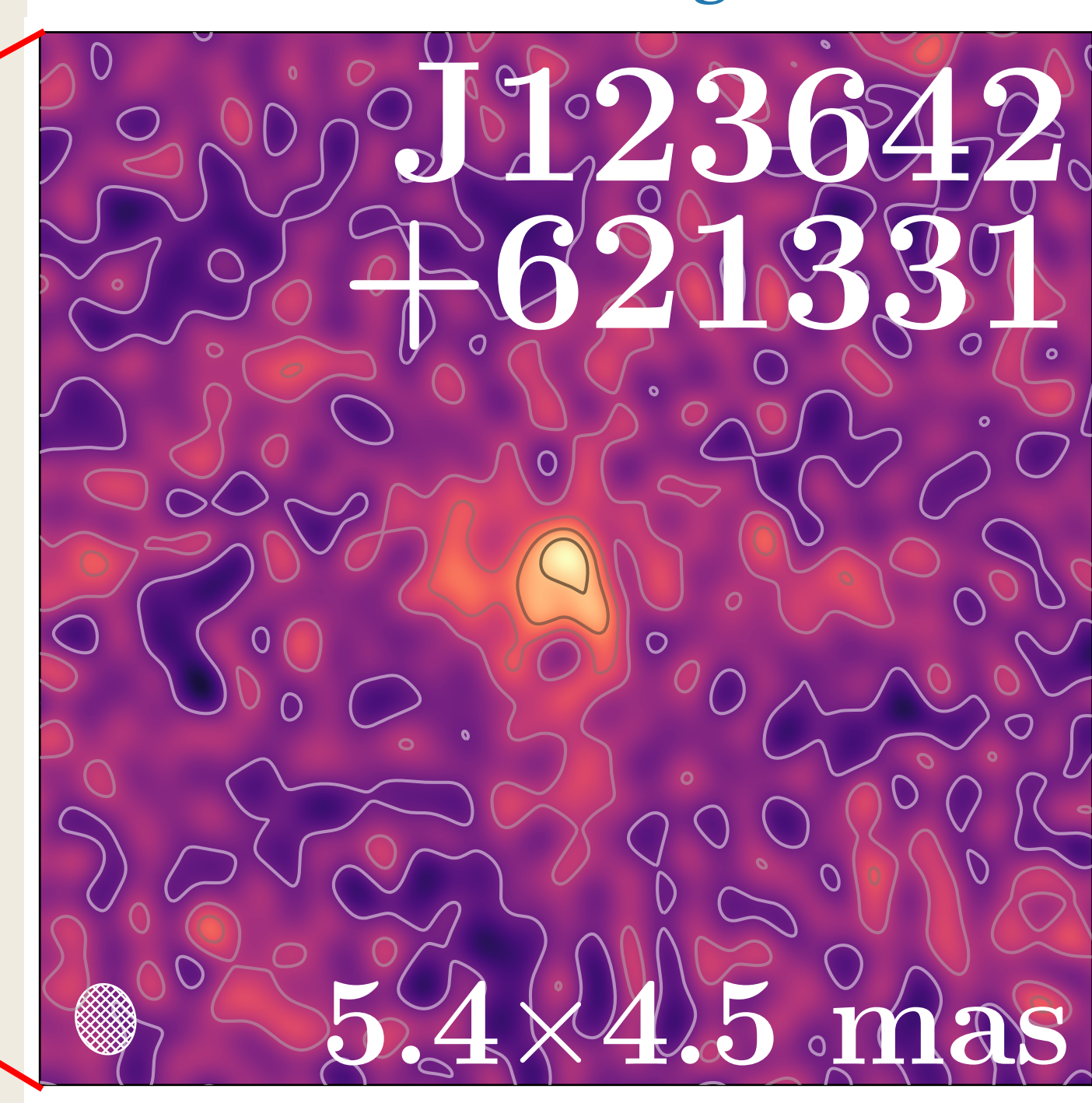
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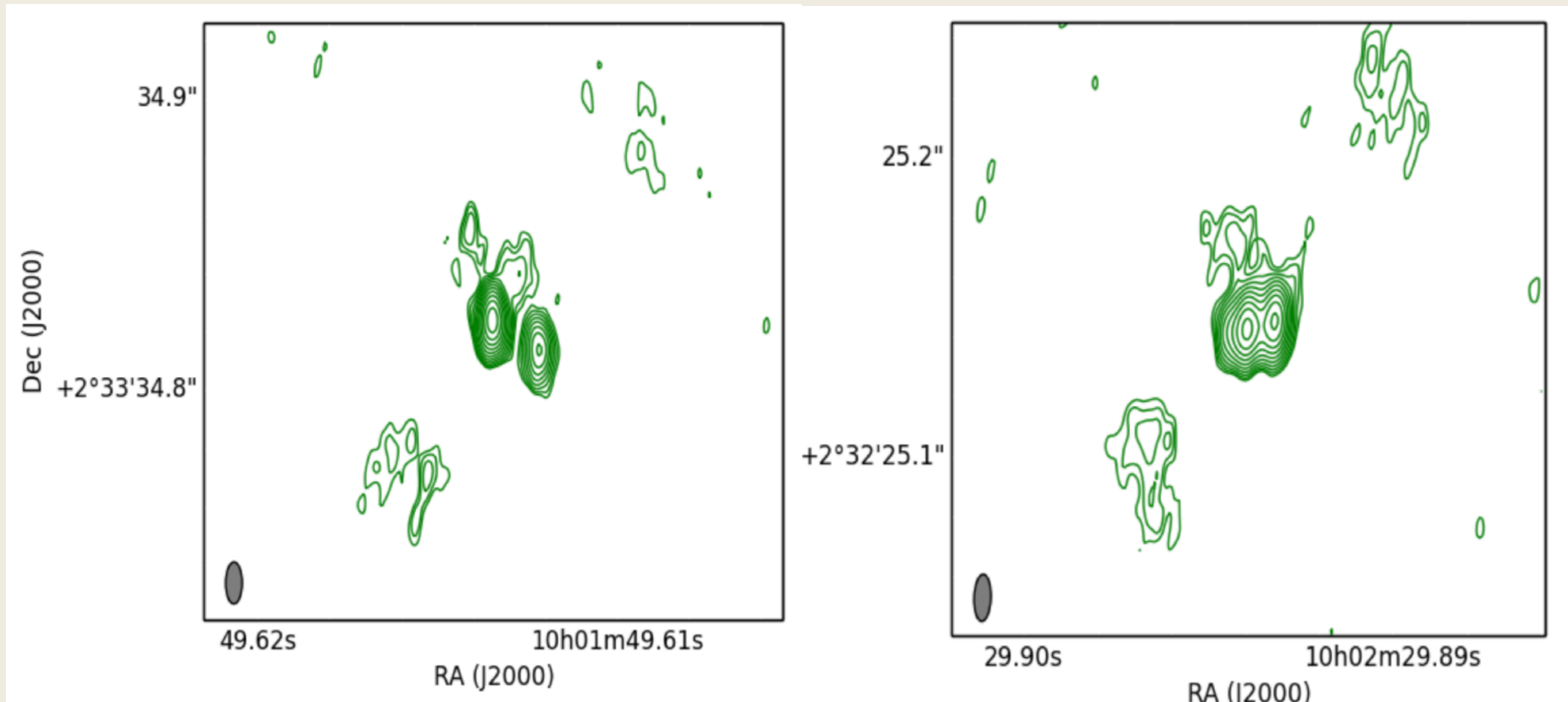
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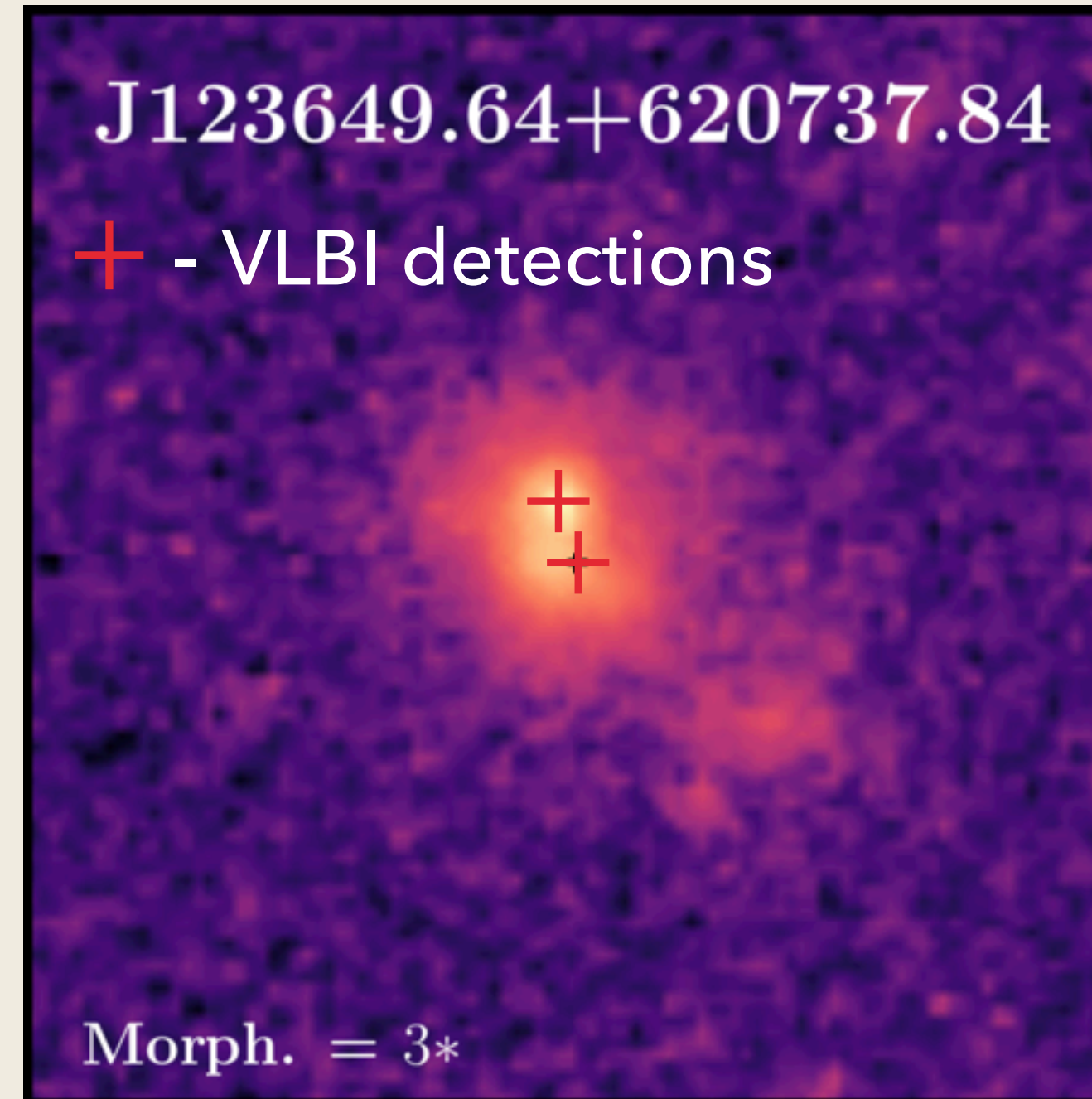
Supermassive black hole binaries

B-SMBH candidates in COSMOS



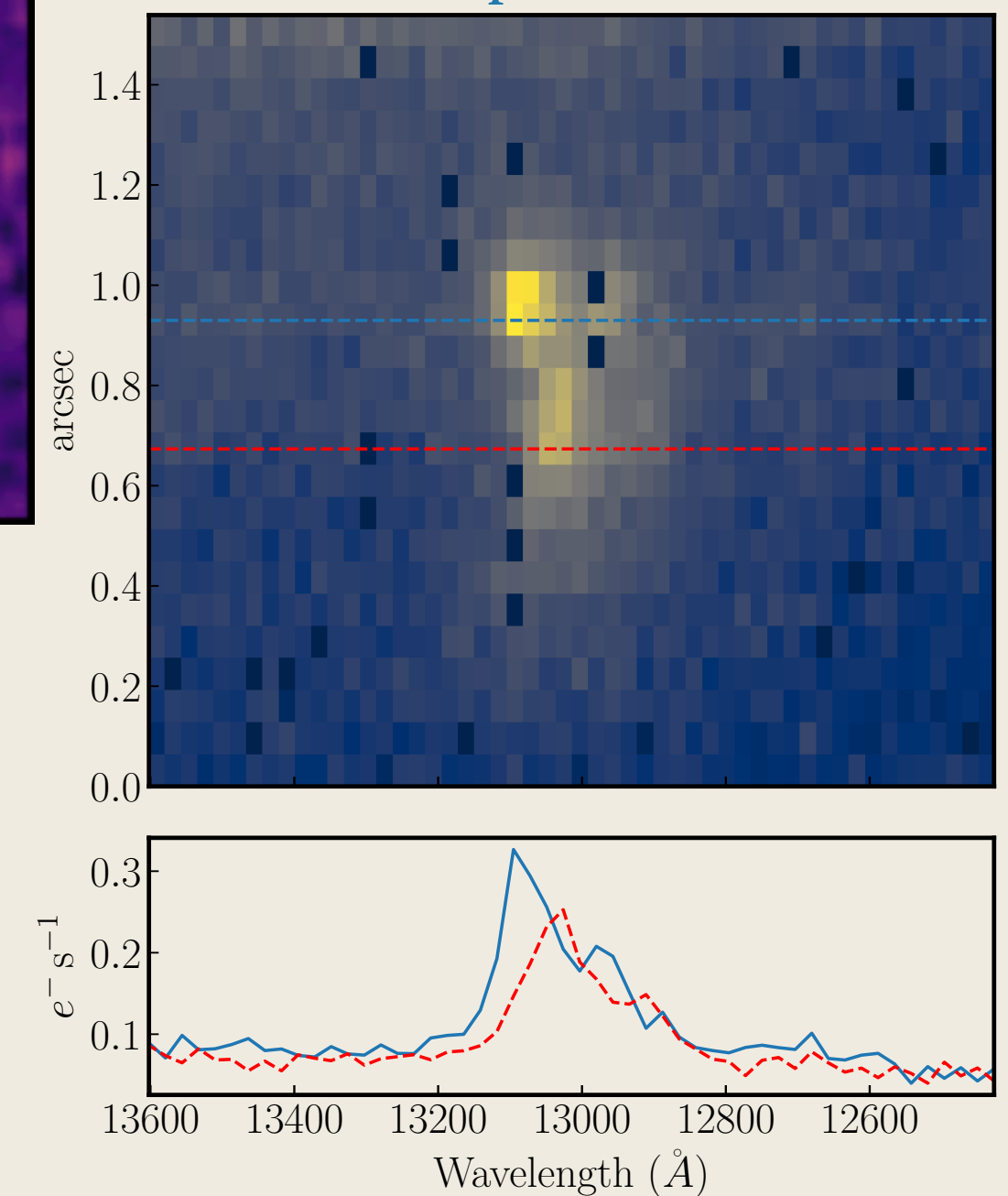
HERRERA-RUIZ ET AL., (2017)

HST near-IR (F125W)



B-SMBH candidate in GOODS-N

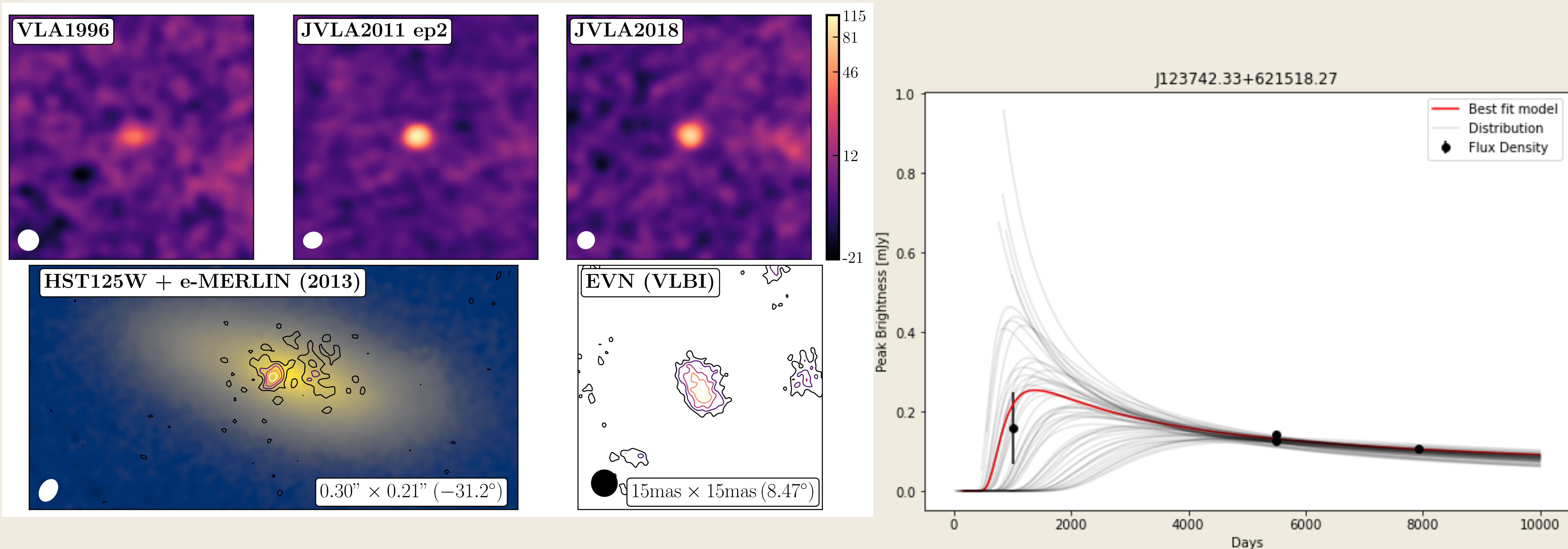
HST GRISM spectrum O[III] line



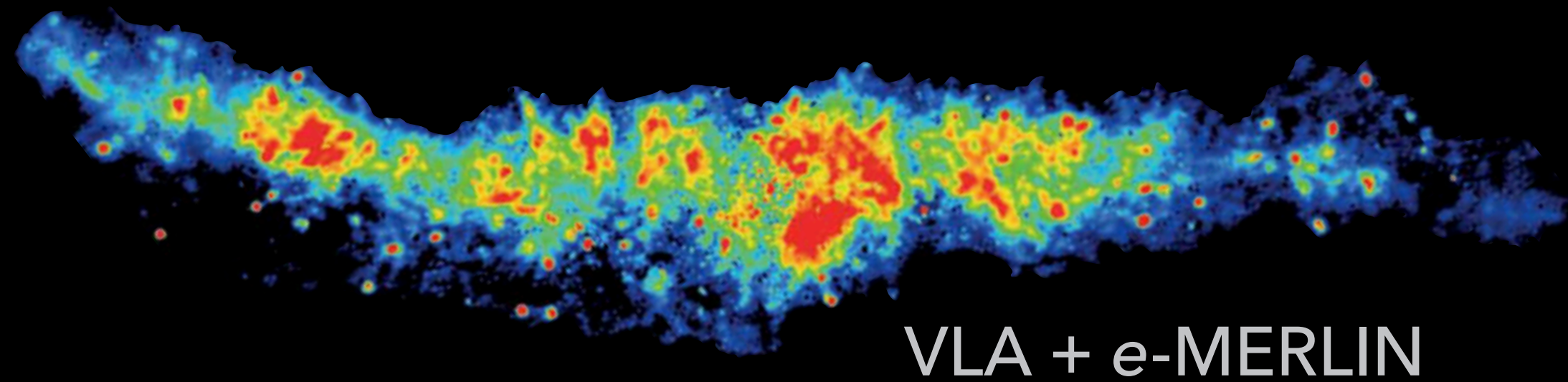
VAN DER DUSSEN ET AL., IN PREP.

Supernovae

- $z \sim 0.07$ host with pt. source emission appearing between 1996 & 2000
- Luminosity consistent with LLAGN or supernovae ($5 \times 10^{22} \text{ W Hz}^{-1}$)

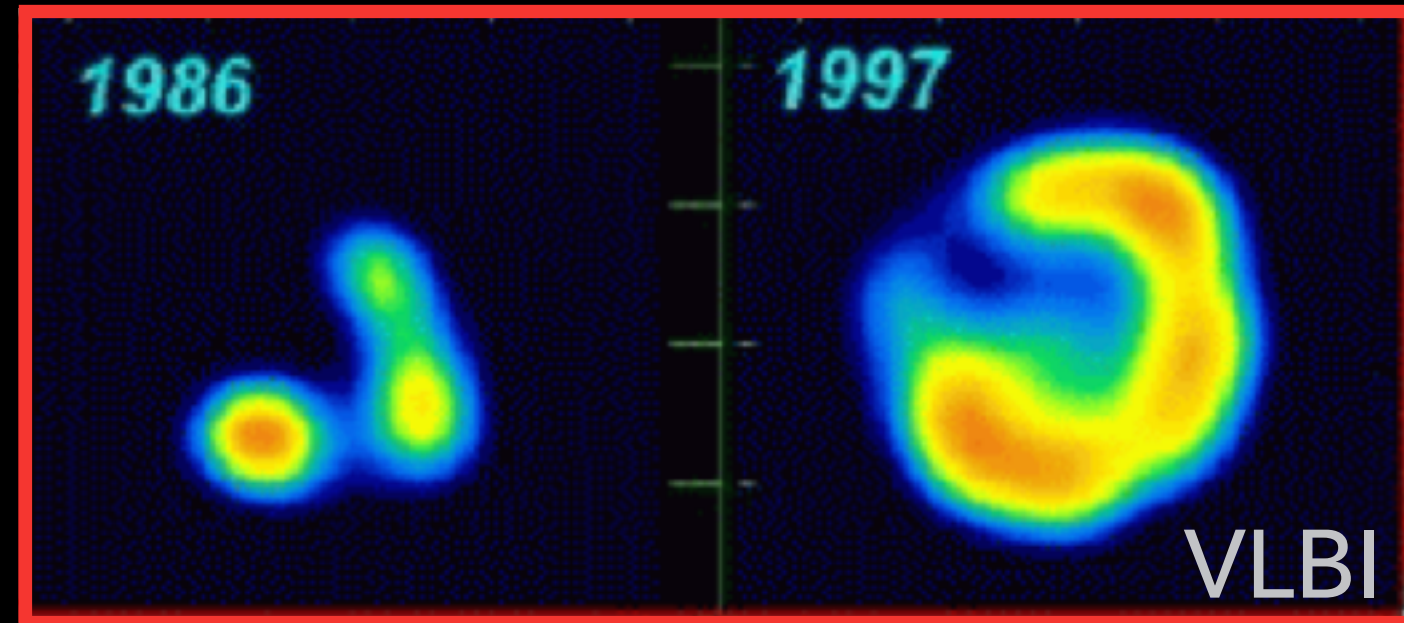


Nearby galaxies and our Galaxy

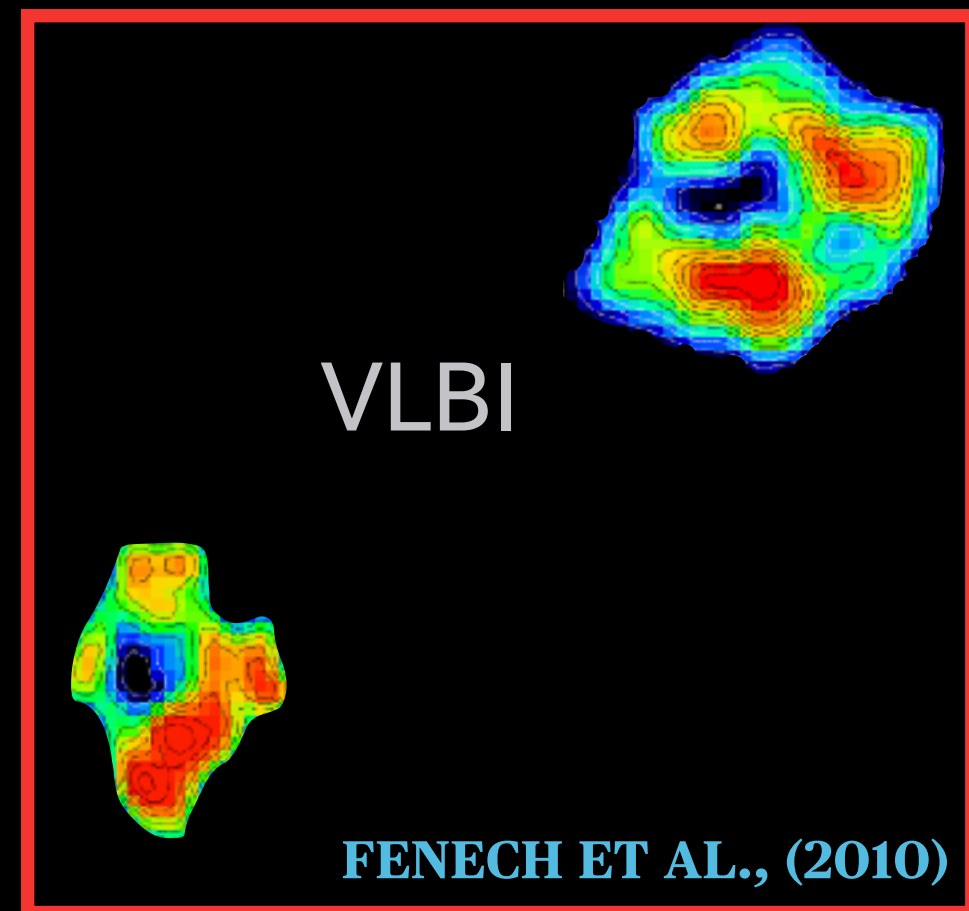


VLA + e-MERLIN

MUXLOW ET AL., (2000)



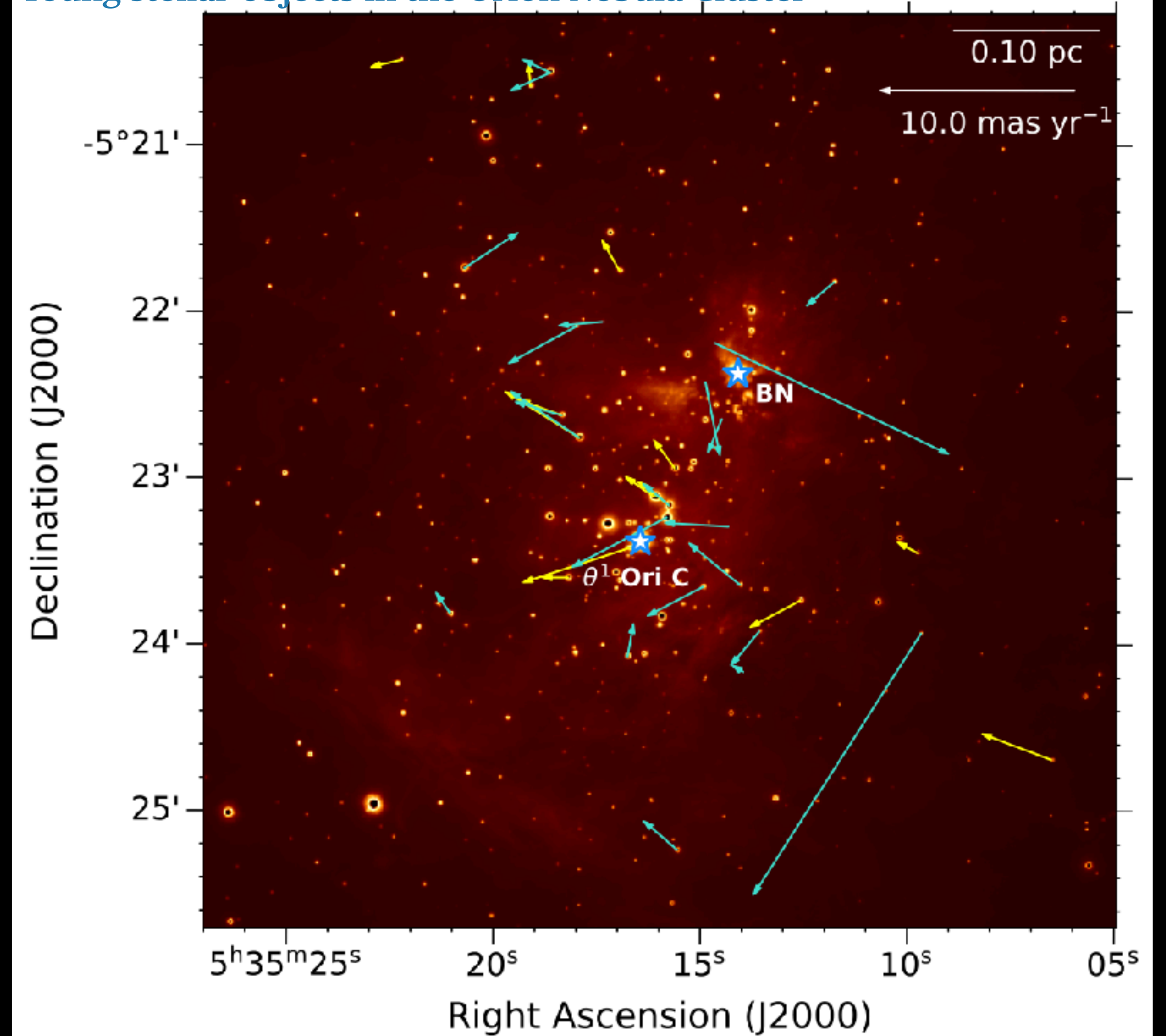
VLBI



VLBI

FENECH ET AL., (2010)

Young stellar objects in the Orion Nebula Cluster



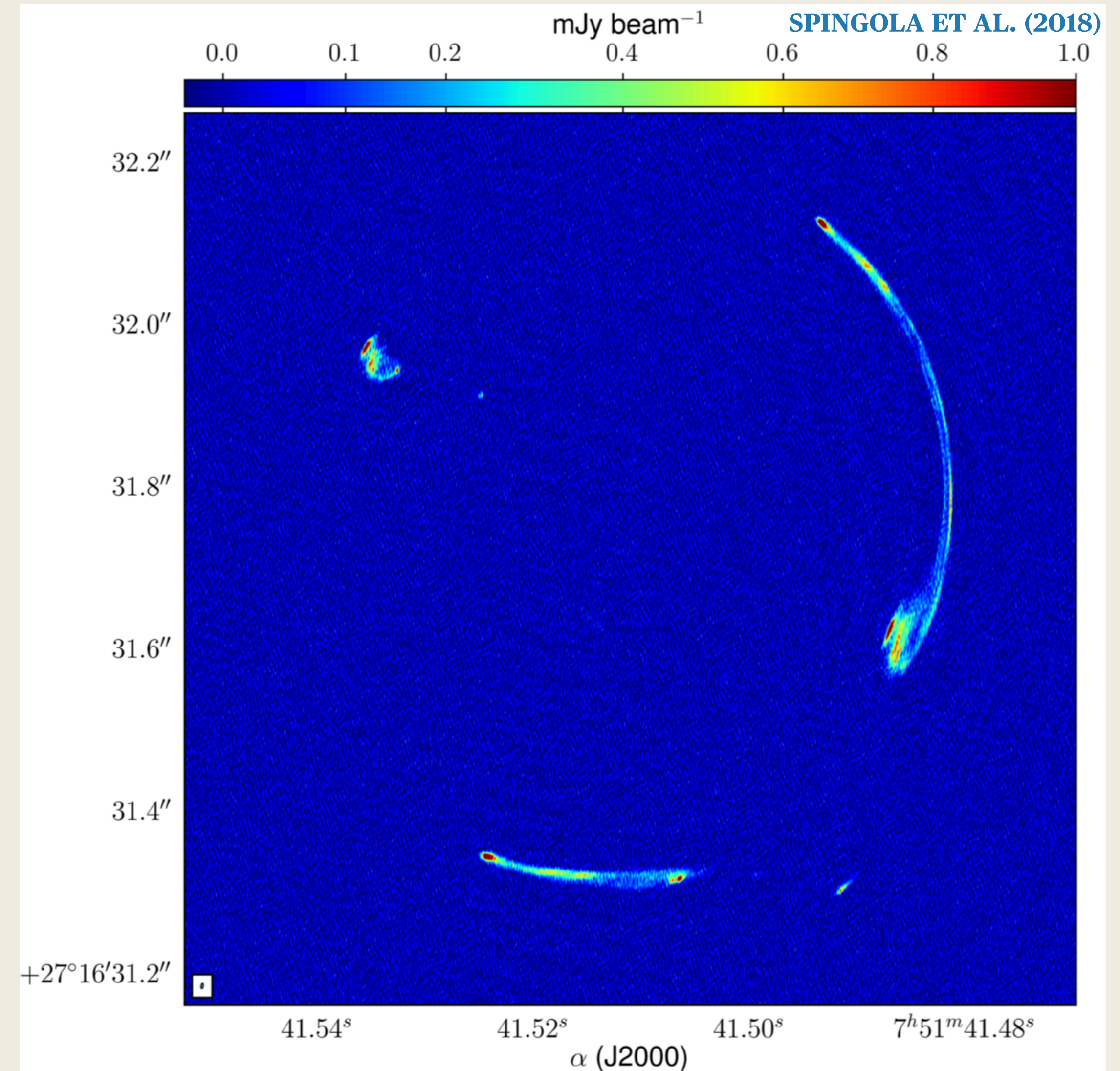
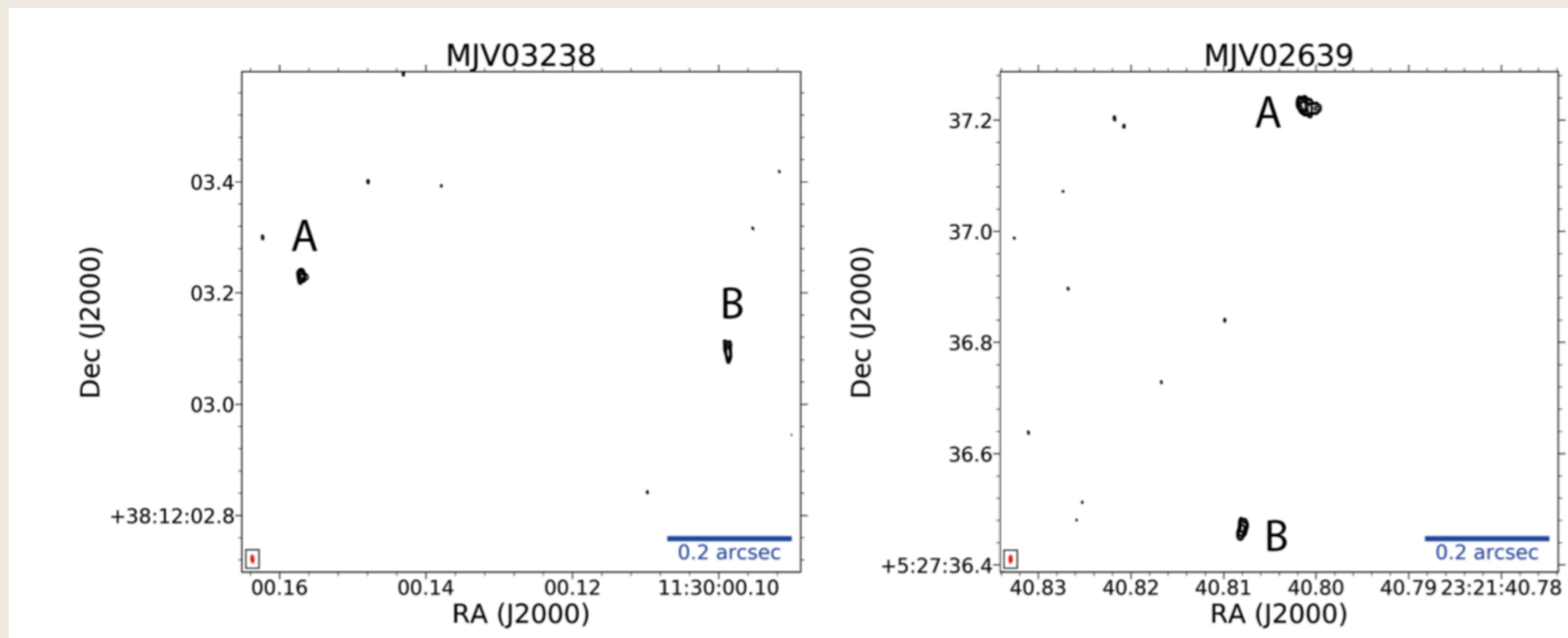
SEE ALSO MORGAN ET AL., (2016); RAMPADARATH ET AL., (2015, 2016)

FORBRICH ET AL., (2022), DZIB ET AL., (2022)

Gravitational lenses

- Rare ($\sim 0.3\%$ of VLBI sources)
- Independently measure the sub-structure mass-function within galaxies.
- High resolution of VLBI can constrain lens models
- Wide-field VLBI can find more of these lenses (see below from mJIVE-20 VLBI survey)

SPINGOLA ET AL. (2019)



Aside - the radio interferometer measurement equation (RIME)

- Recap of the **Radio Interferometry Measurement Equation (RIME)** for antennas p and q ,

Visibilities as measured by baseline pq

$$V_{pq} = \mathbf{G}_p \left(\iint_{lm} \mathbf{E}_p \mathbf{B} K_{pq} \mathbf{E}_q^H \frac{dldm}{n} \right) \mathbf{G}_q^H$$

Sky brightness distribution

Directional cosines (i.e. sky coordinates)

Direction-independent effects (DIEs) e.g., bandpass, complex gain errors

Direction-dependent effects (DDEs) e.g., primary beam, ionosphere

Phase term

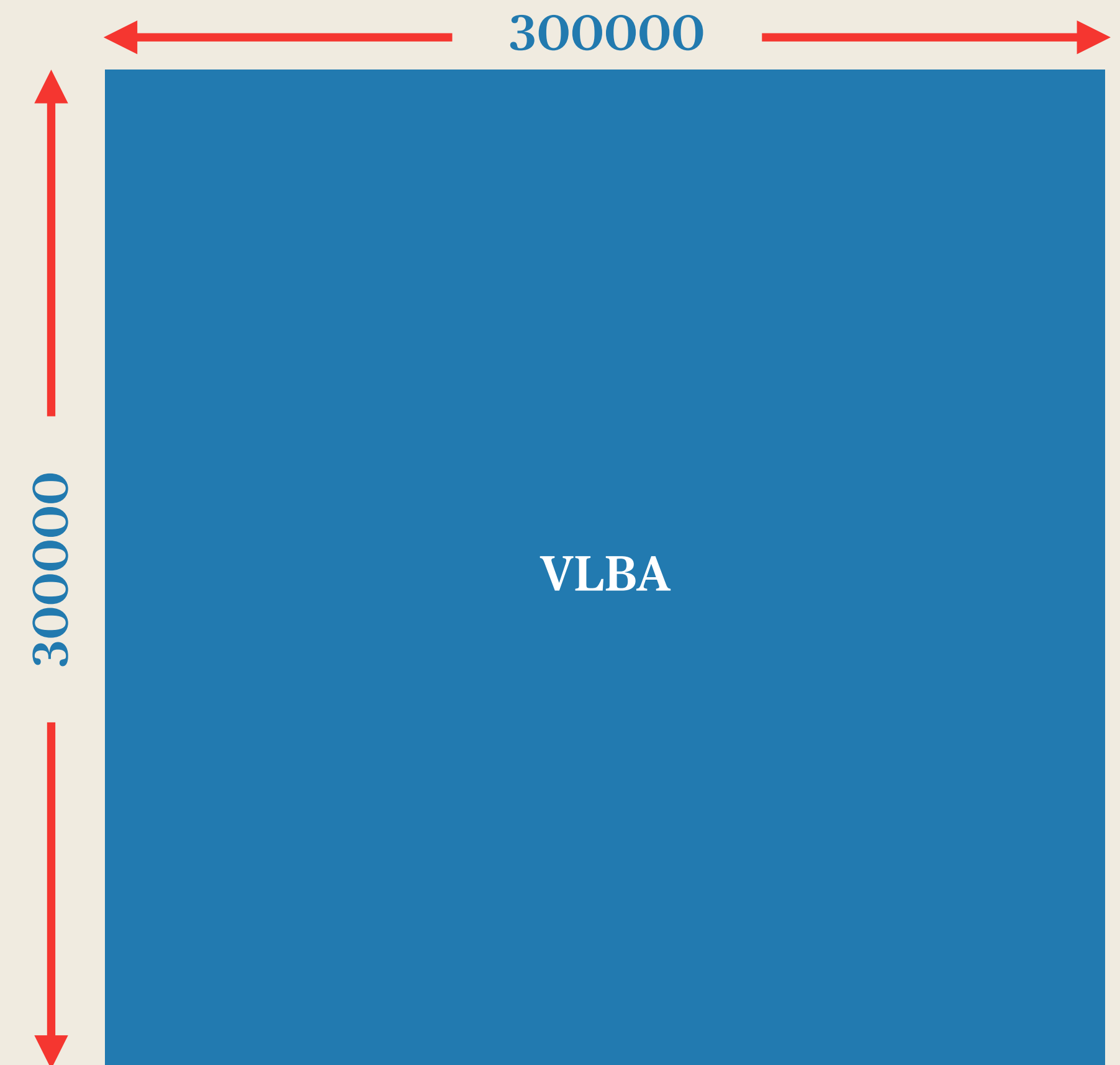
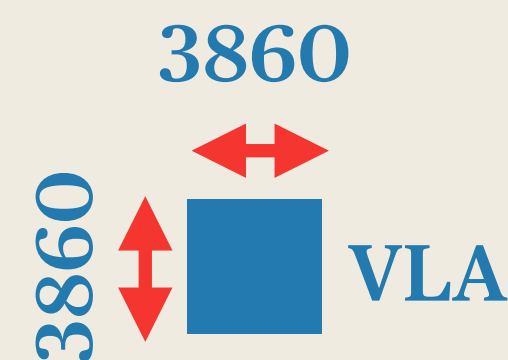
$$K_{pq} = \exp \left\{ -2\pi i \left[u_{pq} l + v_{pq} m + w_{pq} (n - 1) \right] \right\}$$

$n = \sqrt{1 - l^2 - m^2}$

Imaging the entire primary beam - challenges

1. Image sizes

- Assuming ~ 0.5 degree field-of-view (25m telescopes at 1.4 GHz) w/ 3x PSF sampling
 - *Very Large Array (VLA) A-configuration* (1.4" resolution) - $\sim 1.4 \times 10^7$ pixels
 - *Very Long Baseline Array (VLBA)* - (~ 6 mas resolution) - $\sim 1 \times 10^{11}$ pixels



Imaging the entire primary beam - challenges

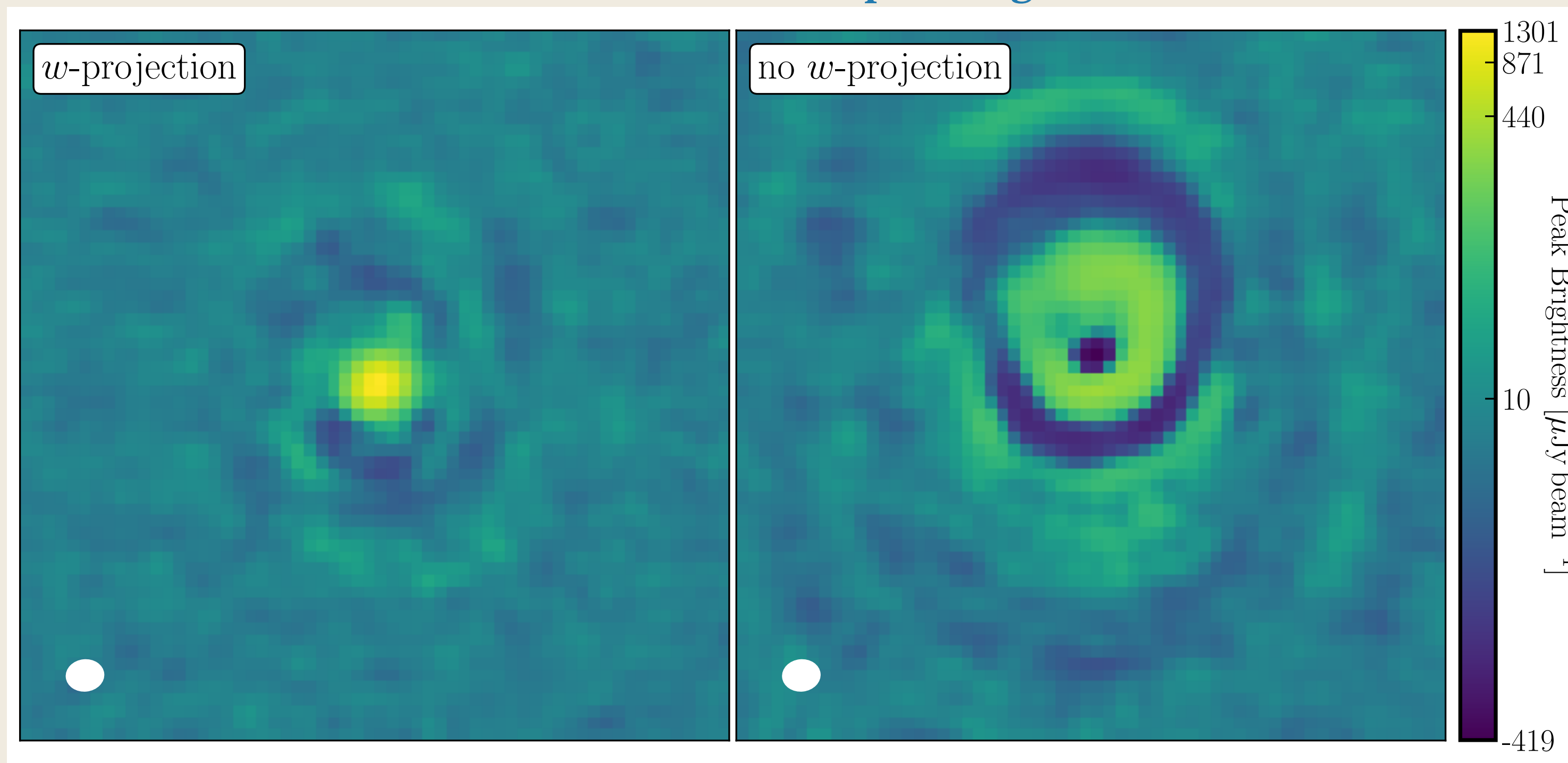
2. Non-coplanarity or the w term

Ideal radio interferometer measurement equation

$$V(u, v) = \iint_{lm} B(l, m) \exp \left\{ -2\pi i [ul + vm + w(n - 1)] \right\} \frac{dl dm}{n}$$

$$*n = \sqrt{1 - l^2 - m^2}$$

e-MERLIN - source 7.5' from pointing centre



- The pesky extra term of:

$$\frac{1}{n} \exp [w(n - 1)]$$

stops us having a true 2D-FT

- Solving requires calculating and implementing convolutional product. Relatively more computationally expensive

Imaging the entire primary beam - challenges

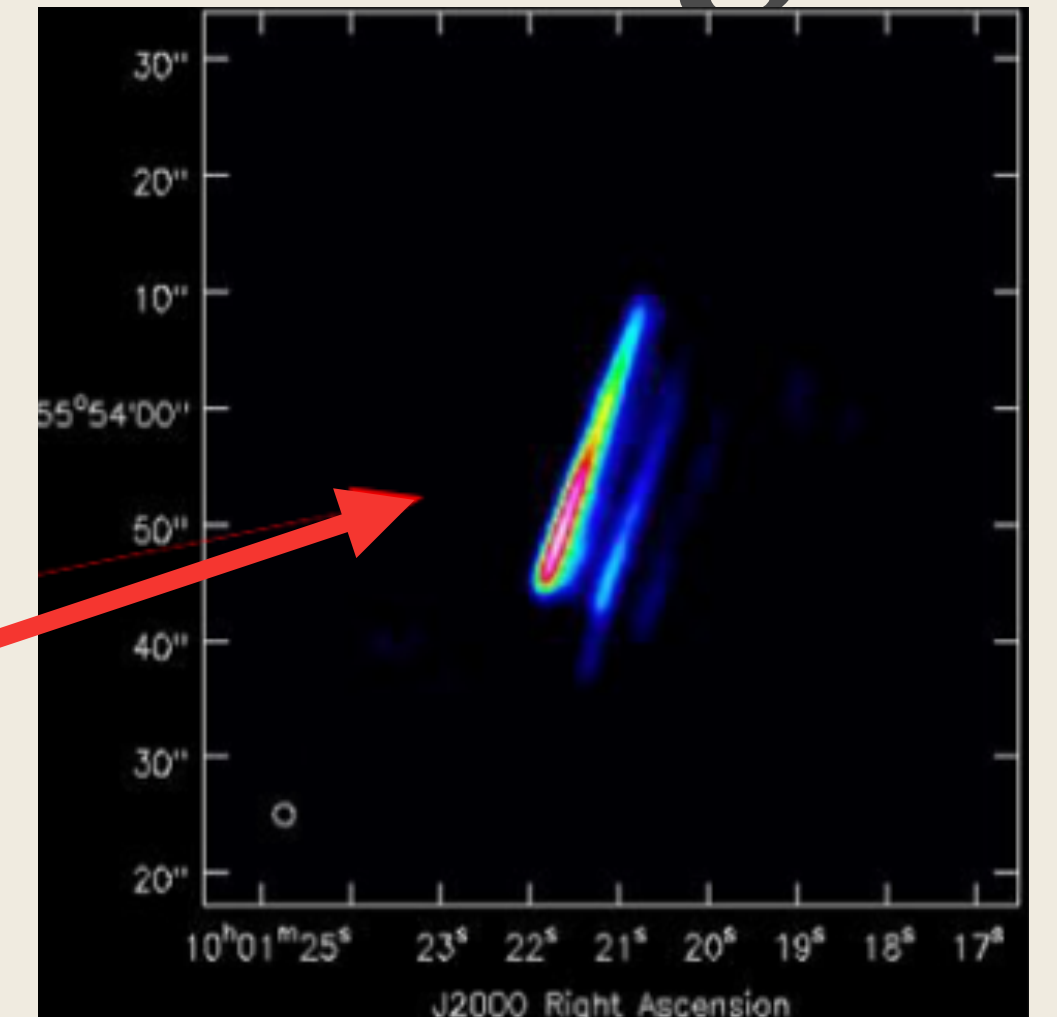
3. Smearing

RIME

$$*n = \sqrt{1 - l^2 - m^2}$$

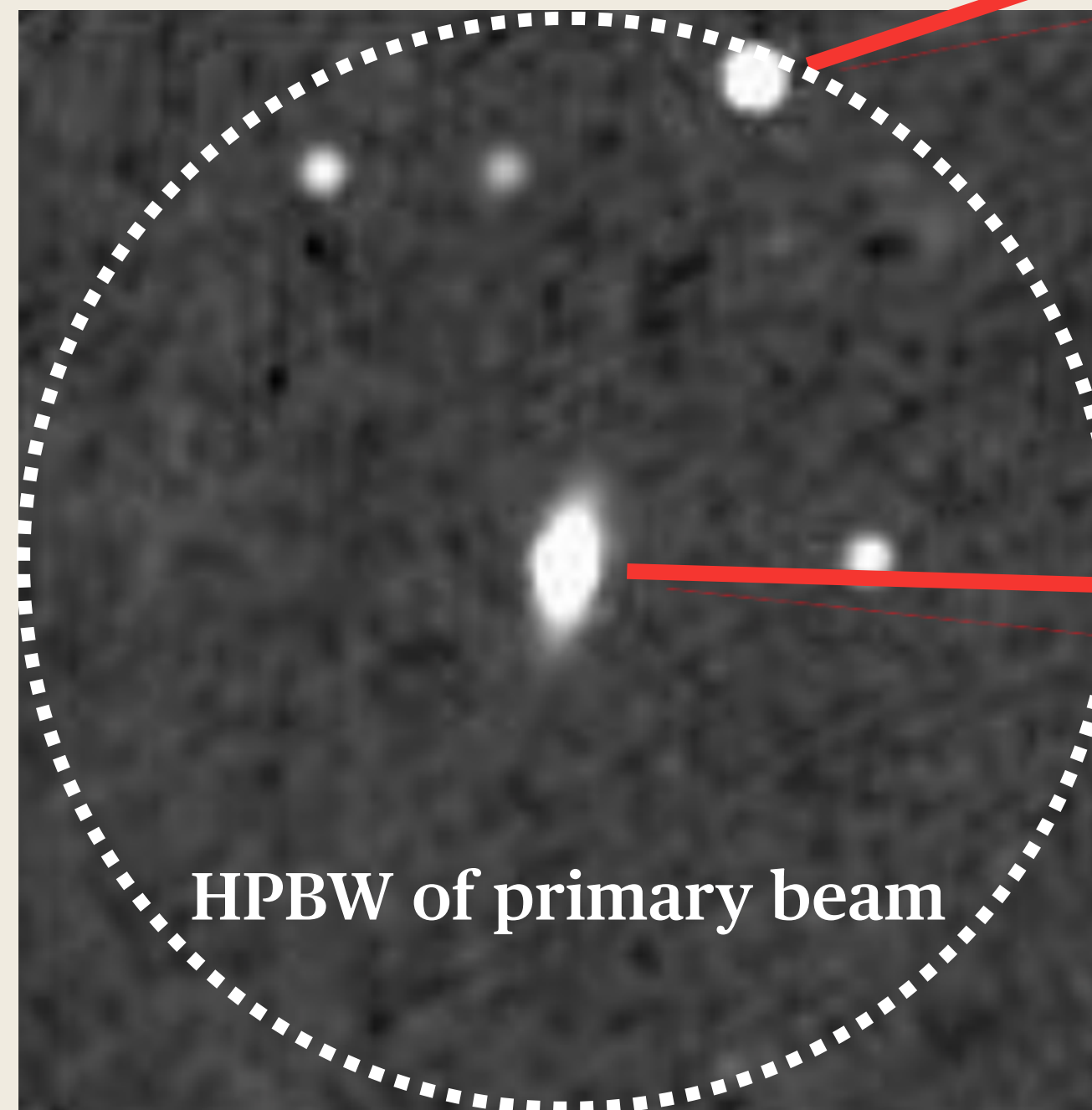
$$V_{pq} = \iint_{l,m} B(l, m) \exp \left\{ -2\pi i \left(u_{pq}l + v_{pq}m + w_{pq}(n - 1) \right) \right\} \frac{dl dm}{n}$$

Edge of PB
massively
smeared



- Caused by averaging of the data in time and frequency (loss of coherence)

NVSS (VLA) - short baselines



Centre of PB
no smearing

e-MERLIN - long baselines

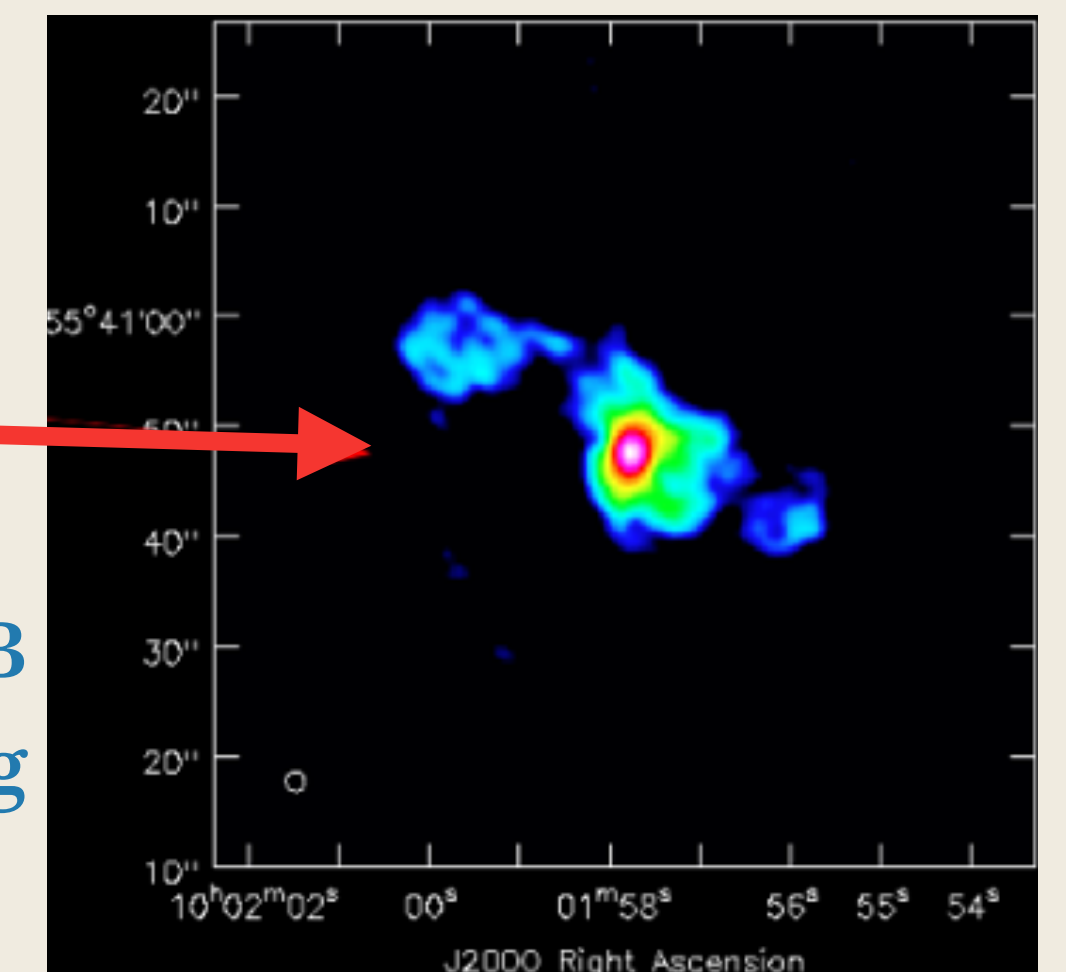


Image credit - T. Muxlow

Imaging the entire primary beam - challenges

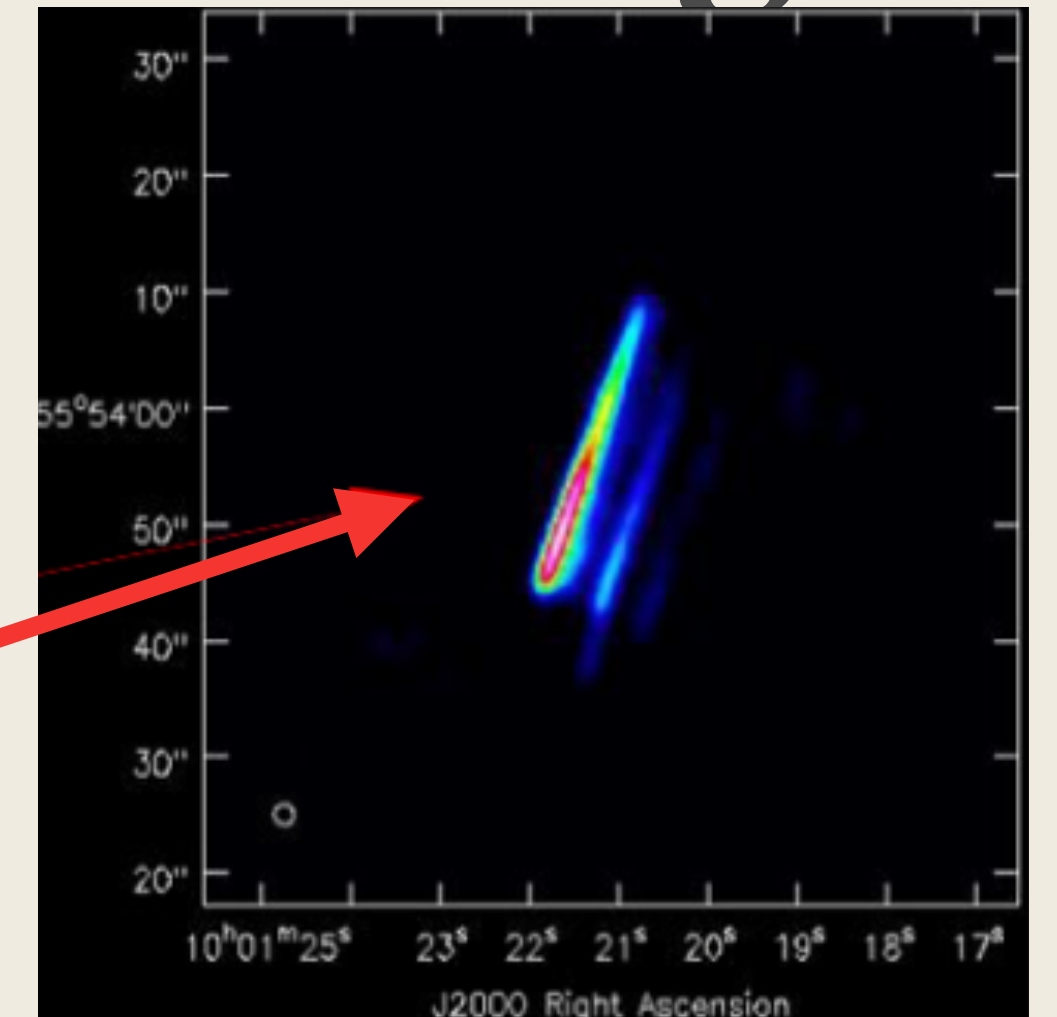
3. Smearing

‘Post-correlation’ RIME

$$*n = \sqrt{1 - l^2 - m^2}$$

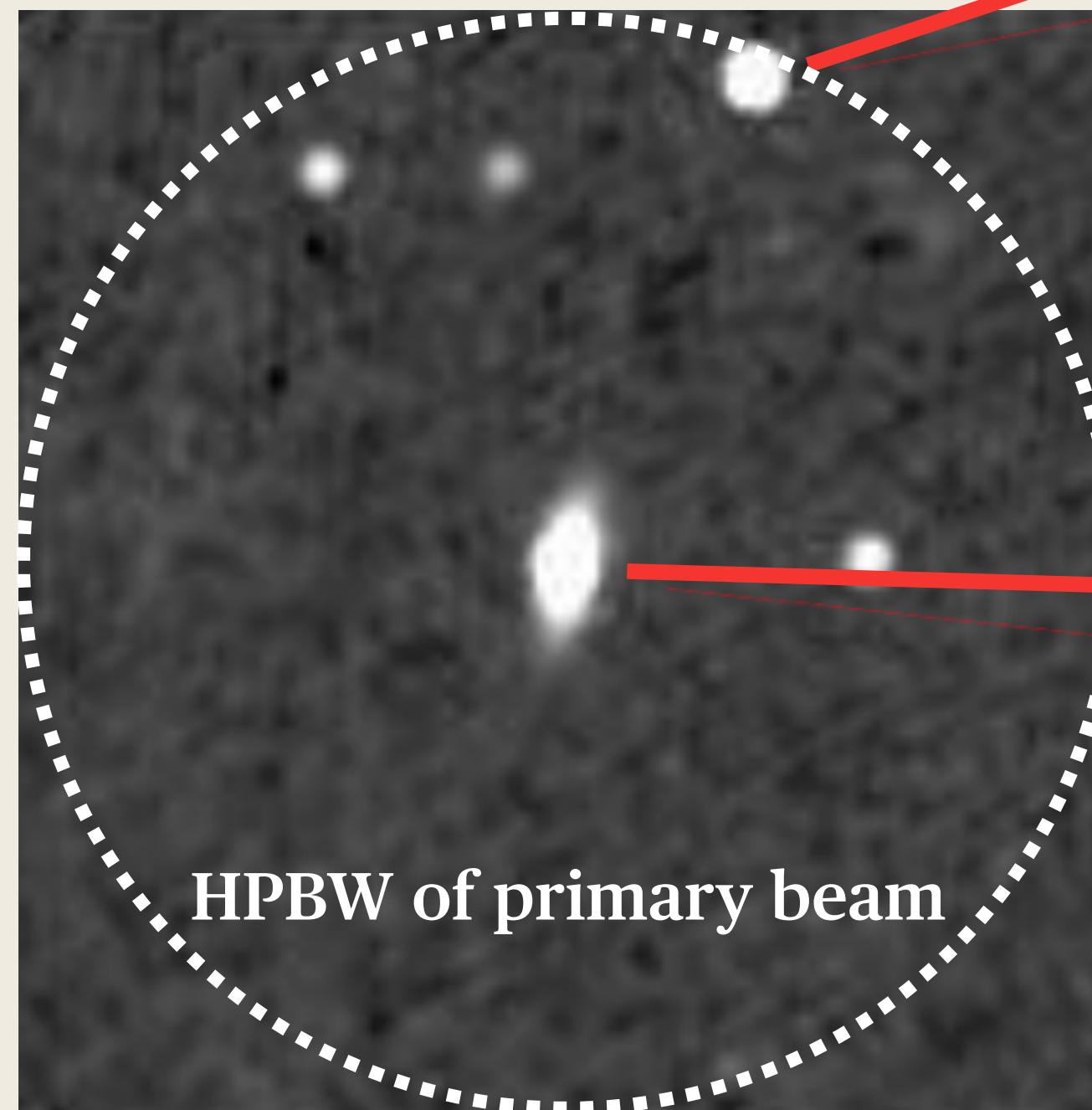
$$\langle V_{pq} \rangle = \frac{1}{\Delta t \Delta \nu} \iint_{t_0, \nu_0}^{t_1, \nu_1} \left[\iint_{l, m} B(l, m) \exp \left\{ -2\pi i \left(u_{pq} l + v_{pq} m + w_{pq} (n - 1) \right) \right\} \frac{dl dm}{n} \right] dt d\nu$$

Edge of PB
massively
smeared



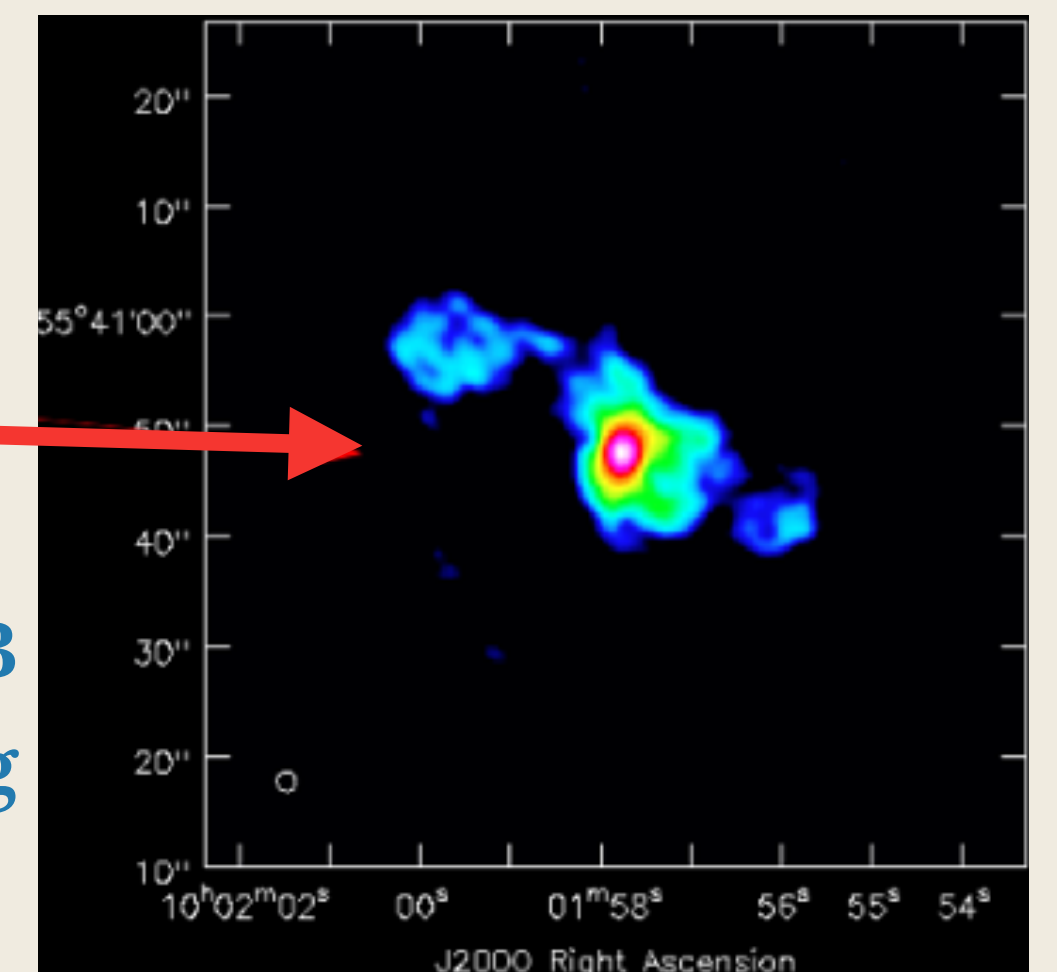
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NVSS (VLA) - short baselines



HPBW of primary beam

e-MERLIN - long baselines



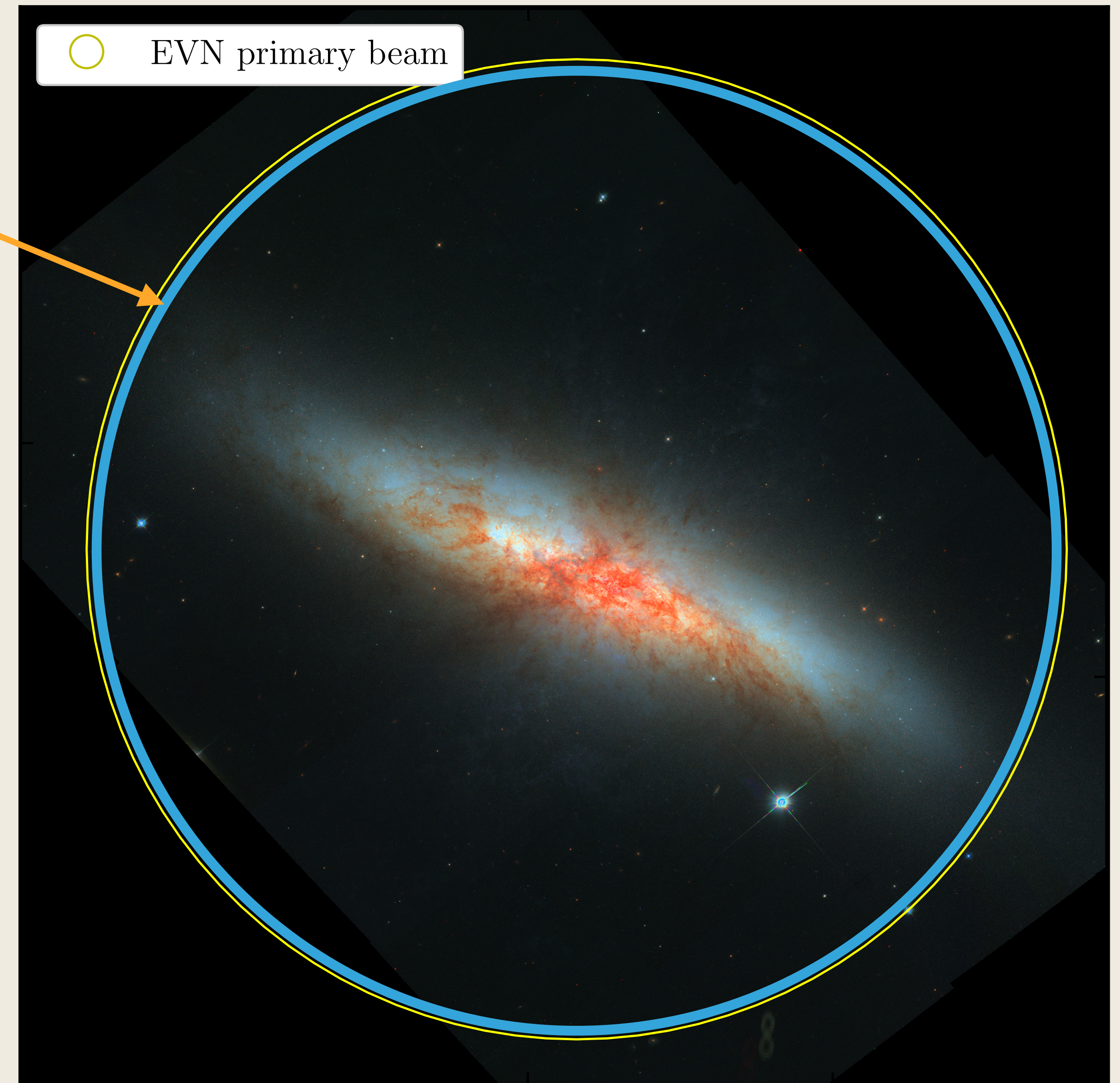
Centre of PB
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Image credit - T. Muxlow

Standard wide-field correlation

- Correlate at high temporal & frequency resolution to restrain smearing
- *Result* - one huge data set which is 99.999999% noise
- This huge single data set is often TBs* in size
- Often have to shift to different positions which is inaccurate using standard software.

Field-of-view due to smearing



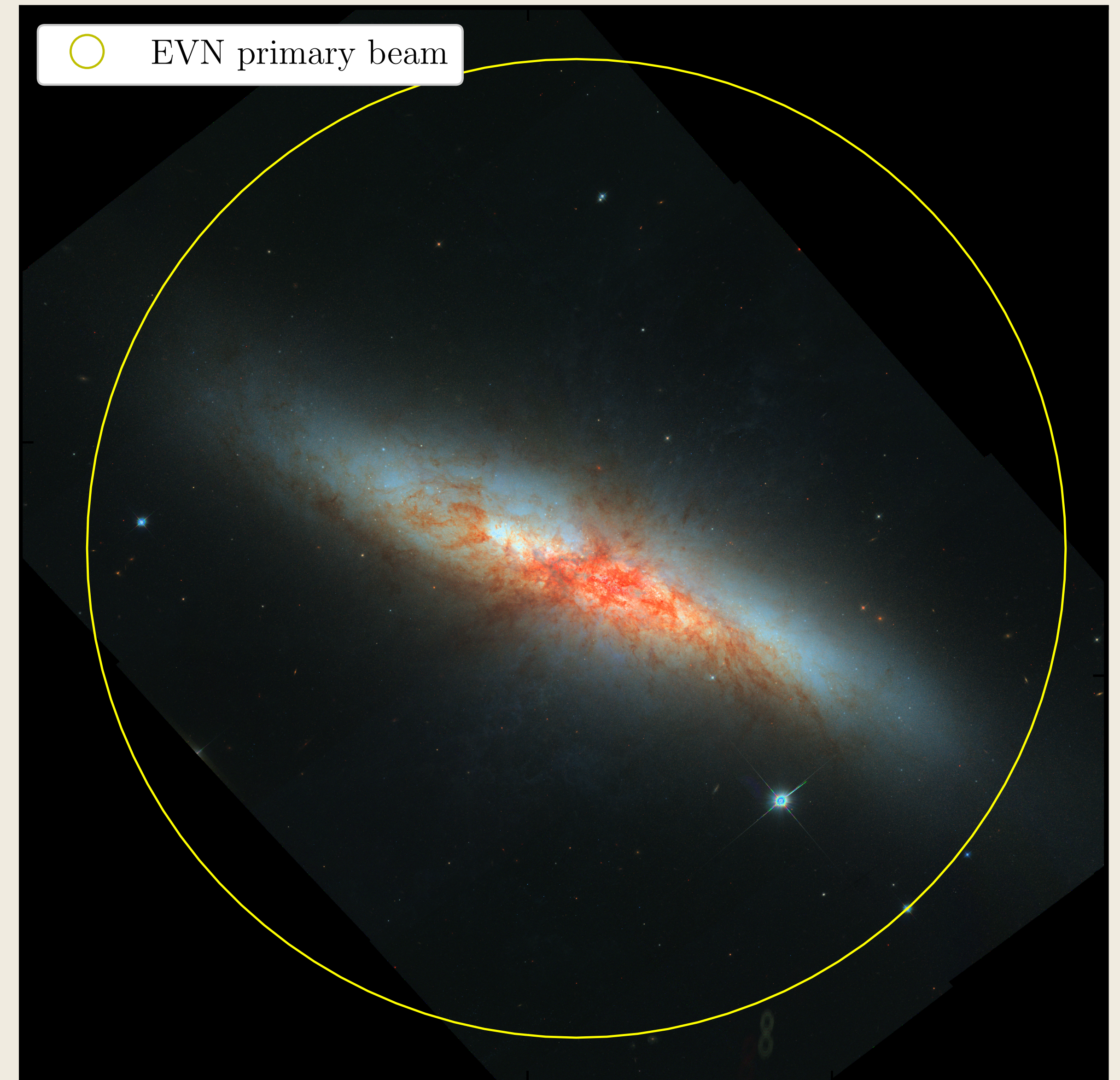
*Note a 22 telescope, 12 hour EVN observation @ 1 Gbps ~ 10 TB

Multiple phase-centre correlation

1. Split data into time chunks
2. Correlate each chunk at very high time & frequency resolution to prevent smearing
3. Copies & phase shift to multiple locations in primary beam
4. Average in time & frequency

Result - you receive lots of small (in FoV and size) data sets at different positions across the primary beam so it's easily parallelisable!

- Choice of phase centres is up to the user and could cover entire primary beam, or just some known sources of interest e.g. VLA positions etc.



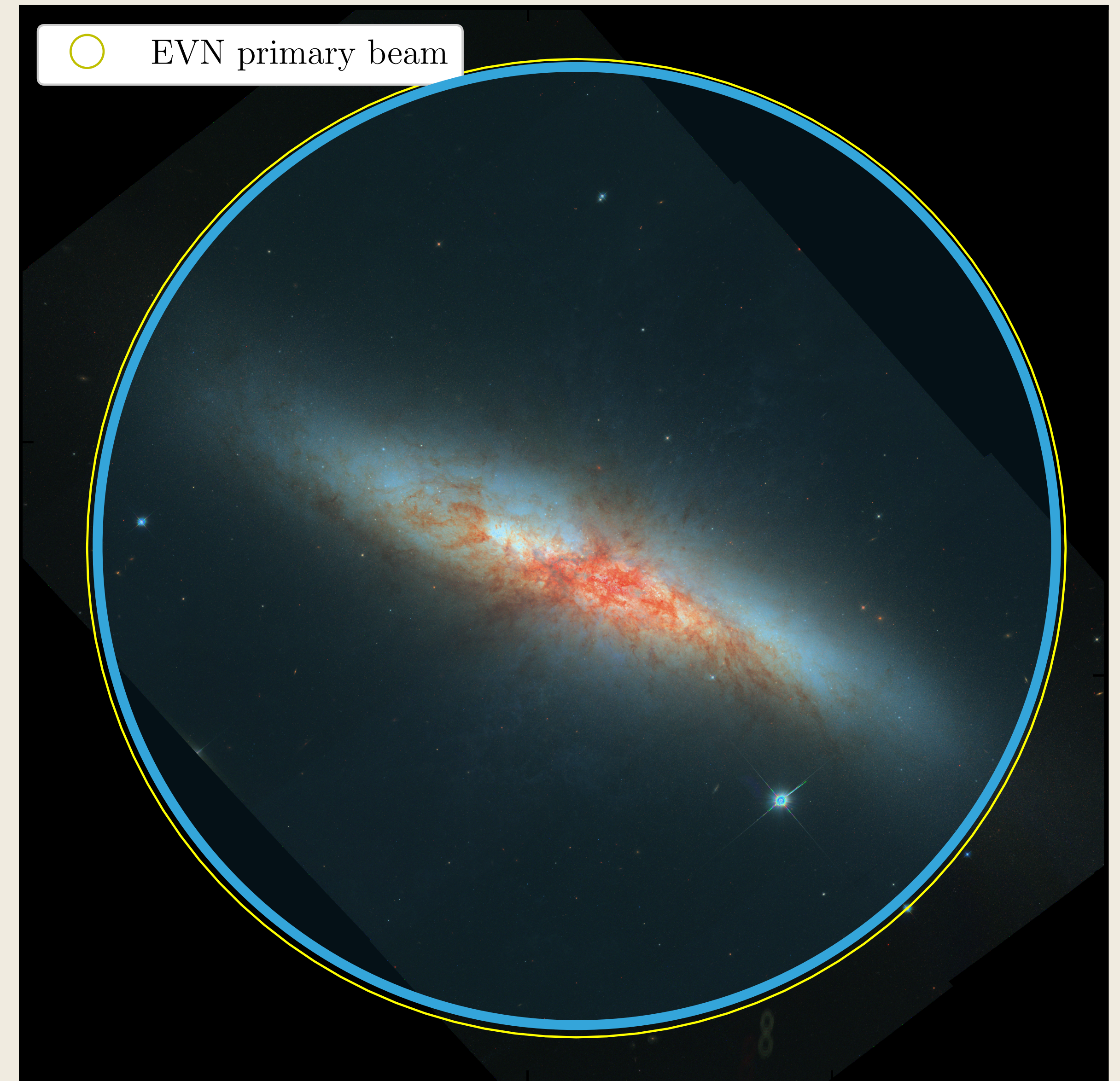
MORGAN ET AL., (2011); DELLER ET AL., (2011); KEIMPEMA ET AL., (2015)

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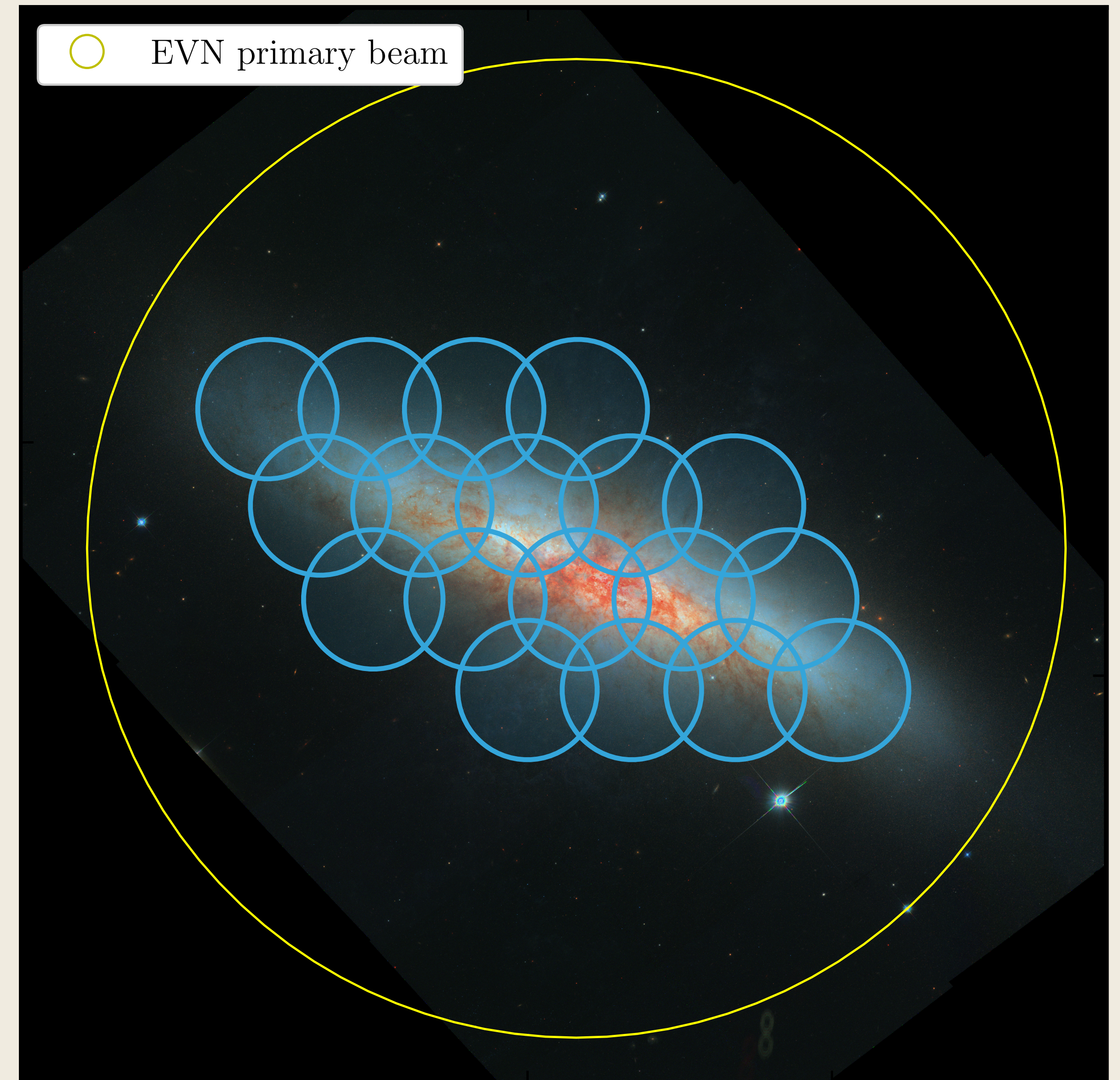
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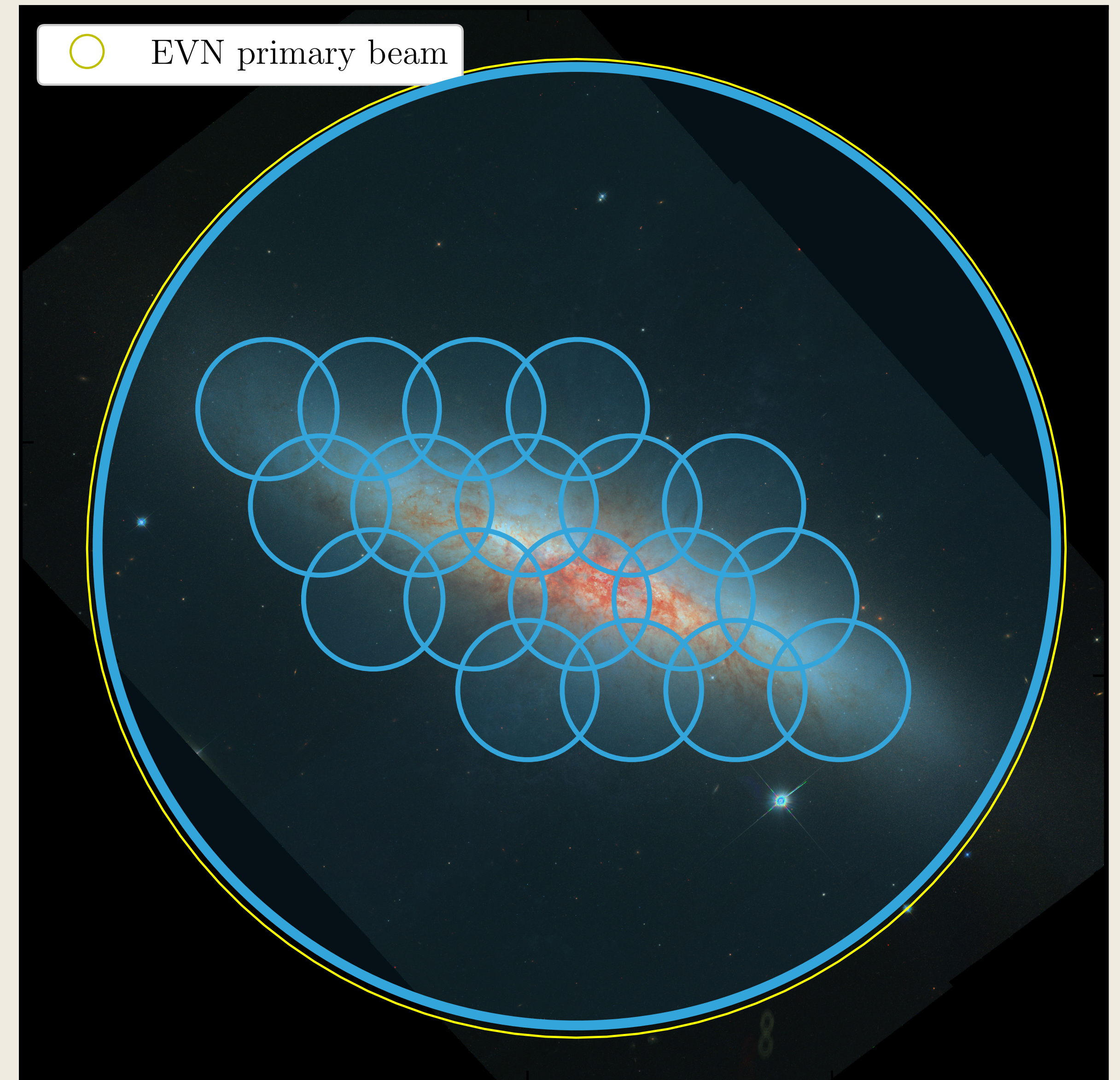
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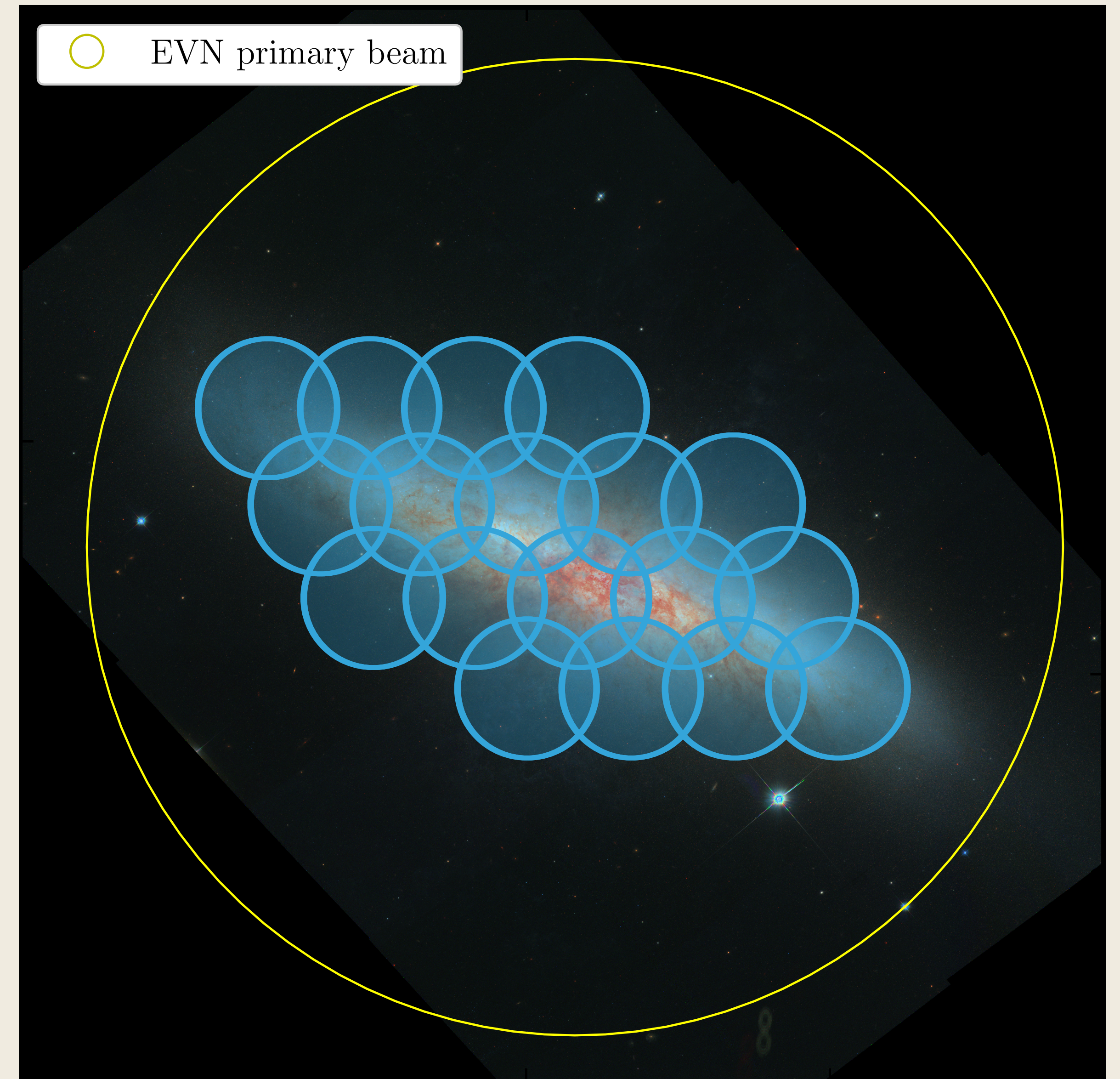
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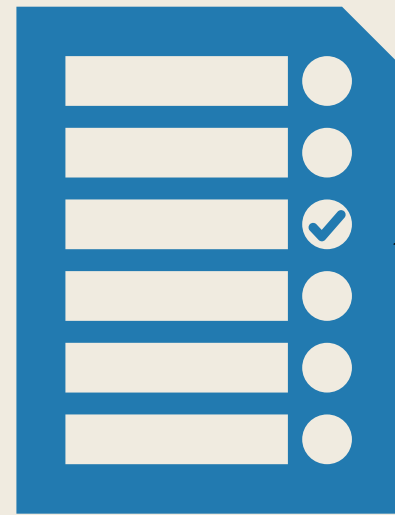
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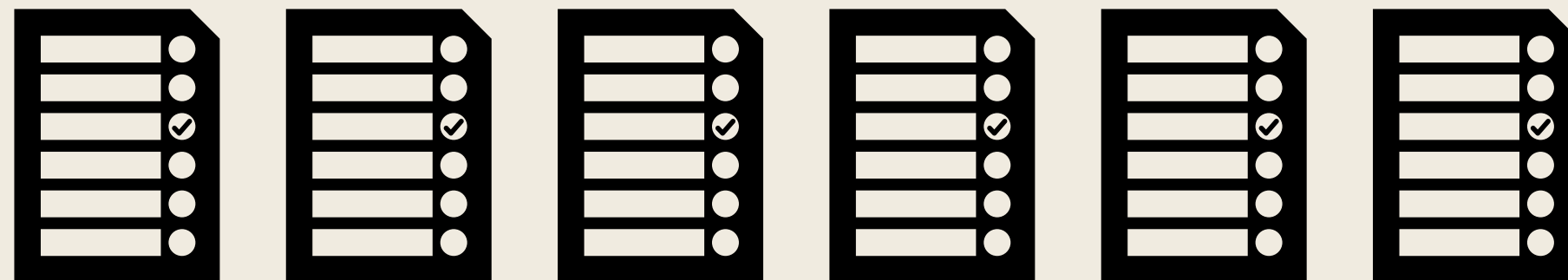
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Phase referencing

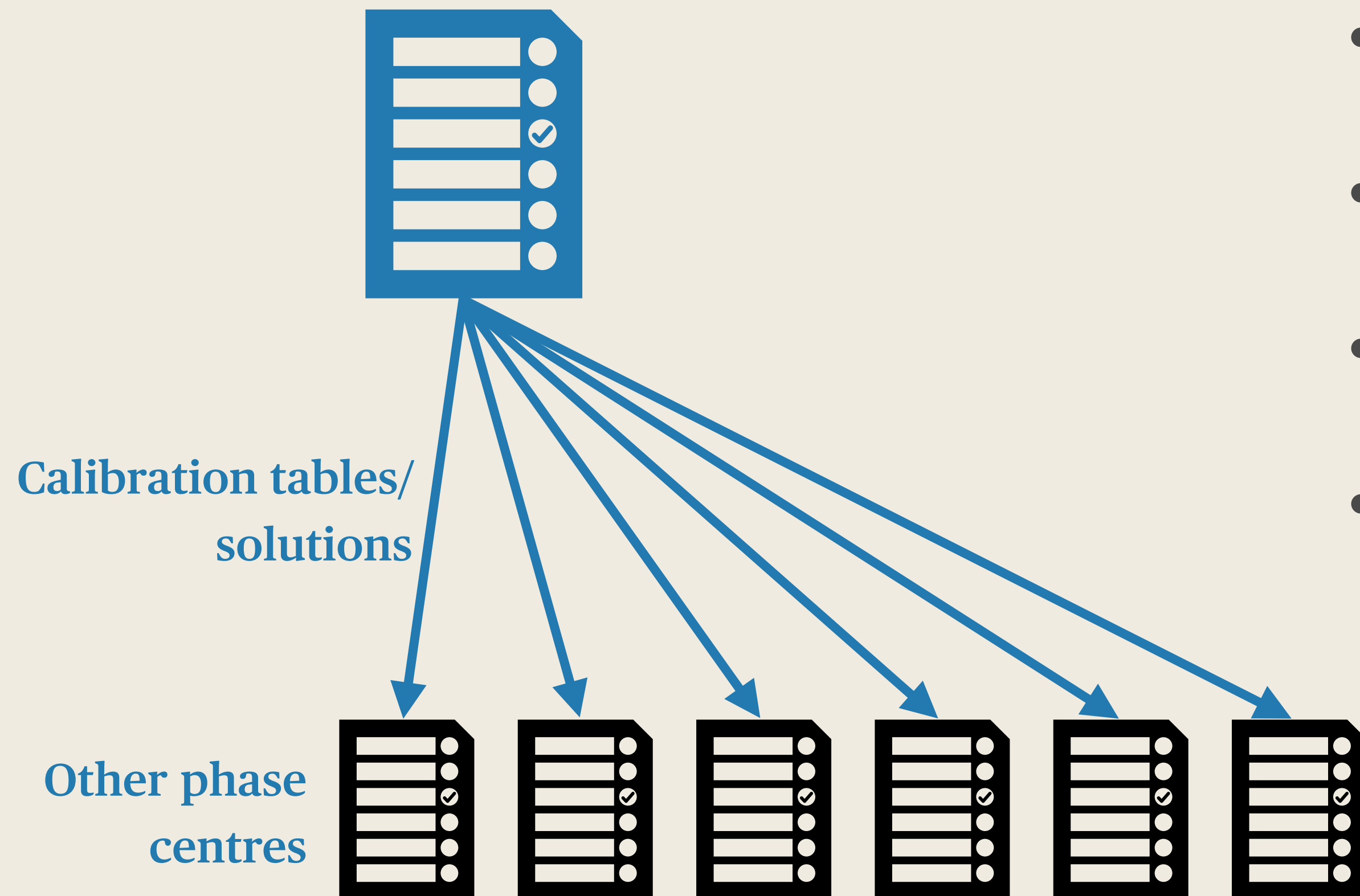


- Typically, one phase centre will contain the phase, bandpass and fringe finders sources.
- Most importantly - **standard VLBI phase referencing applies**
- Calibration tables & flagging tables derived can then be applied to ALL other target fields
- Easily parallelisable so calibration is very quick

Other phase centres



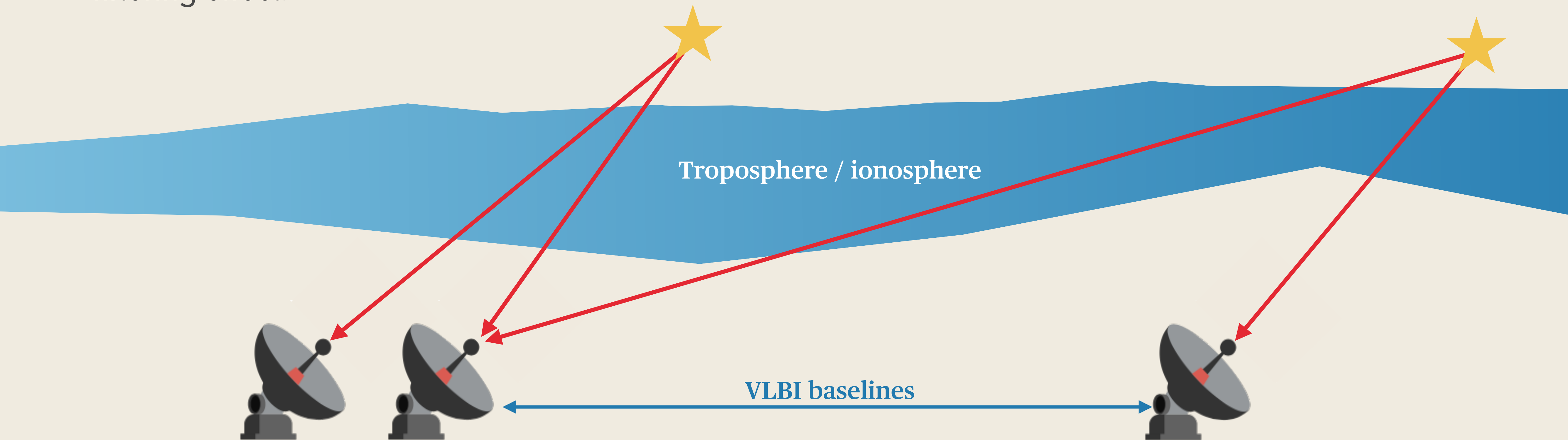
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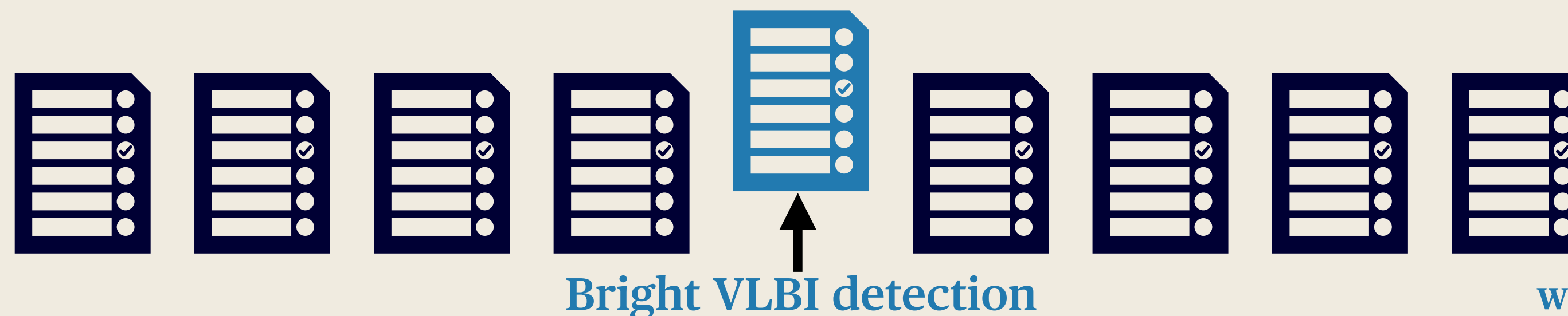
Self-calibrating wide-field VLBI data

- Atmospheric effects correlated on short baselines **but not** on longer baselines
- Often uncorrelated at different locations within the target field too...
- Also, the number density of VLBI sources (and their flux densities) lower due to the 'resolving out'/ spatial filtering effect.



In-beam phase referencing / self-calibration

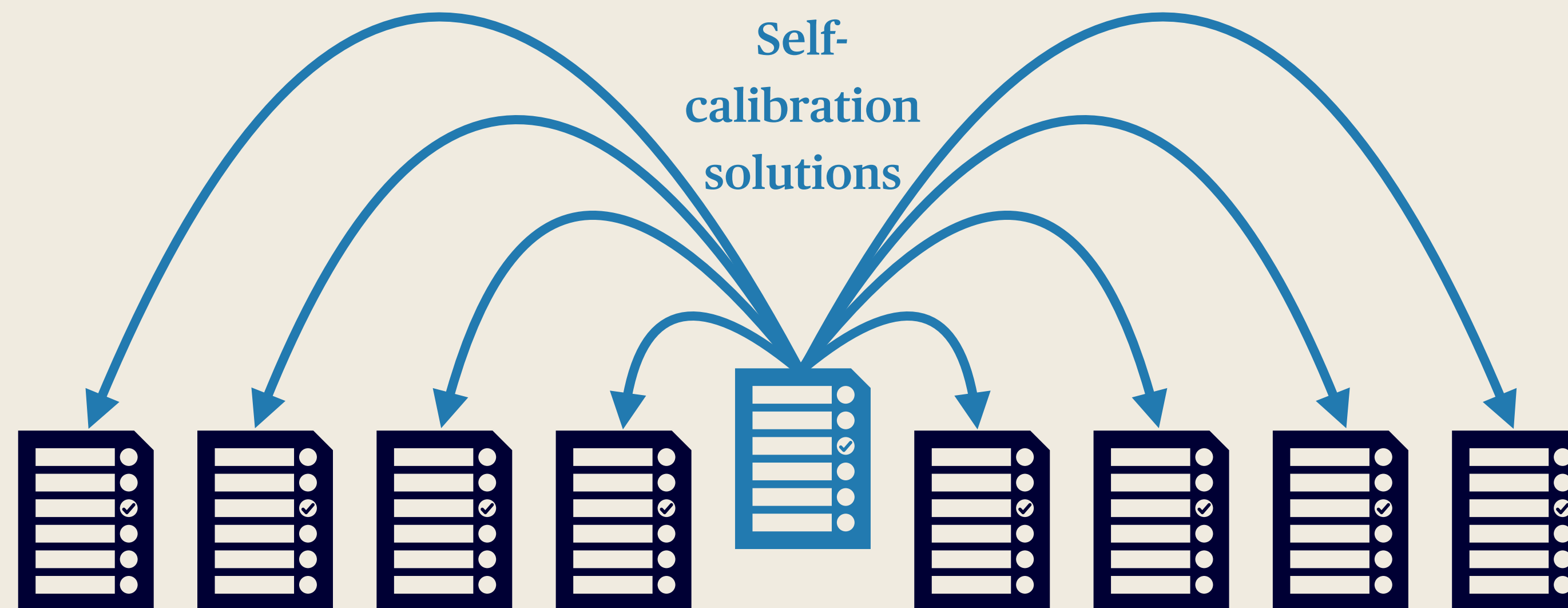
- Put a phase-centre on a bright source within the target field and use this to derive self-calibration solutions.
- Then, apply solutions to all other phase centres.
- However, only some target fields have bright enough VLBI sources → limits the number of fields



WROBEL ET AL . 2000, GARRETT ET AL. 2005

In-beam phase referencing / self-calibration

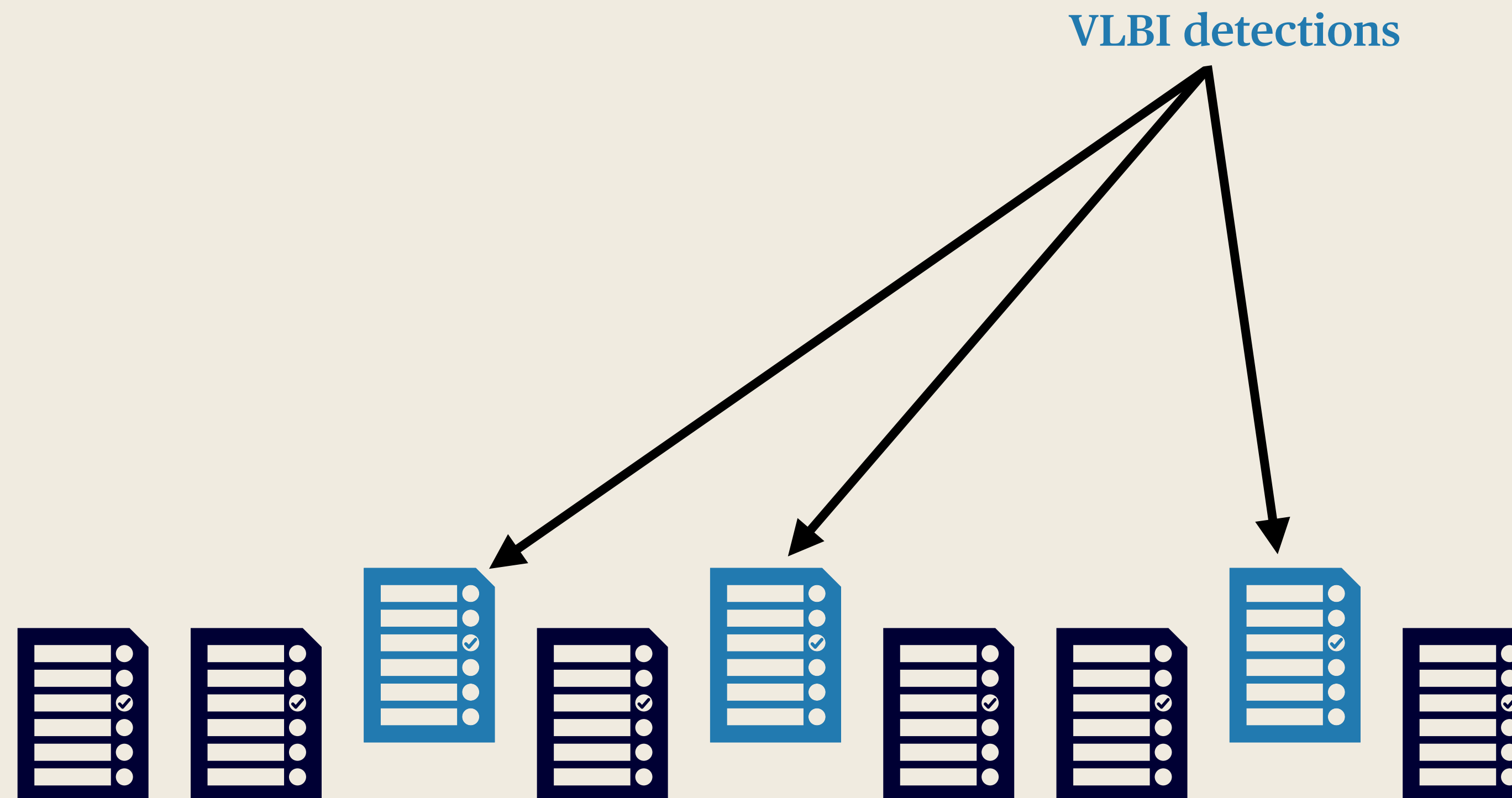
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Multi-source self-calibration

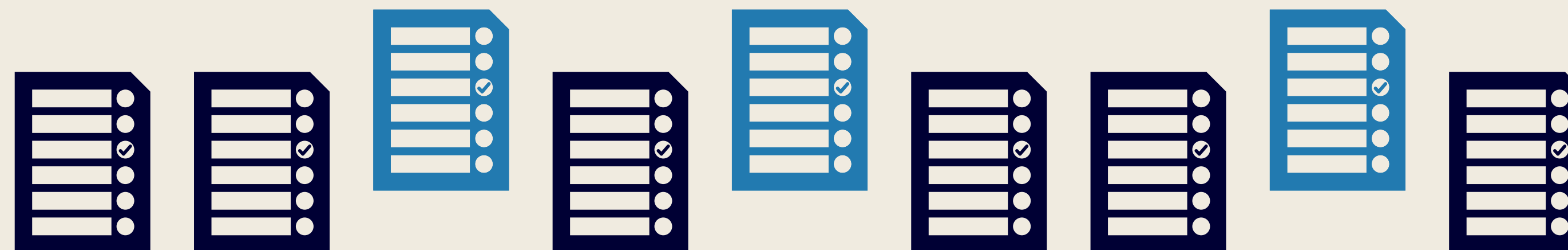
- Use combined response (via uv stacking) of detected target sources to derive self-calibration solutions.
- So how does it work?



MIDDELBERG ET AL., (2013); RADCLIFFE ET AL., (2016)

Multi-source self-calibration

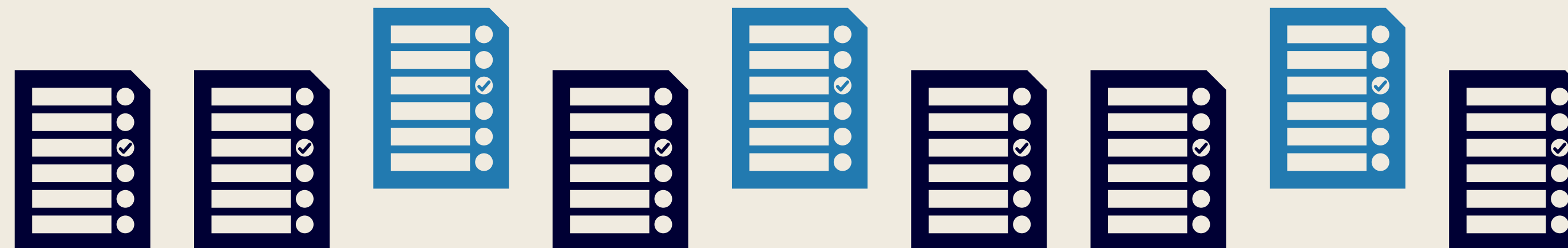
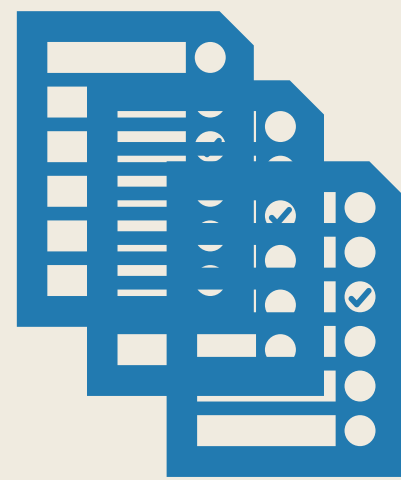
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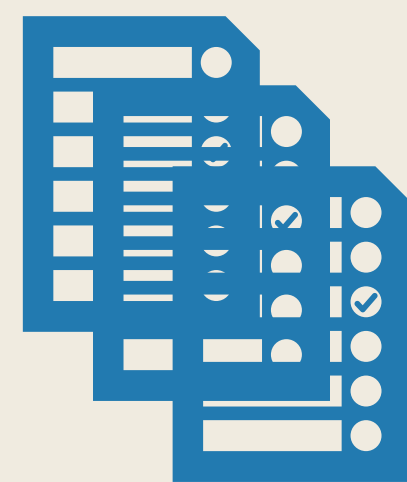
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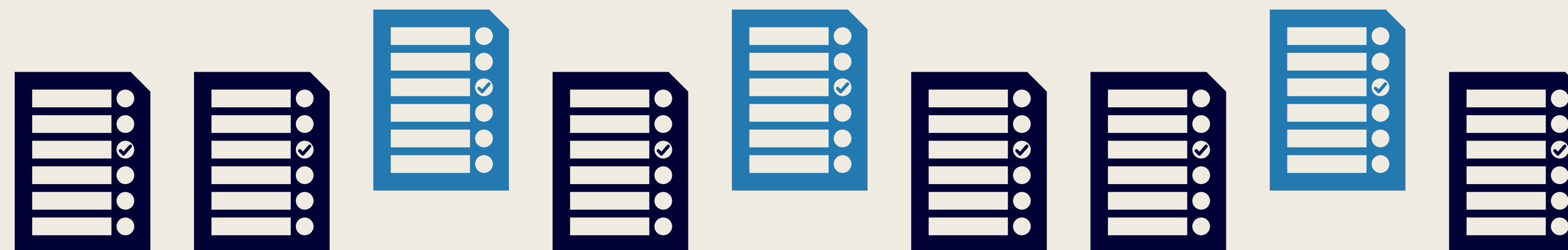
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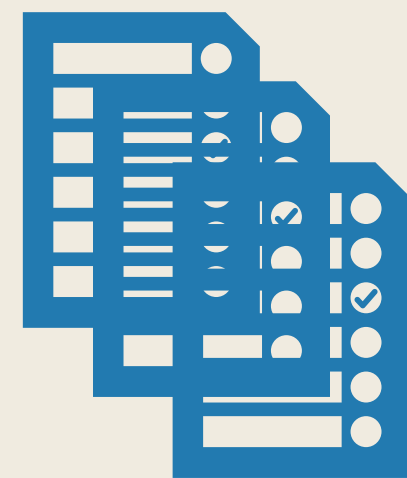
Copy, model,
 uv divide,
combine &
stack



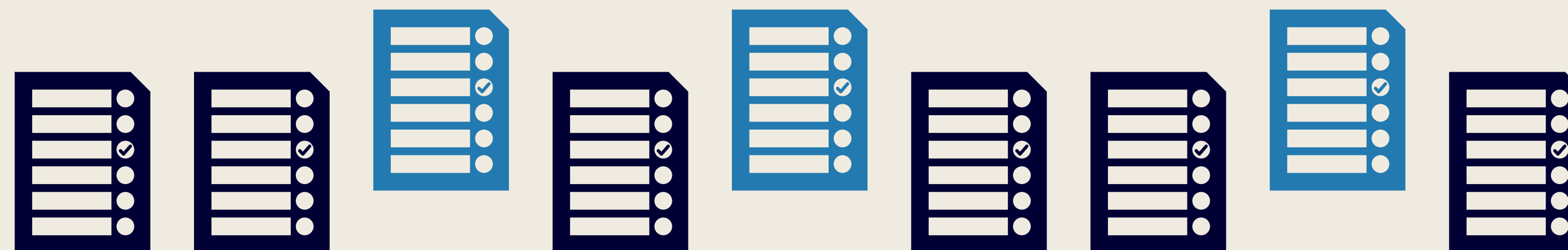
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Multi-source self-calibration

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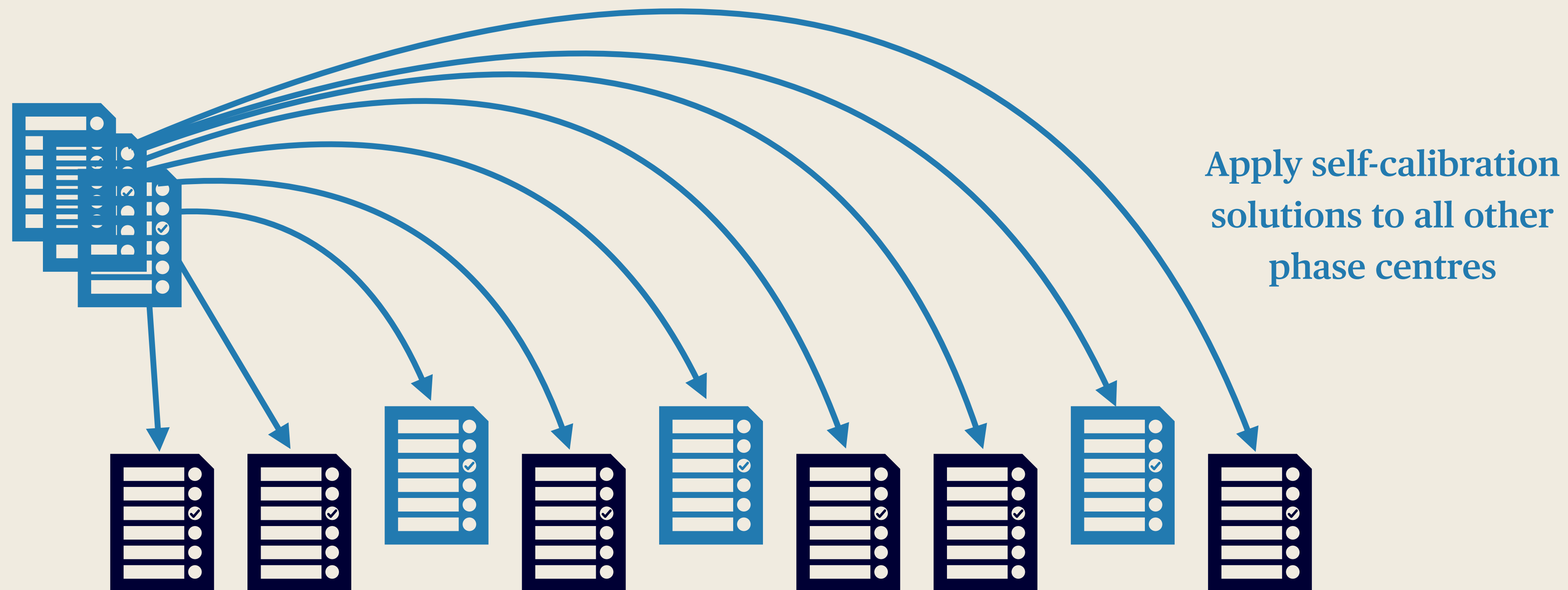
Derive self-calibration solutions



MIDDELBERG ET AL., (2013); RADCLIFFE ET AL., (2016)

Multi-source self-calibration

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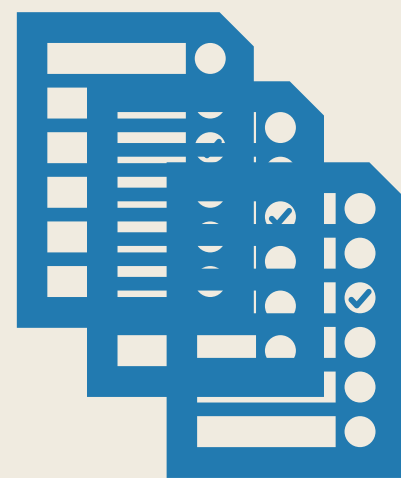
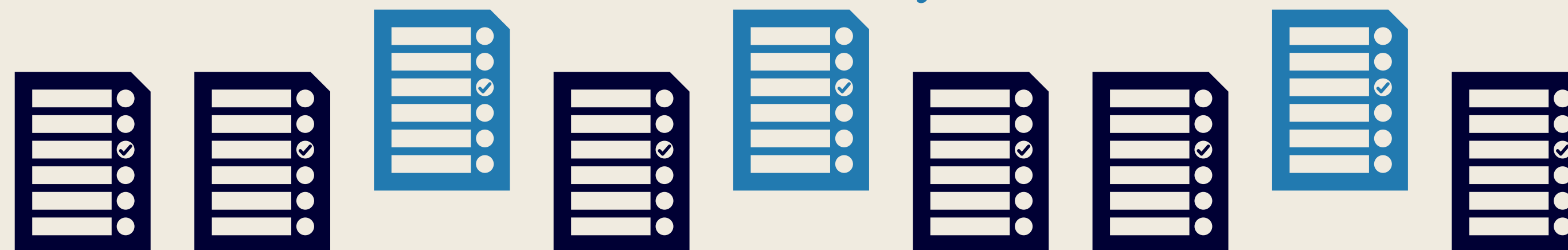


Image phase centres again (& repeat process if necessary)

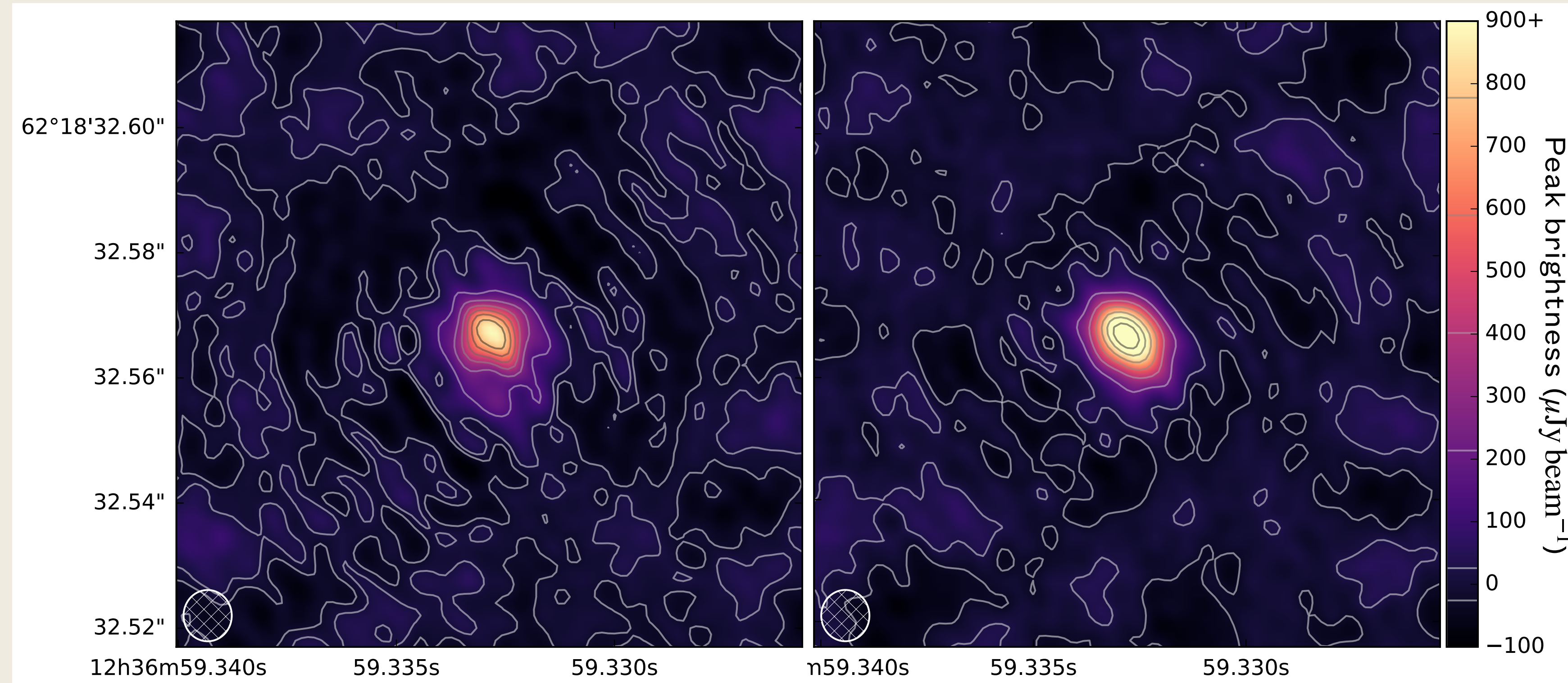


MIDDELBERG ET AL., (2013); RADCLIFFE ET AL., (2016)

Multi-source self-calibration

Standard phase referencing
S/N ~ 43

MSSC
S/N ~ 113



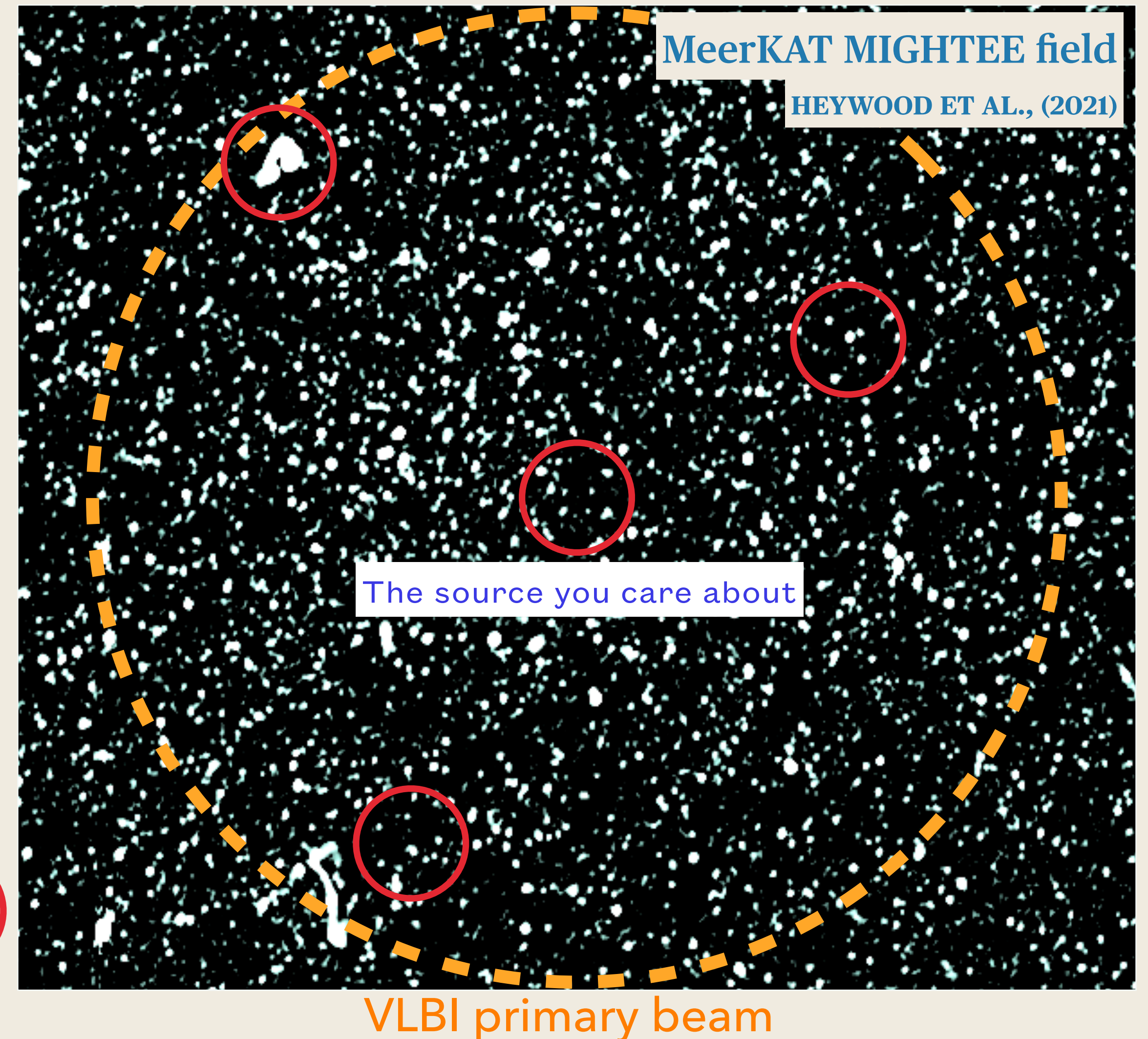
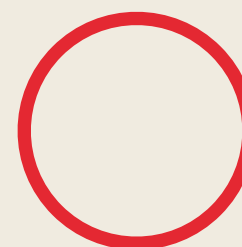
- Code publicly available for AIPS - https://github.com/jradcliffe5/multi_self_cal
- CASA version in beta as part of VPIPE (see later)

MIDDELBERG ET AL., (2013); RADCLIFFE ET AL., (2016)

MSSC - not just for wide-field data sets

- Standard VLBI targets just a small FoV in the centre that may not provide enough S/N for self-calibration, **but** there's other radio sources in the FoV.
- Use multiple phase centre correlation on other potential sources in the primary beam
- Then you may have enough S/N to self-calibrate VLBI data-set
- Plus you may find something interesting...

Phase centres -



Direction-dependent effects

- To the RIME, we had the corrupting effects being parameterised as a Jones chain:

$$\mathbf{V}_{pq} = \iint_{lm} \mathbf{J}_p \frac{\mathbf{B}(l, m)}{n} \exp \left\{ -2\pi i \left[u_{pq}l + v_{pq}m + w_{pq}(n-1) \right] \right\} \mathbf{J}_q^H \, dl dm$$

$$\mathbf{V}_{pq} = \iint_{lm} \mathbf{J}_p \mathbf{K}_p \mathbf{B}(l, m) \mathbf{K}_q^H \mathbf{J}_q^H \, dl dm$$

- Can be split into direction-independent (\mathbf{G}) and direction-dependent effects, DDEs ($\mathbf{E} = \mathbf{E}(l, m)$)

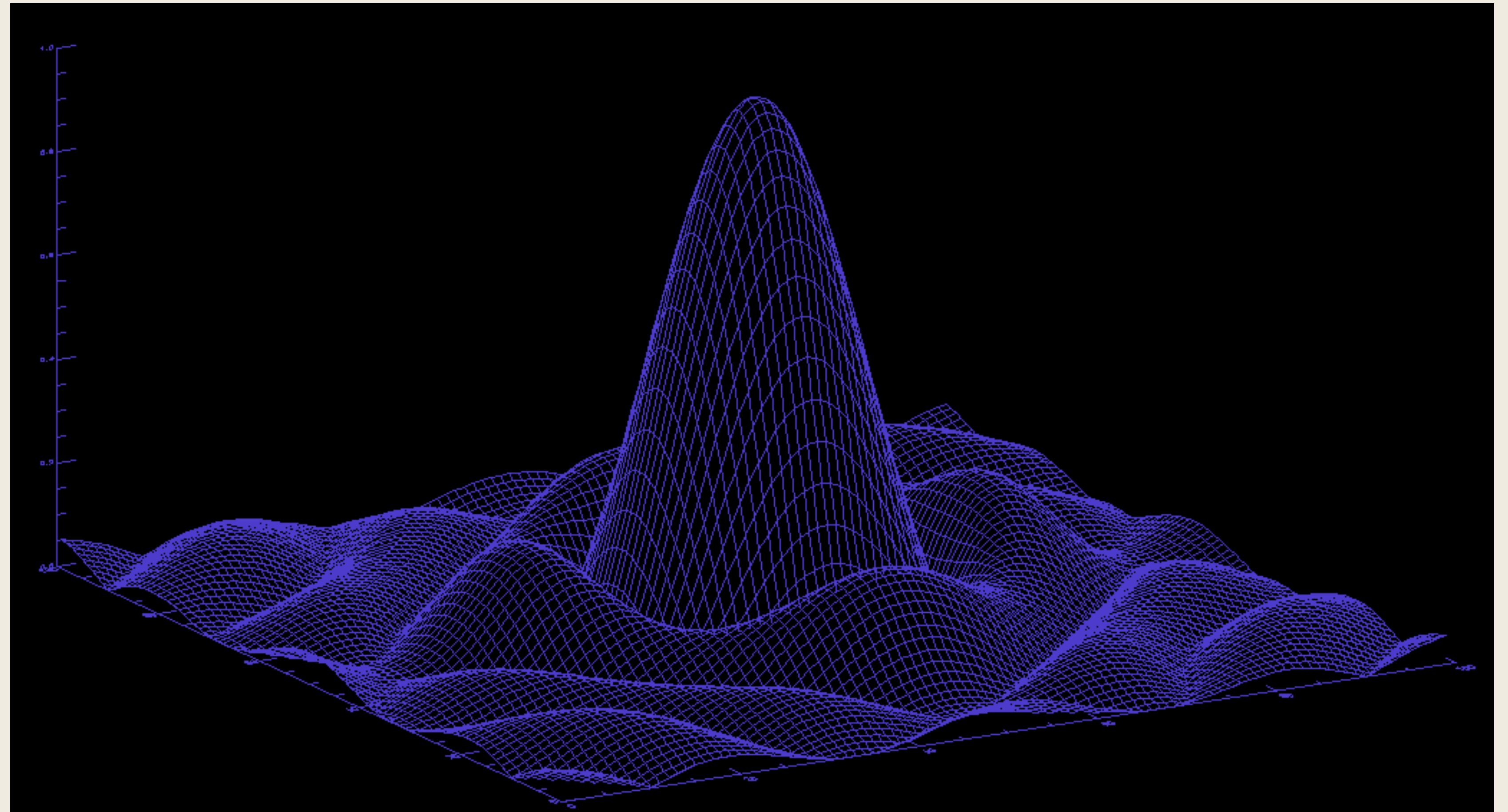
$$\mathbf{V}_{pq} = \mathbf{G}_p \left(\iint_{lm} \mathbf{E}_p \mathbf{K}_p \mathbf{B}(l, m) \mathbf{K}_q^H \mathbf{E}_q^H \, dl dm \right) \mathbf{G}_q^H$$

- These \mathbf{E} terms causes your interferometer to effectively 'see' a different sky on each baseline and can cause errors. Most are calibrated away through observational design / strategies (e.g., phase referencing).
- Some are not, and can change over your field-of-view...

Primary beams

Knockin primary beam holographic scan

- Primary beams are *the most ubiquitous direction dependent effect* (DDE) that affects **all** wide-field radio observations.
- For small sized images, delay centre = primary beam maxima so often no need to correct!
- For large images, we need to deal with this attenuation.
- More of a problem for heterogeneous arrays (i.e. most VLBI arrays) as we shall see next.



Homogeneous arrays

- Assume DDEs (G) are calibrated and no other DDEs are present so E are just the primary beam voltages.
- For an homogeneous array (e.g., MeerKAT, VLA, ASKAP etc.), a standard assumption is that the primary beam for each telescope is identical ($E_p = E_q = E$ for all p, q) and non-varying with time so $E(t, l, m) \equiv E(l, m)$.

- This means that *each baseline observes the same apparent brightness distribution* thus,

$$B_{\text{app}} = EBE^H$$

- Standard imaging algorithms recover an image by *assuming that each baseline observes the same apparent brightness distribution / common sky*. Due to this, all of the baselines can be gridded so their projected baseline vectors form the uv plane,

$$V(u, v) \approx \iint_{lm} B_{\text{app}} \exp \left\{ -2\pi i [ul + vm + w(n - 1)] \right\} dl dm$$

Homogeneous arrays

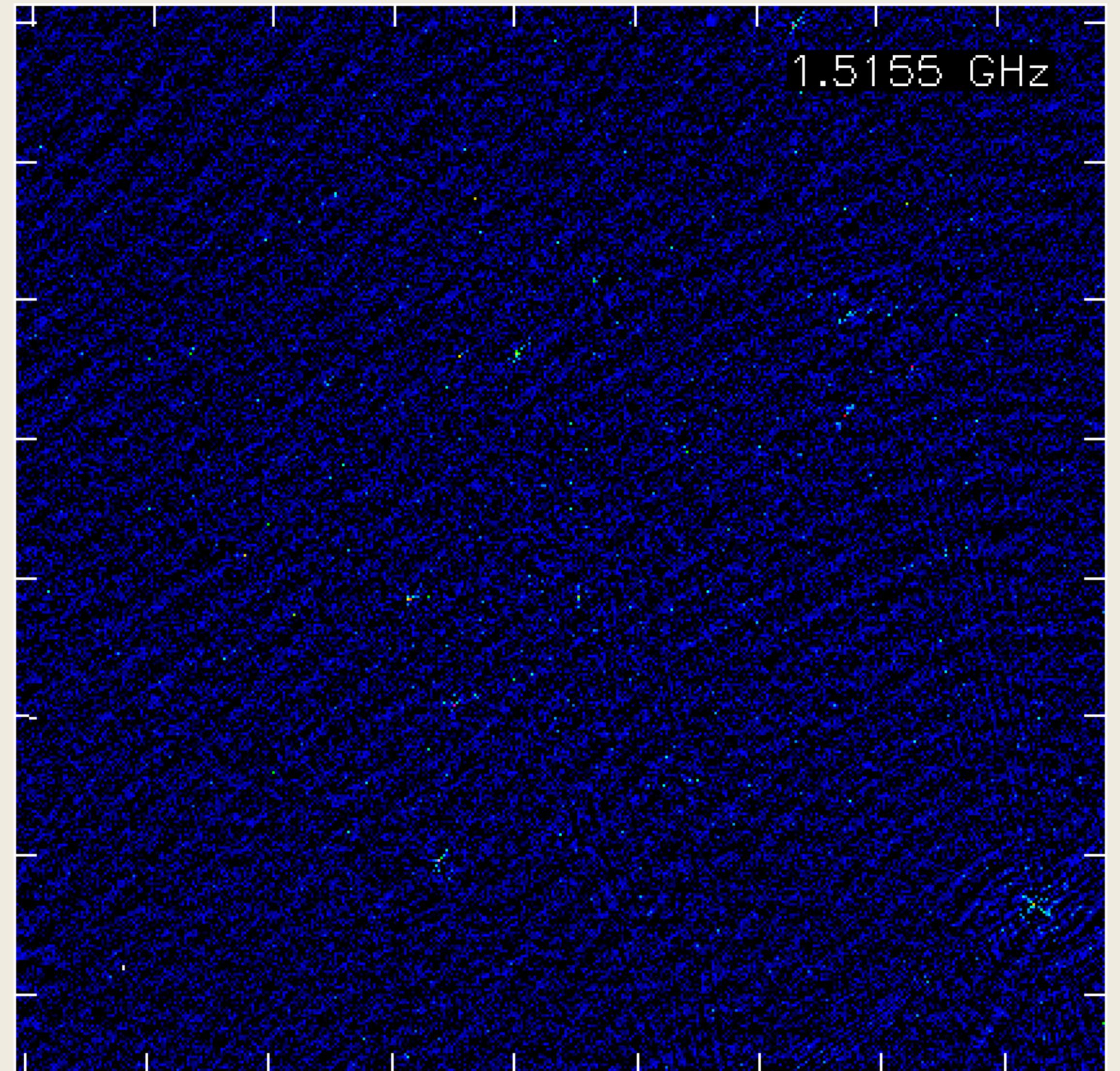
- This is our standard imaging problem and can be gridded, inverted, and de-convolved to recover B_{app} .

- We can then recover the true sky brightness distribution via,

$$B(l, m) = \frac{B_{\text{app}}}{|E(l, m)|^2}$$

- Images generated will simply be the true brightness attenuated by some power beam
- Thus the true source flux density can be recovered by dividing the image with the power beam response.

The GOODS-N field as seen by the VLA



Homogeneous arrays

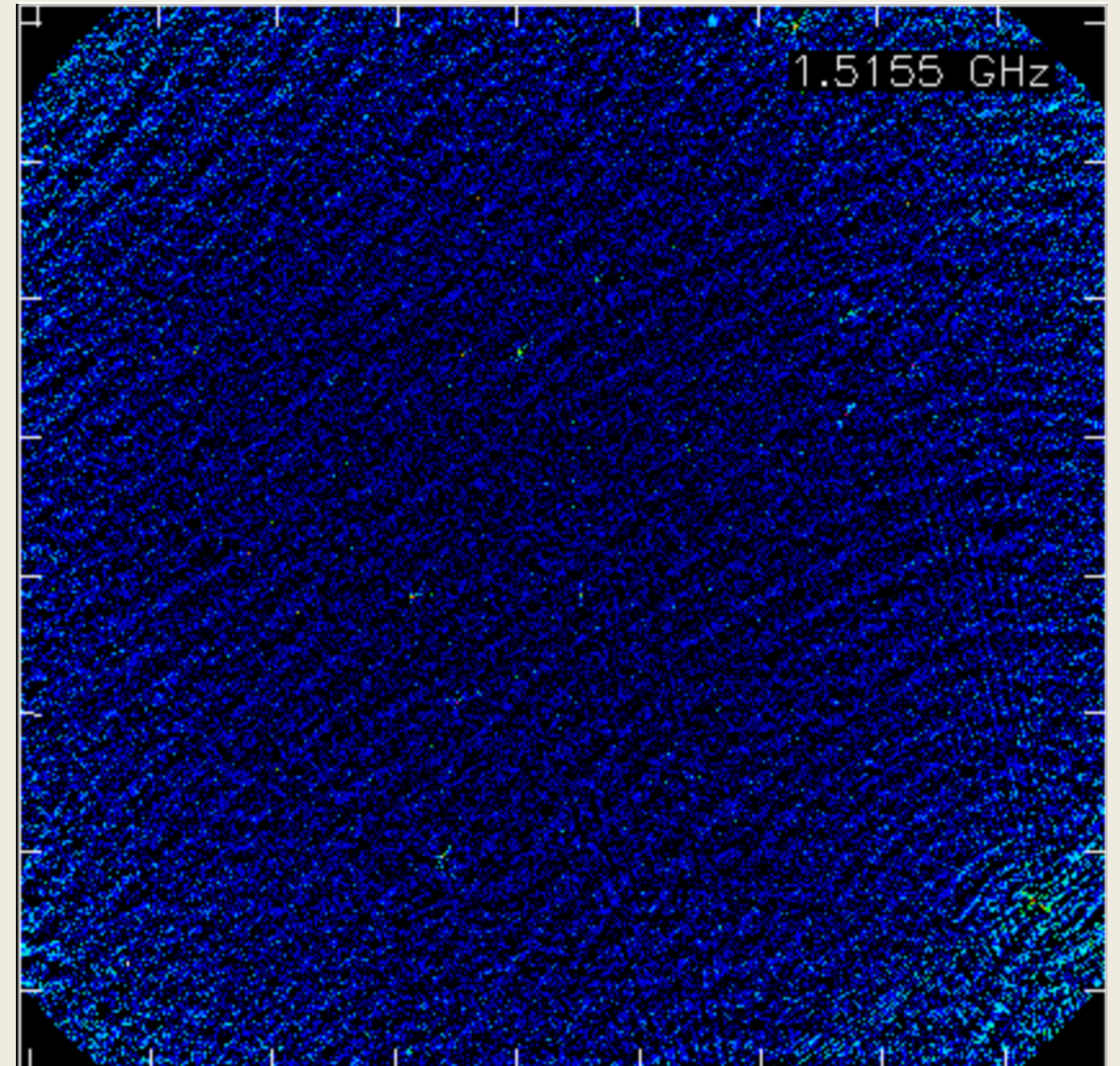
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The GOODS-N field as seen by the VLA

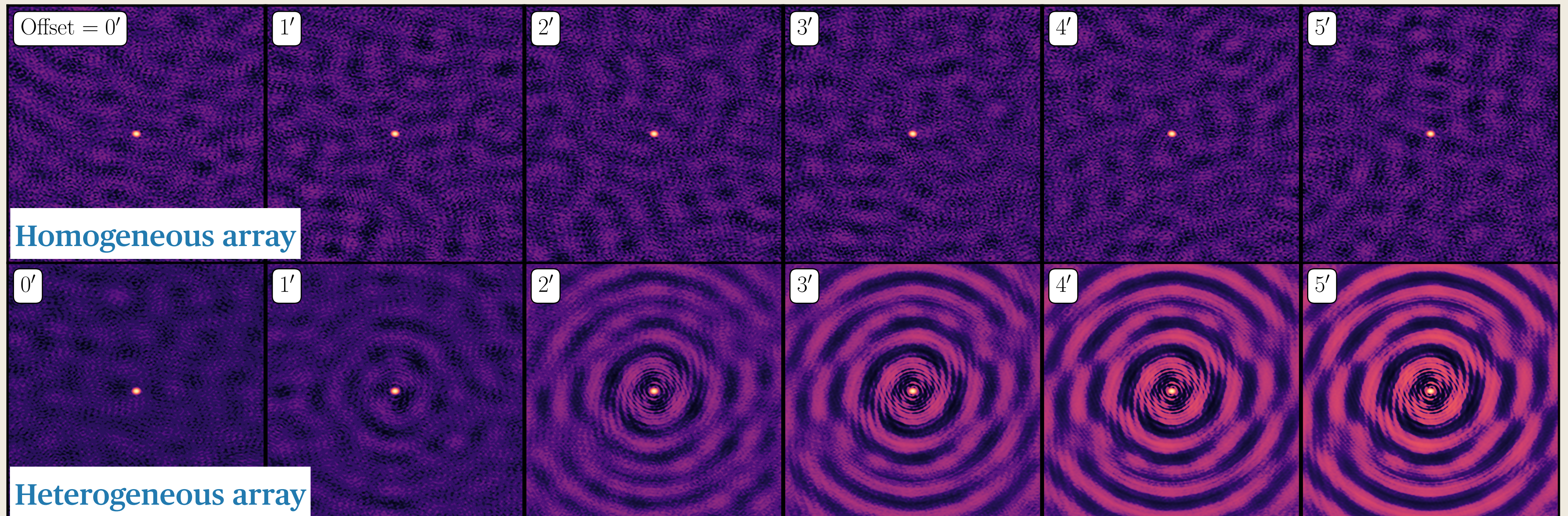


Heterogeneous arrays

- Not so simple for a heterogeneous array. Big issue comes from the following,

$$B_{\text{app},pq} = E_p B E_q^H \neq B_{\text{app},pq} \text{ for all } p, q$$

- i.e. **each baseline does not observe the same apparent brightness distribution**
- This manifests as a *direction-dependent, antenna independent, and dominant, amplitude (and phase...) error.* →



Primary beam correction schemes

- With beam models / approximations of the primary beam, how do we apply these corrections for heterogeneous arrays (and wide-field VLBI data)?
- Currently three ways,
 - A. Image plane correction (primarily homogeneous arrays only)
 - B. 'Differential' / step-wise primary beam correction
 - C. uv -plane correction i.e. a -projection

A. Image plane correction

- Can calculate total power beam, P_T , for heterogeneous array via,

$$P_{pq}(l, m) = \frac{E_p E_q^* + E_q E_p^*}{2\sqrt{W_p(\nu)W_q(\nu)}}$$

Baseline primary beam \rightarrow $P_{pq}(l, m)$

$E_p E_q^* + E_q E_p^*$ \leftarrow Voltage beam for antenna p/q

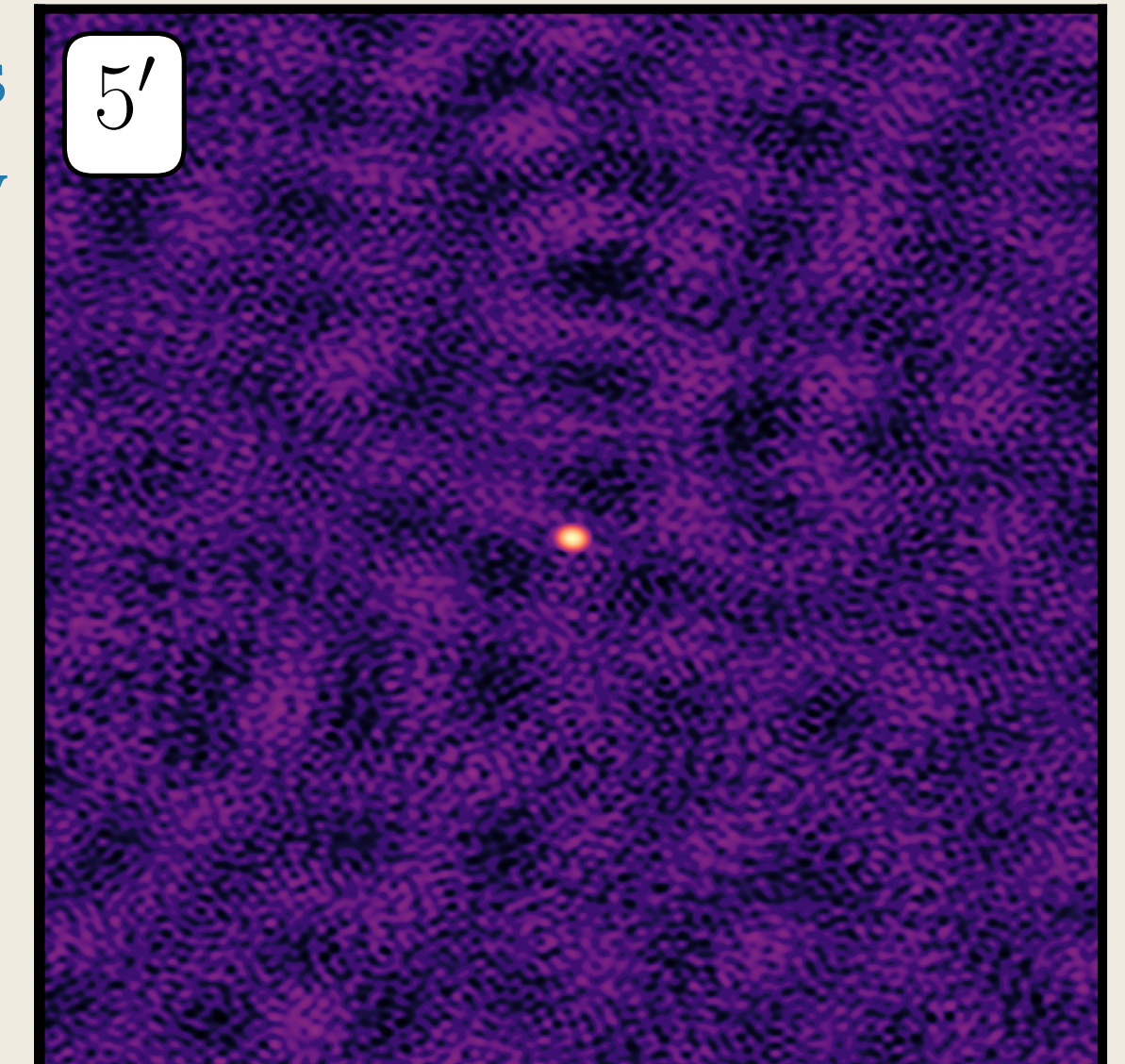
$2\sqrt{W_p(\nu)W_q(\nu)}$ \leftarrow Weights of antenna p / q

$$P_T = \sum_{i,j=0;j>i}^{N_{\text{ant}}} P_{pq}$$

\leftarrow (Weighted) sum over all baselines

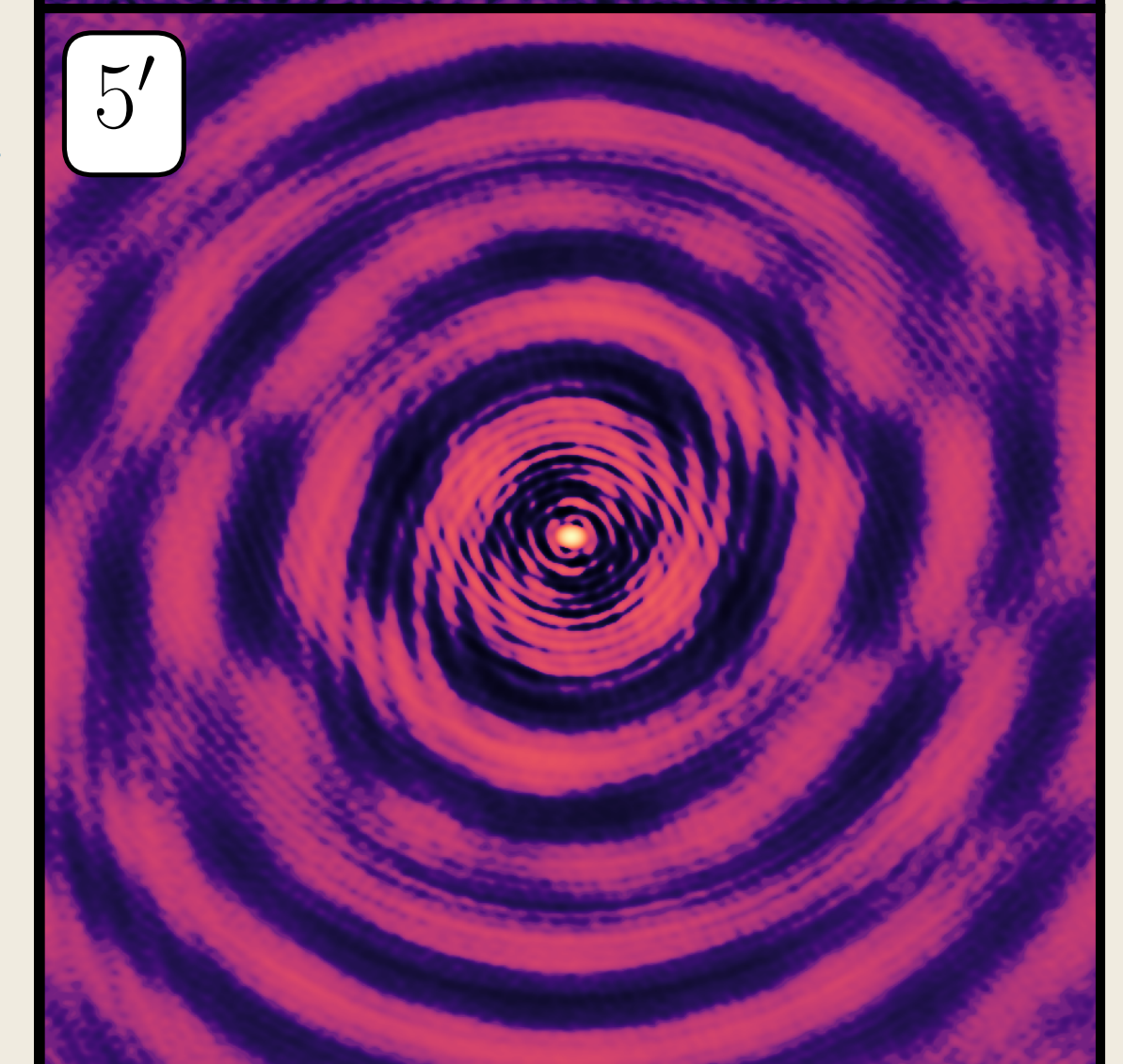
Homogeneous
array

5'



Heterogeneous
array

5'



and divide subsequent image by P_T .

- Provides a scalar shift in the image plane (partially fixing flux densities) but **does not** correct for the direction-dependent antenna independent errors.
- You can fix amplitude errors for some sources via self-calibration but crucially not all.

B. ‘Differential’ / step-wise primary beam correction

- Correct each phase centre in uv plane using **CASA complex gain table** with a singular value for each antenna’s primary beam voltage, evaluated at centre of the phase centre (where $l = l_{pc}$ and $m = m_{pc}$). Effectively does the following to each baseline,

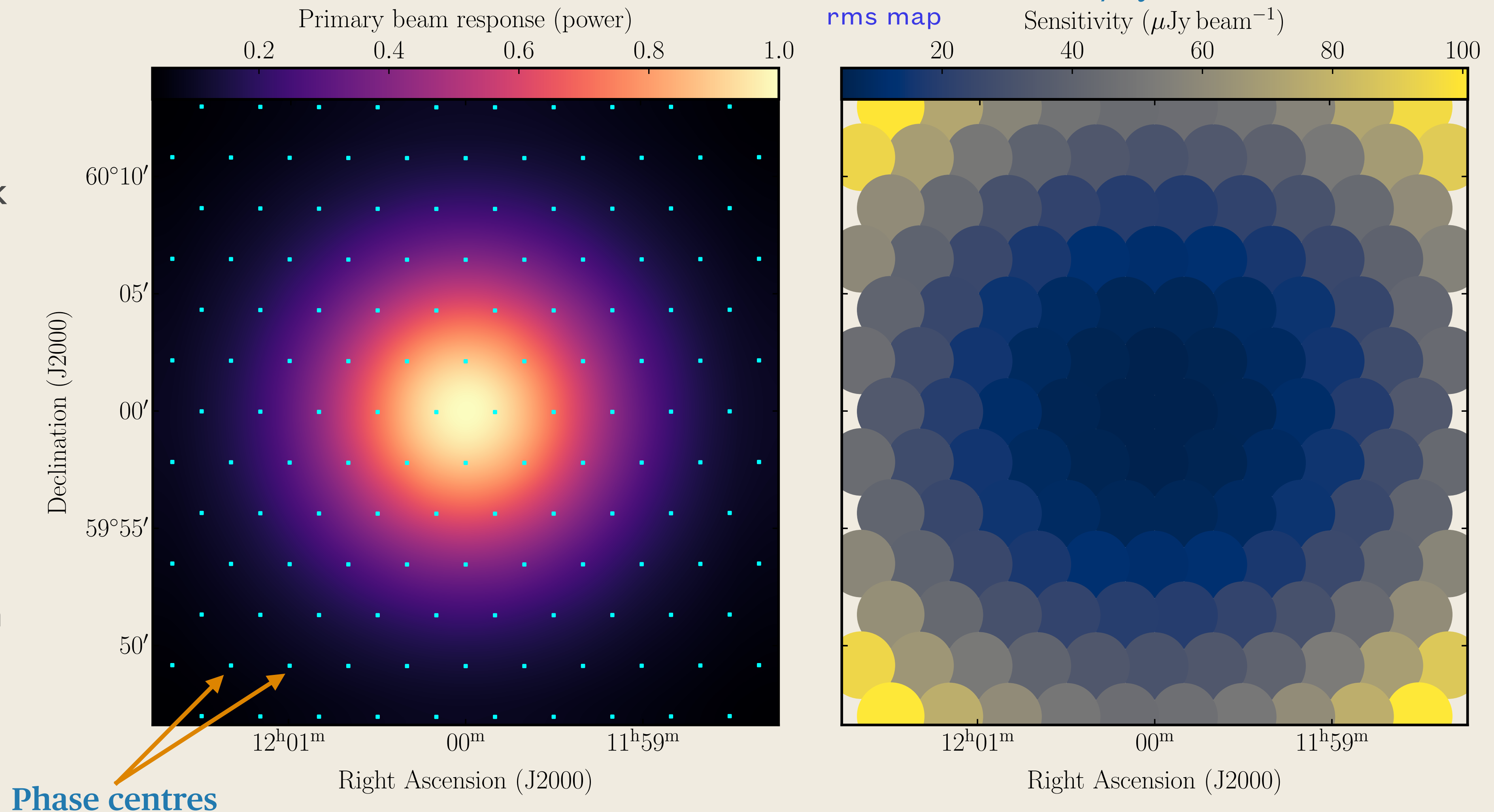
$$V_{pq,obs}(l_{pc}, m_{pc}) = \frac{V_{pq,obs}}{\mathbf{E}_p(l_{pc}, m_{pc})\mathbf{E}_q^H(l_{pc}, m_{pc})}$$

- (Sometimes conducted) → outside of the phase centre centre, calculate error difference between real primary beam response and uv corrected response, and correct in the image plane to recover true fluxes.
- Note that this *only ‘perfectly’ corrects amplitude errors at centre* of each phase centre.
- Residual amplitude errors proportional to $\nabla \left| \mathbf{E}_p \mathbf{E}_q^H \right|$, distance from centre of phase centre & primary beam model errors **but errors are much, much smaller** than image plane only correction!

B. ‘Differential’ / step-wise primary beam correction

12 hour simulated EVN observation (central rms $\sim 4 \mu\text{Jy beam}^{-1}$)

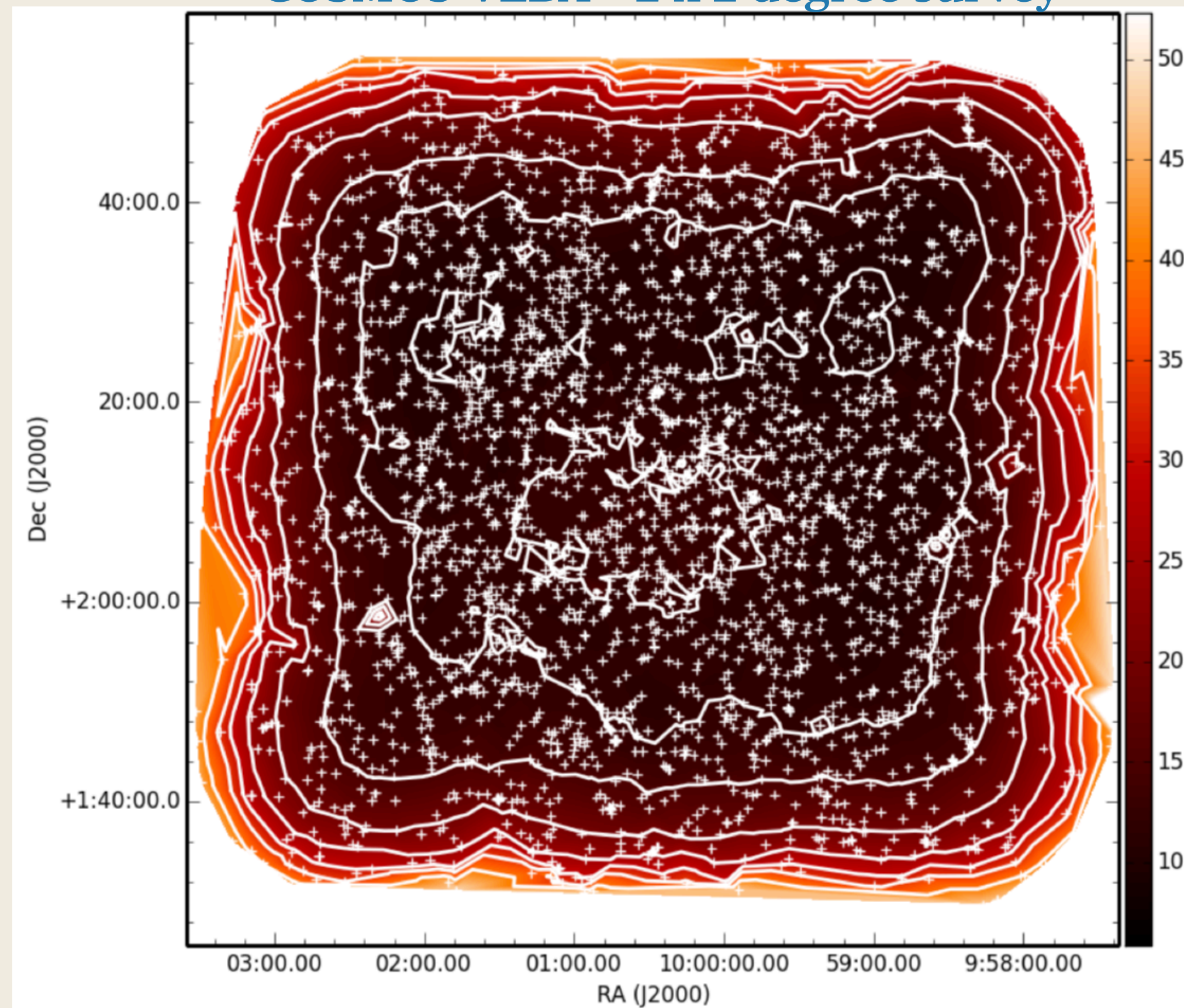
- Available in AIPS and CASA
- For VLBA - AIPS task CLVLB
- For EVN - https://github.com/jradcliffe5/EVN_pbcor (Radcliffe+18, Keimpema & Radcliffe in prep.)
- CASA implemented in VPIPE.



B. ‘Differential’ / step-wise primary beam correction

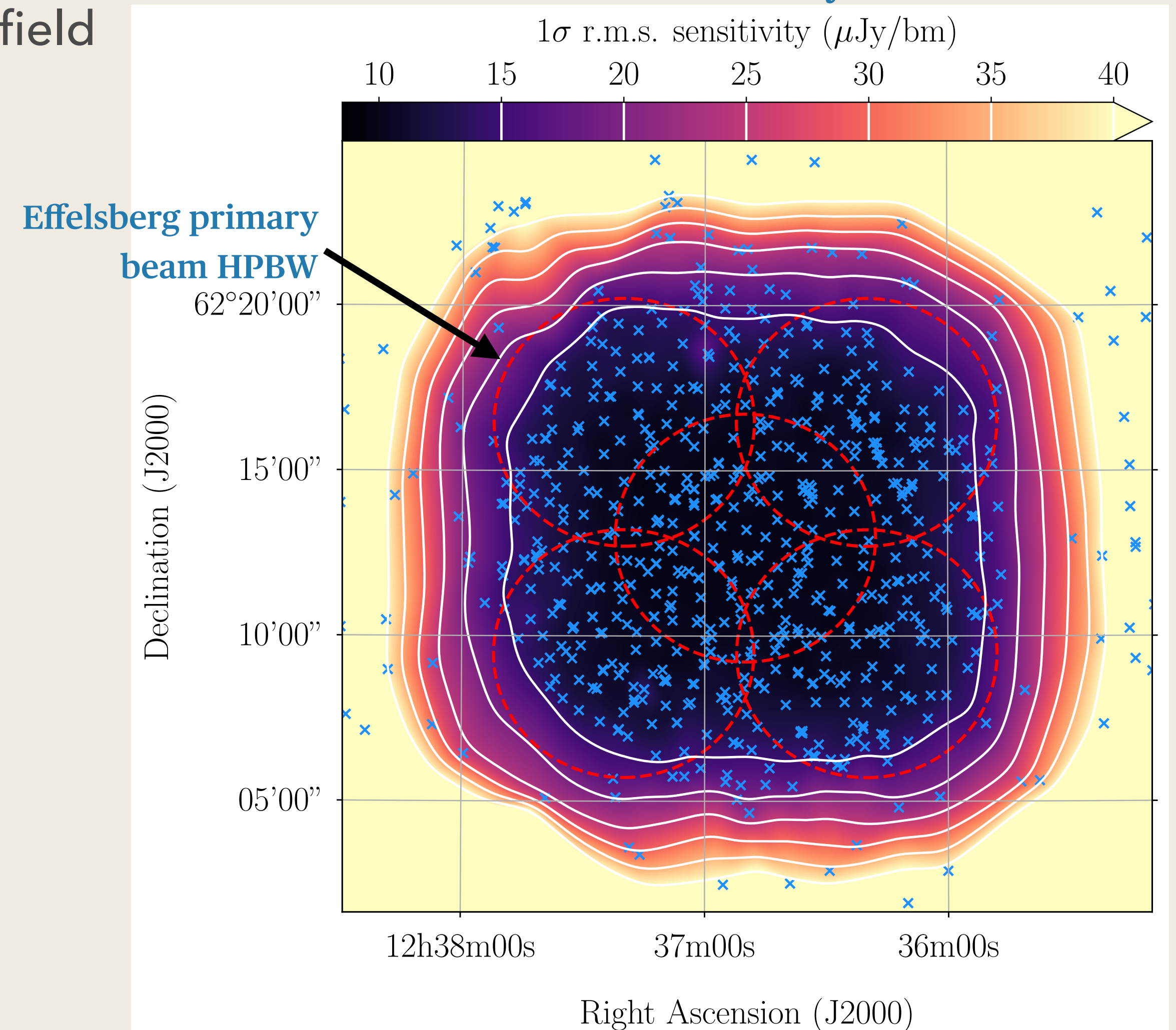
- This is the current method used in published wide-field VLBI studies.

COSMOS-VLBA - 2 x 2 degree survey



HERRERA-RUIZ ET AL., 2017, 2018)

GOODS-N EVN survey

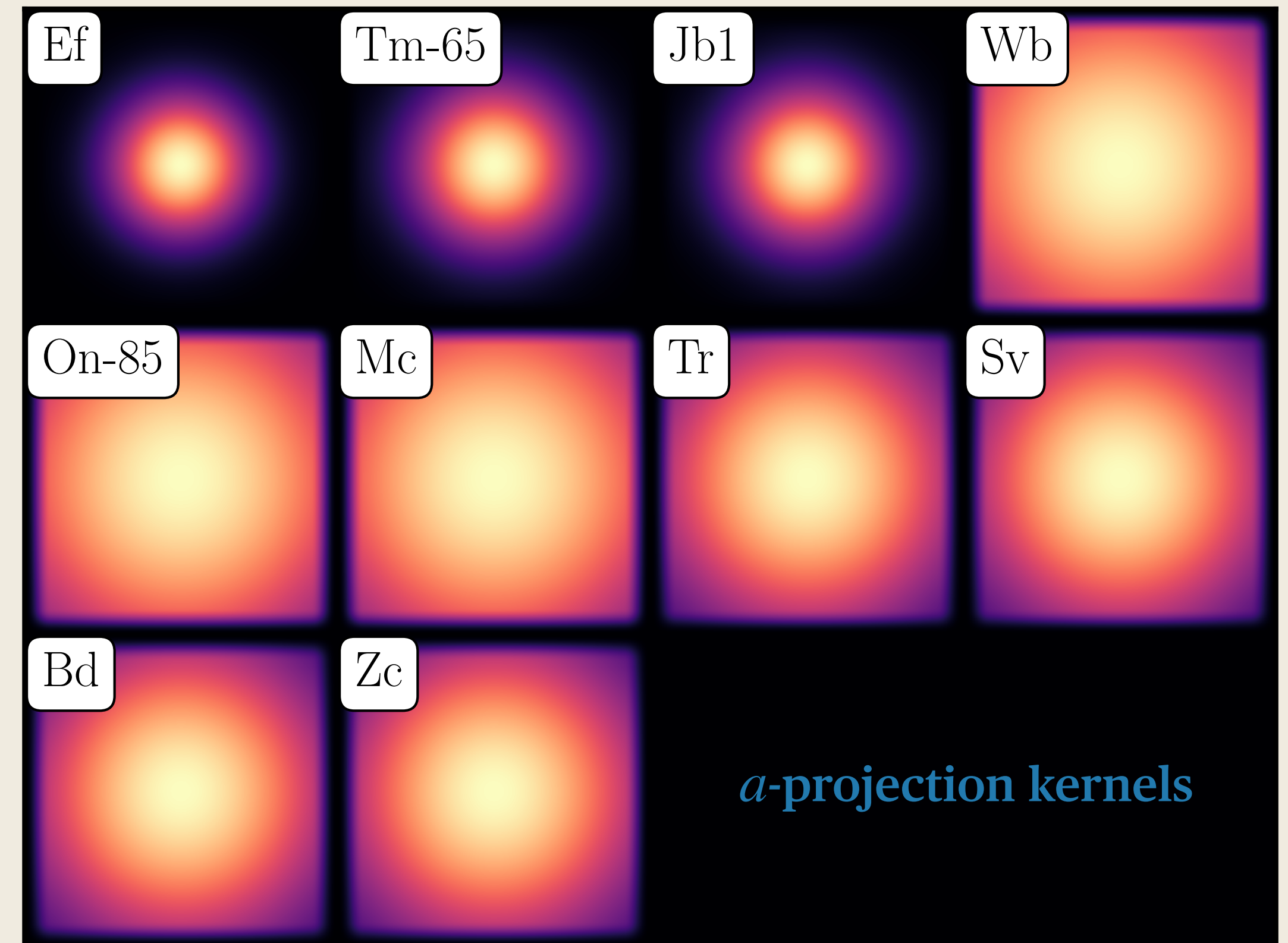


RADCLIFFE ET AL., (2018)

C. *a*-projection

*Same 12 hour simulated EVN observation (central rms $\sim 4 \mu\text{Jy beam}^{-1}$)

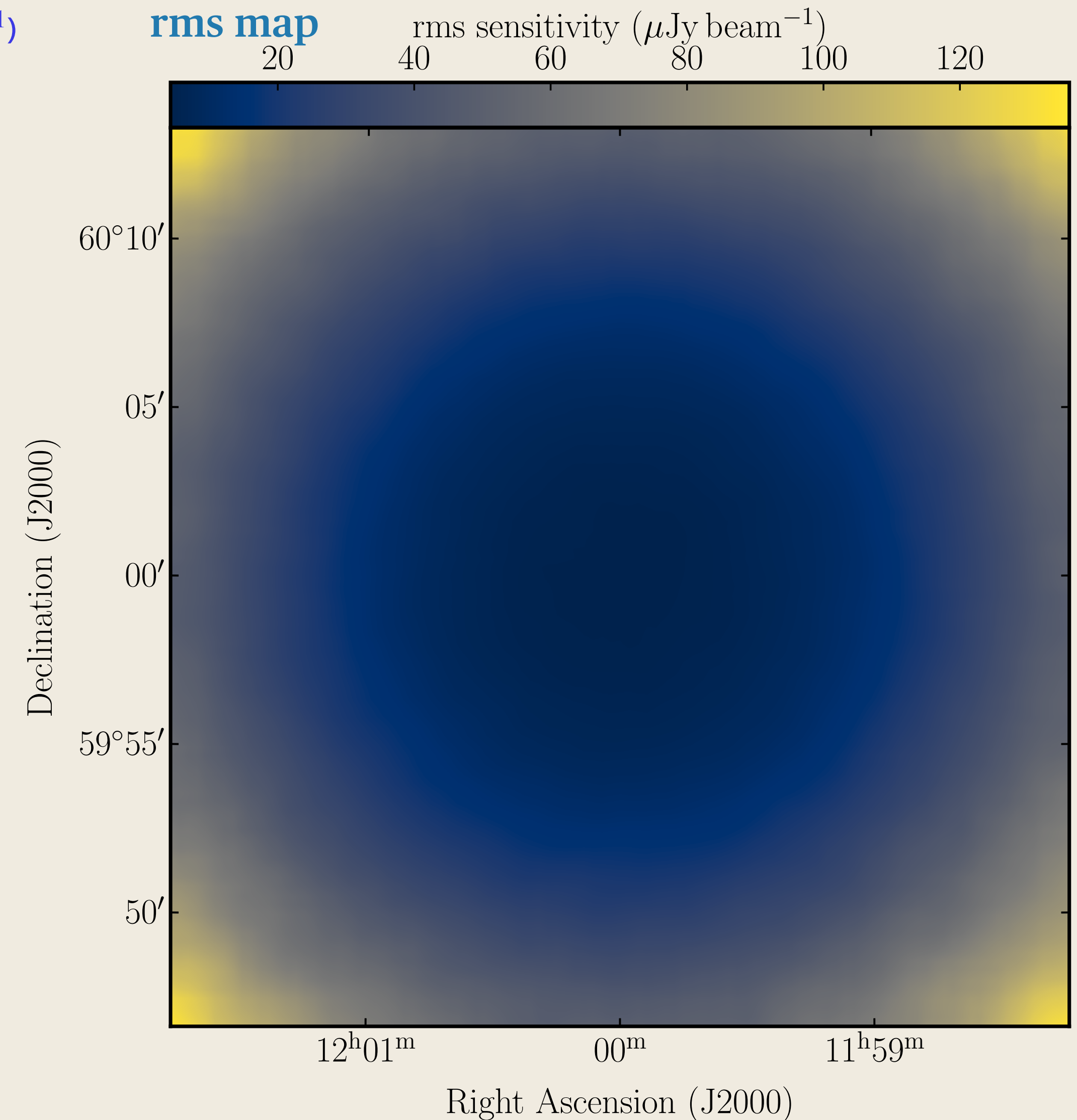
- New method corrects for primary beam response while gridding visibilities.
- Implemented in the Image Domain Gridder (IDG) as part of the wsclean imaging package (not CASA).
- Will correct for primary beam effects with smaller error than other methods.
- Method can also implement:
 - More complex beams (e.g., true frequency dependence - i.e. not $1/\lambda$, beam rotation of sidelobes, beam squints)
 - And other direction-dependent effects (e.g. pointing errors, TEC dispersion etc.)



C. α -projection

*Same 12 hour simulated EVN
observation (central rms
 $\sim 4 \mu\text{Jy beam}^{-1}$)

- New method corrects for primary beam response while gridding visibilities.
- Implemented in the Image Domain Gridder (IDG) as part of the wsclean imaging package (not CASA).
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- Method can also implement:
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Wide-field imaging / w -term

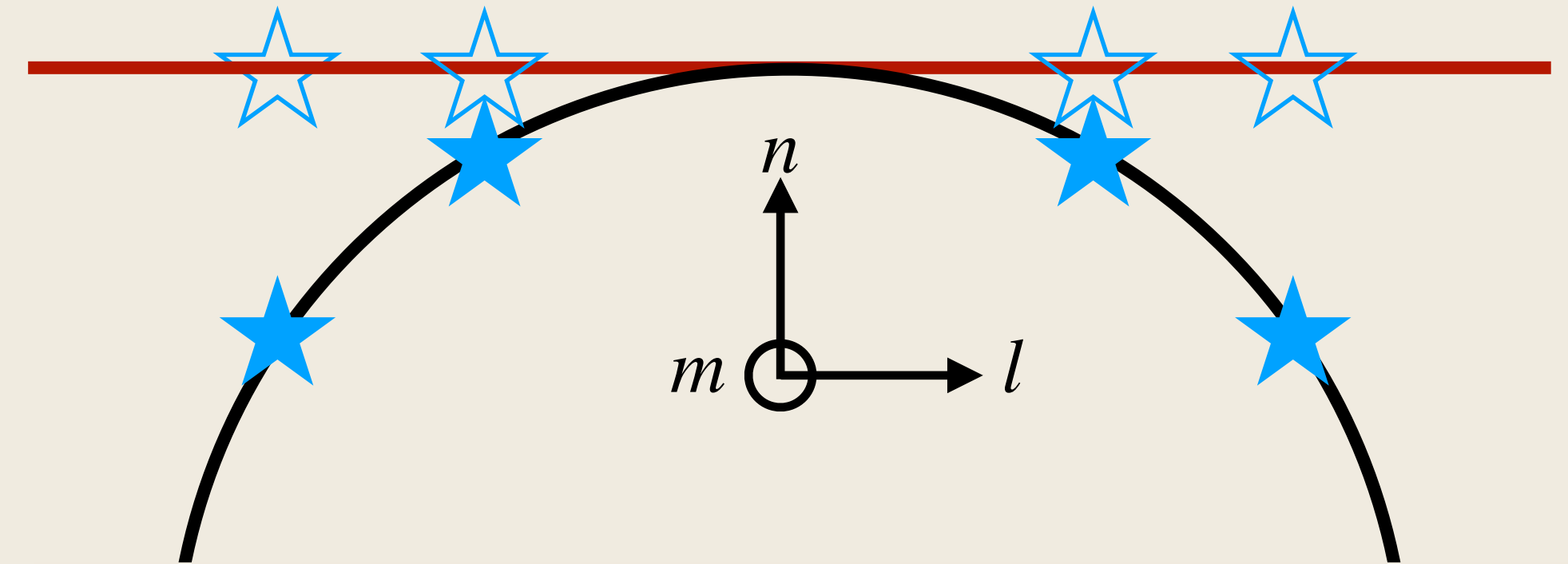
- Other direction dependent effect is the non-coplanar term (or the w -term),



$$V(u, v, w) = \iint_{lm} \frac{B(l, m)}{n} \exp \left\{ -2\pi i [ul + vm + w(n - 1)] \right\} dl dm$$

$$\rightarrow V(u, v, w) = \iint_{lm} W B(l, m) \exp \left\{ -2\pi i [ul + vm] \right\} dl dm \quad \text{where} \quad W = (1/n) \exp [w(n - 1)]$$

- 3D visibility function $V(u, v, w)$ can be transformed into a 3D image volume $B(l, m, n)$ but non-physical as only l, m are directional cosines (i.e., 2D)
- Our lovely 2D Fourier transform now does not hold...

Wide-field imaging - 3D to 2D



- The only non-zero values of (l, m) lie on the surface of a sphere of unit radius defined by $n = \sqrt{1 - l^2 - m^2}$
- The sky brightness consisting of a number of discrete sources  are transformed onto the surface of this sphere.
- The two-dimensional image  is recovered by projection onto the tangent plane at the pointing centre

How do we achieve this?

1. Faceting - split field into multiple projected images and stitch together
2. Deal with the w -term directly (deal with the distortion when imaging)

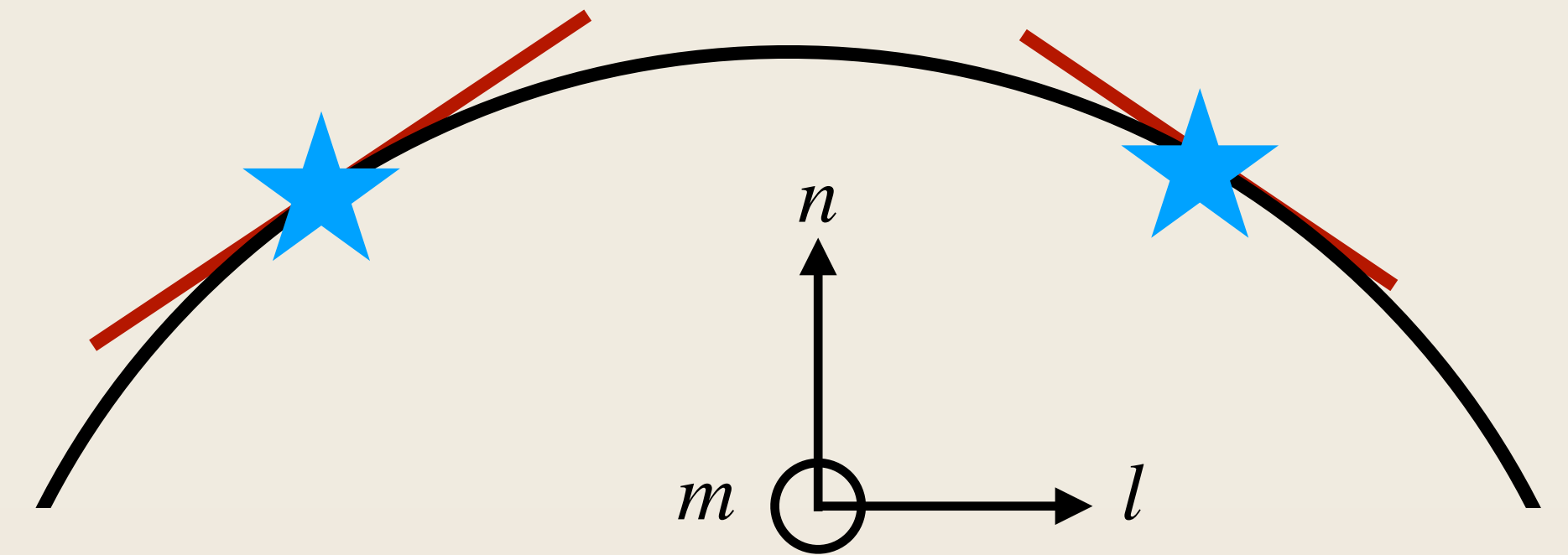
1. Faceting

- Oldest method in the book - takes advantage of small-field approximation ($l, m \rightarrow 0$) so $W \sim 1$ so our image sphere is approximated by pieces of smaller tangent planes.

Result → each sub-field can use the standard 2D FFT!

- Errors increase quadratically away from centre but ok if enough sub-fields are selected
- Facets can be chosen to cover known sources or overlap to complete coverage of primary beam

Important: multi-phase centre correlation experiments effectively does this! Only need to make small 'facet' images!



2. Dealing with w directly

- Other algorithms allow you to deal with the w -term directly when imaging (to produce a contiguous image). Examples include w -stacking and w -projection (shown next).
- To return the visibility equation to a 2D Fourier transform, the w -projection algorithm convolves the visibilities with the w -term i.e.,

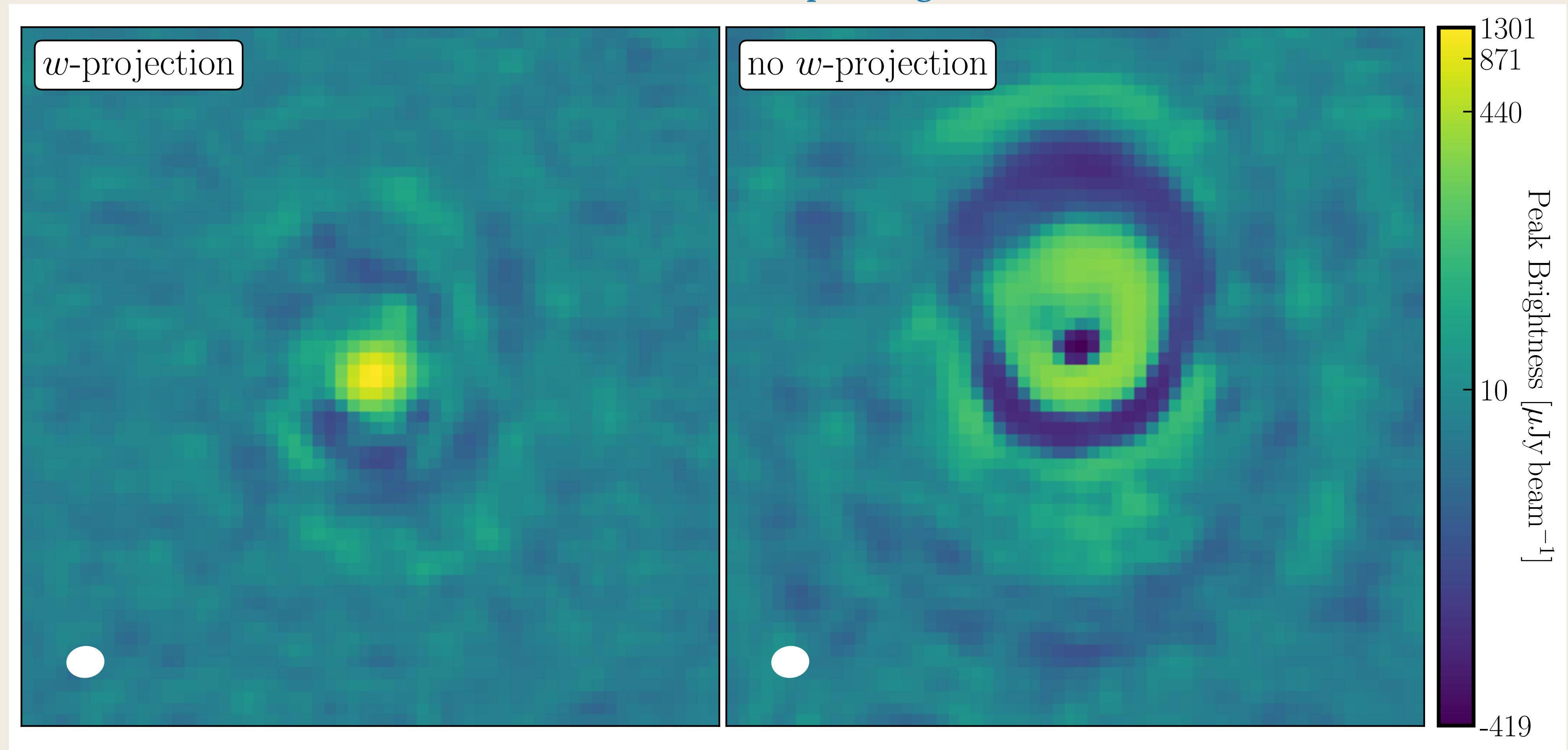
$$V(u, v, w = 0) * \mathfrak{F} \left(\exp \left[-2\pi i w (n - 1) \right] \right) = \iint_{lm} \frac{B(l, m)}{n} \exp \left[-2\pi i (ul + vm) \right] dl dm$$

- Dependent on zenith angle, coplanarity of array and FoV.
- Deconvolution assumes constant PSF but PSF slightly changes over the image so **Cotton-Schwab algorithm** automatically used to correct for this.

Result of correcting for w

e-MERLIN - source 7.5' from pointing centre

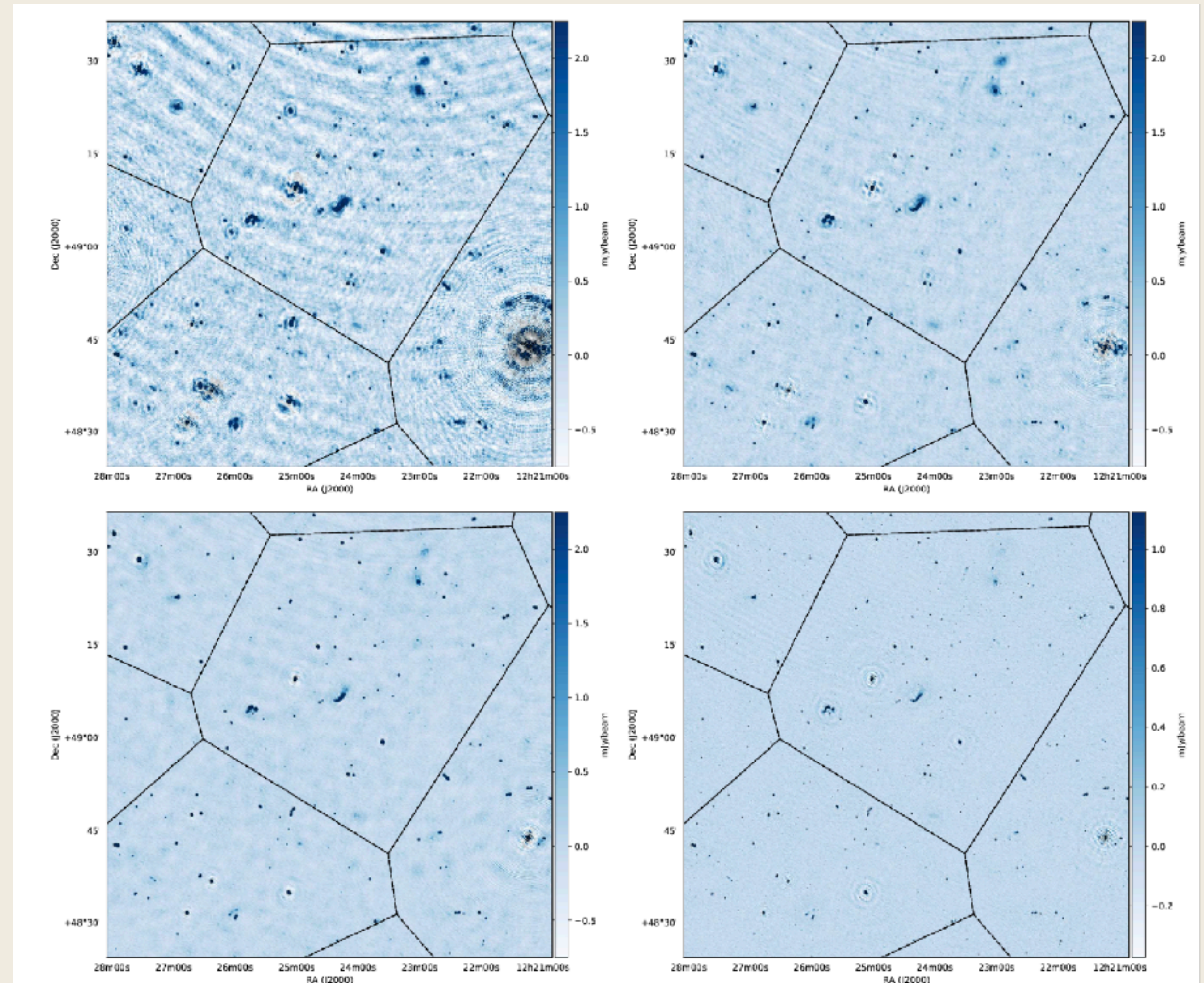
- Result:



Other direction dependent effects

- Other DDEs includes tropospheric / ionospheric corruptions across FoV, pointing errors etc etc.,
- Need specialised software (e.g., killMS, DDFacet) normally. Not in CASA...

DDE facet calibration in LOFAR

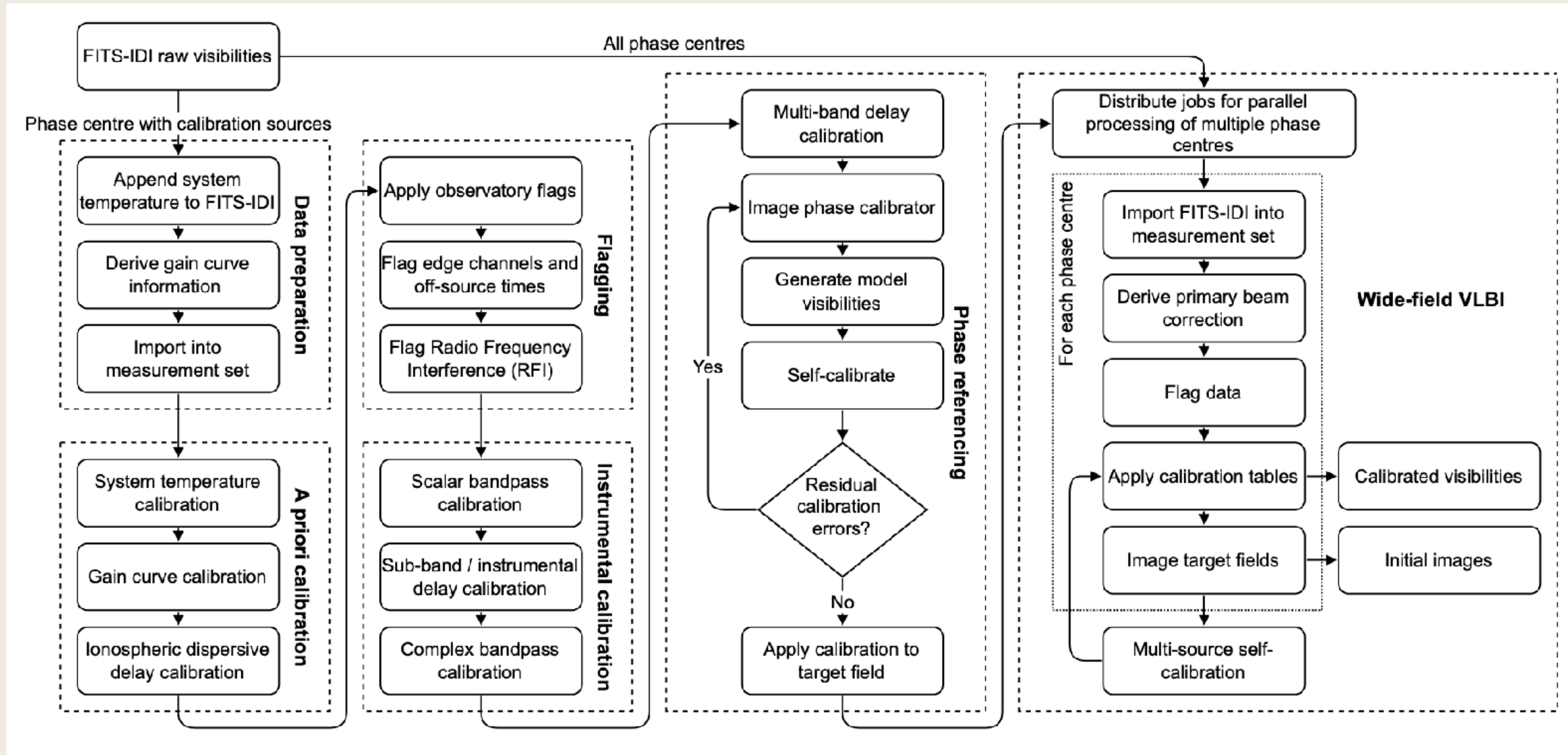


SHIMWELL ET AL., (2019)

VLBI pipeline (VPIPE)

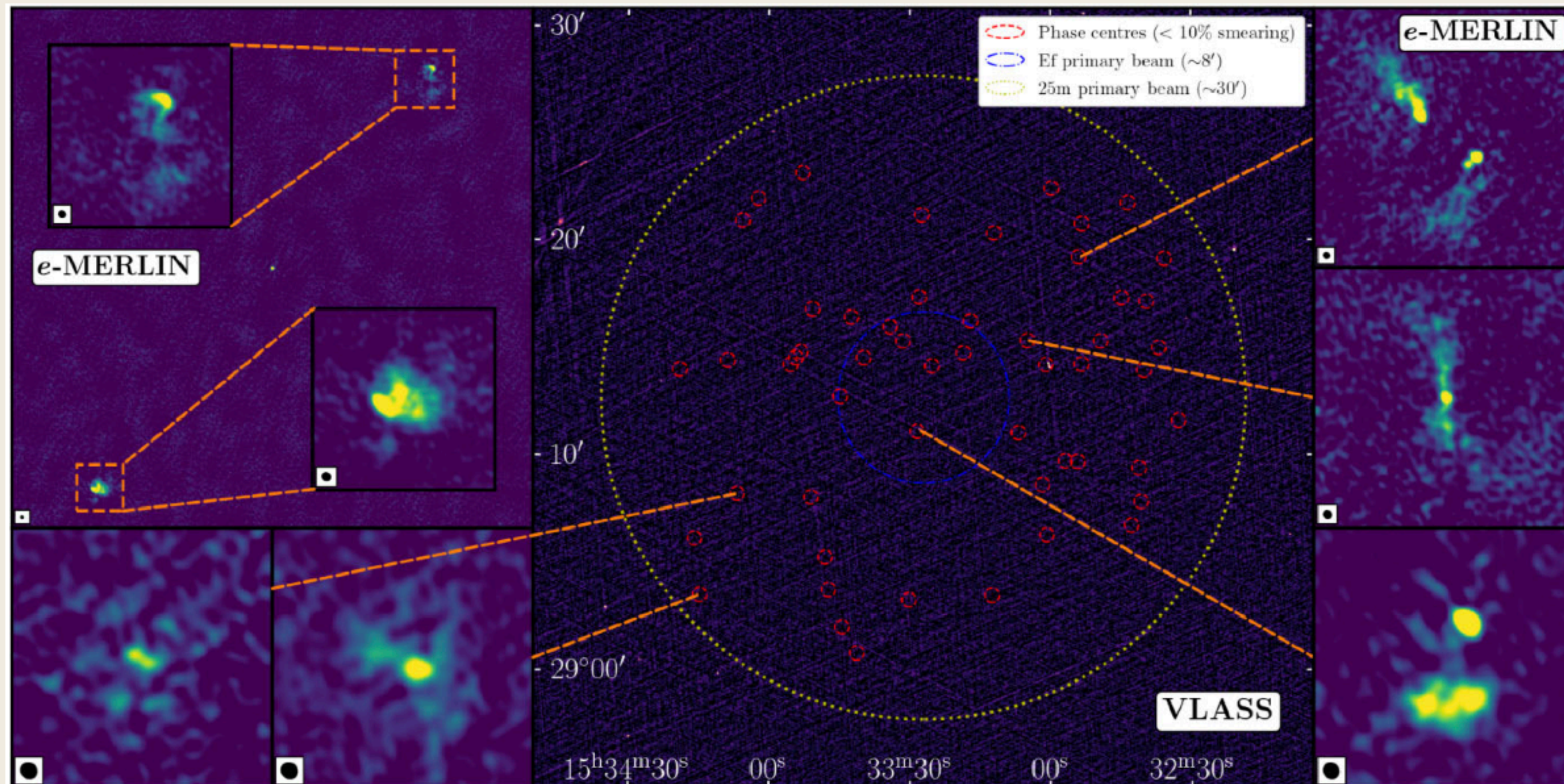
- VLBI PIPEline (VPIPE) based in CASA v6.5+ (currently at v1.0) - https://github.com/jradcliffe5/VLBI_pipeline - Nb. it's modular so works with other pipelines e.g., (rPICARD; see Janssen lecture!).
- Currently does the following,
 - A priori calibration for EVN & VLBA data (e.g. T_{sys} , gaincurves, ionospheric dispersive delays)
 - Fully parallelised a priori, flagging, phase referencing, and self-calibration via casampi (continuum only at the moment)
 - Support for use on HPC clusters controlled by SLURM / PBS Pro (+ usable on local machines)
 - Built for wide-field VLBI surveys, but direction-independent calibration works for normal data too.
- Wide-field features:
 - Primary beam correction
 - Multi-source self-calibration (and direction dependent calibration too)
 - Parameter automation (e.g., source finding, calibration solution intervals etc.)

Example VPIPE run for wide-field EVN data



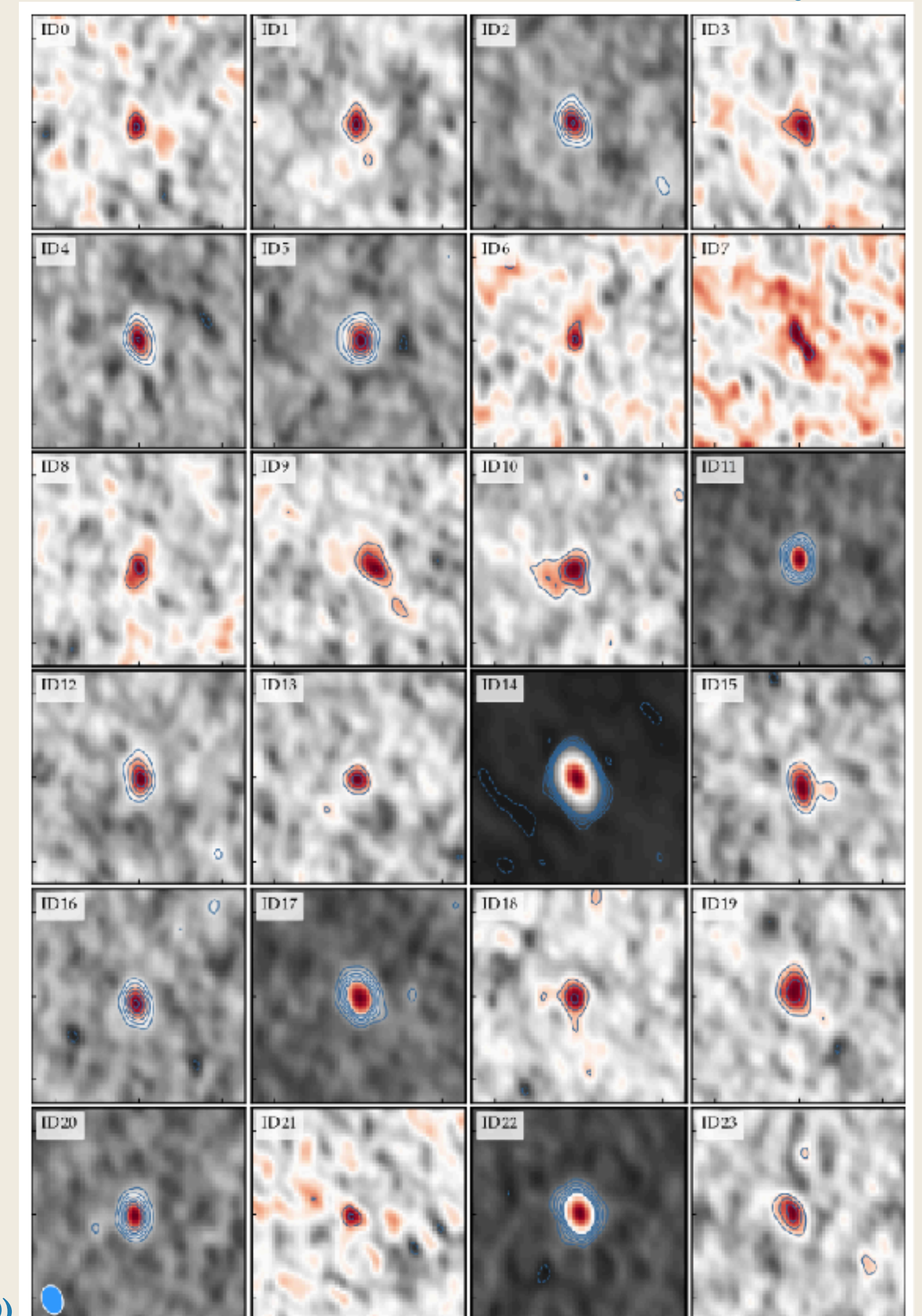
Surveys using VPIPE

SPARCS-N wide-field VLBI survey



NJERI ET AL., (2023)

VLBA-CANDELS GOODS-N survey

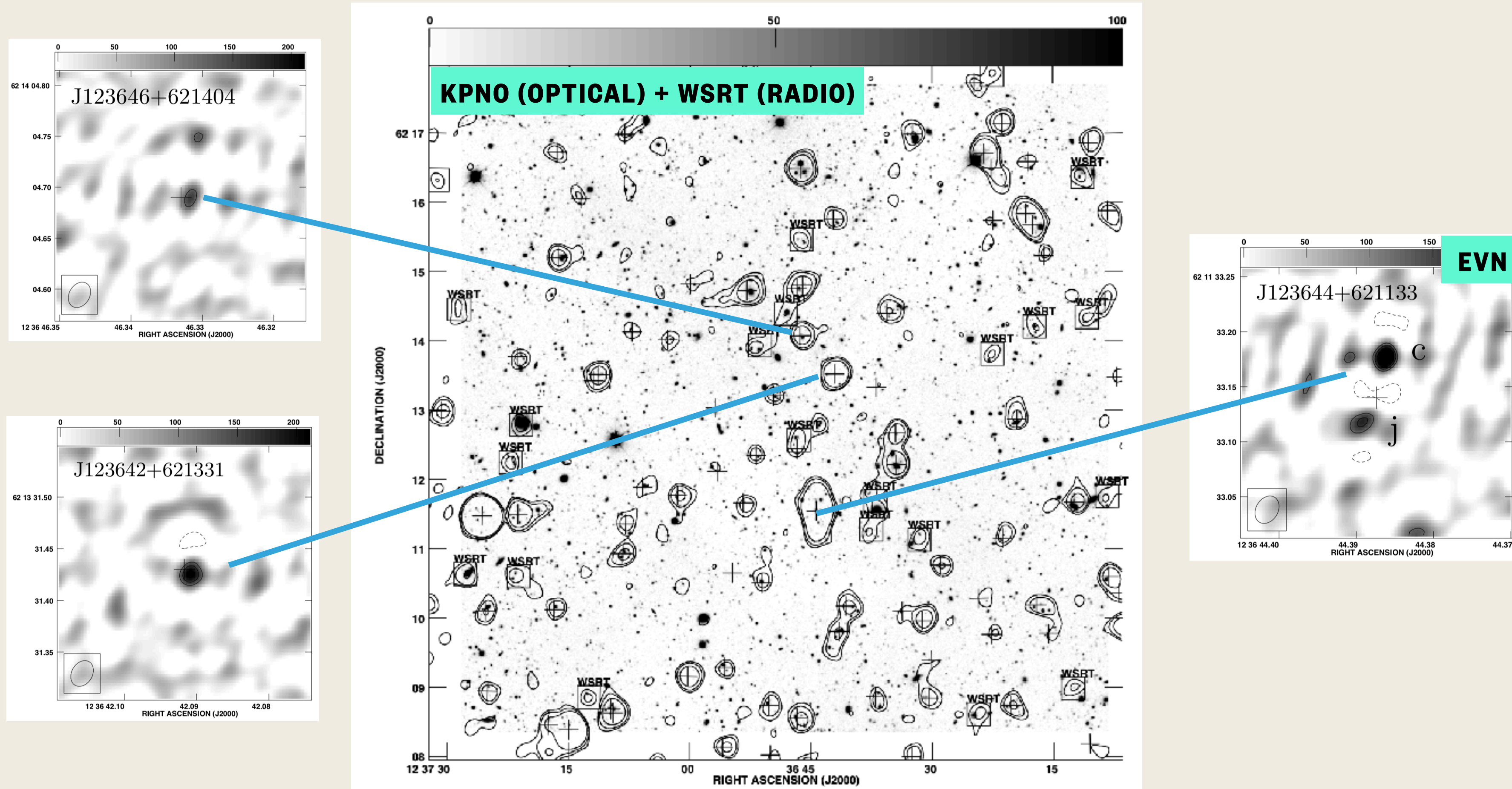


DEANE ET AL., (SUBMITTED)

With these advancements...

We went from this 23 years ago,

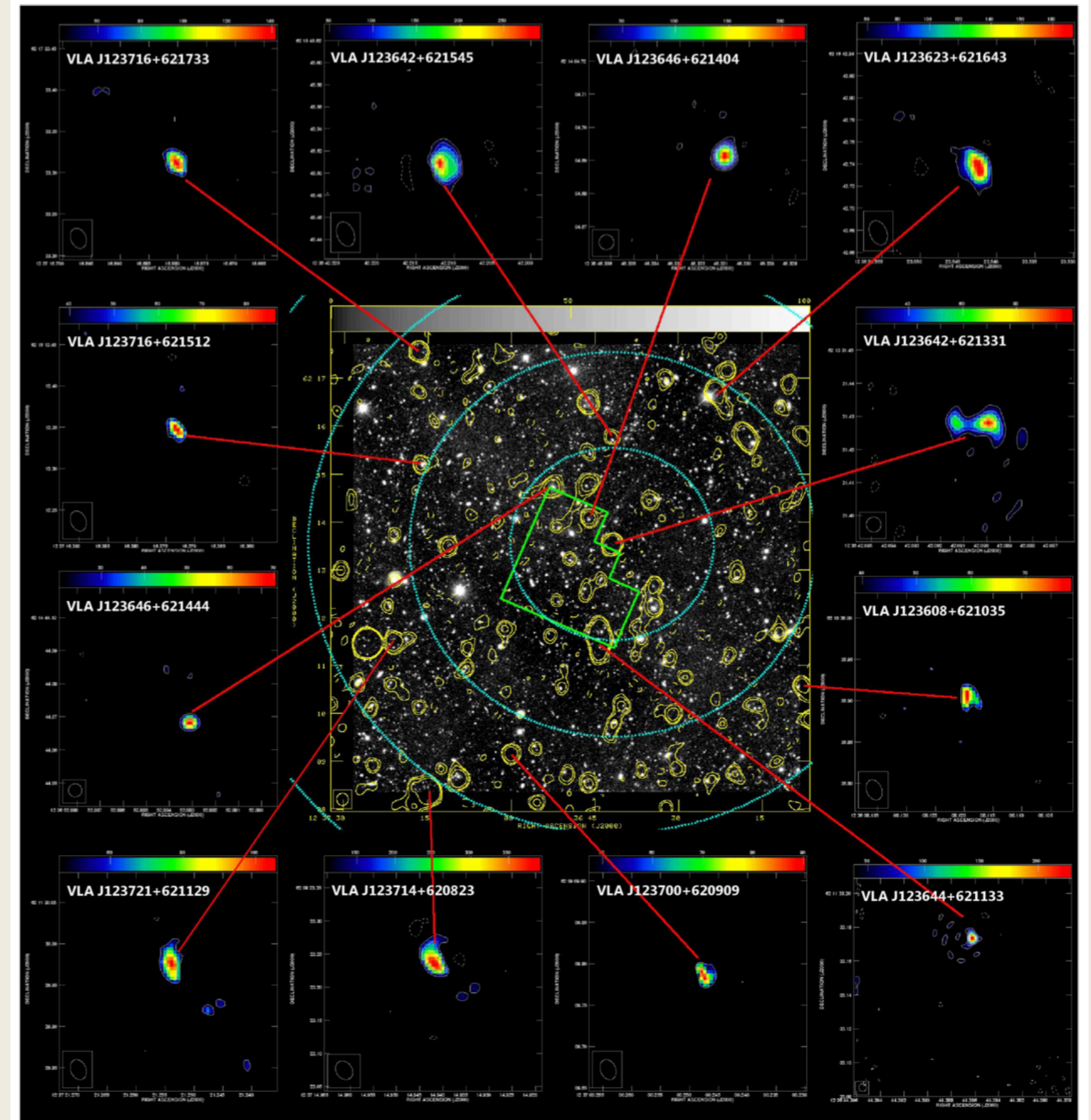
GOODS-N Deep Field



GARRETT ET AL., (2000)

... to ...

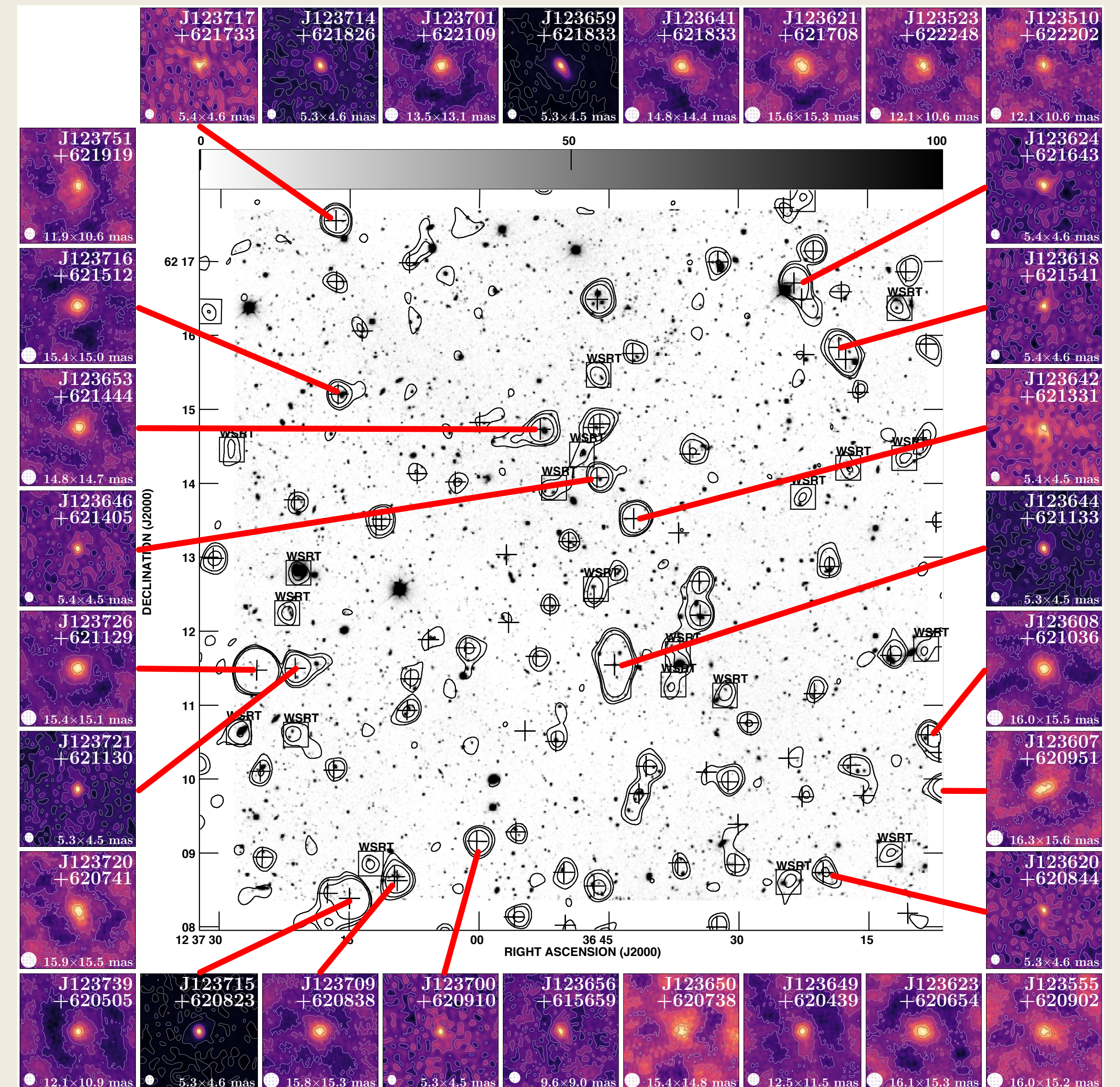
Observed 19 years ago



And finally!

Key takeaways

- Wide-field VLBI has many use cases and could be useful to your science.
- Calibration is simple and additional steps easily parallelised (and becoming user-friendly!)
- Additional calibration techniques required for wide-field observations e.g., MSSC, primary beam corrections but are all available (and easy to use)



Questions?

This event has received funding from the European Union's Horizon 2020 research and innovation programme under grant agreement No 101004719



Job Opportunities in South Africa!

- **Three postdoctoral positions** (2+1 yr matched to SARA0) available in VLBI at Pretoria (contact me!).
- **PhD, MSc positions available** for 2024 under SARChI research chair (contact John McKean; mckean@astro.rug.nl)

