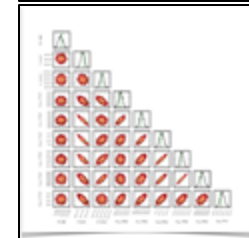
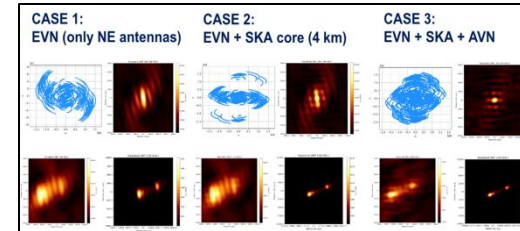
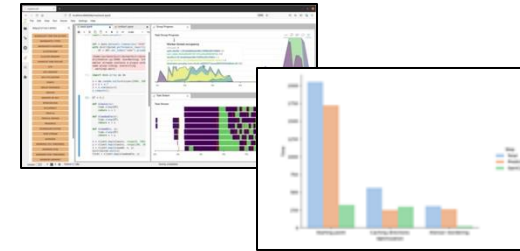


## Objectives in a nutshell

- ❑ **5.1 Impact of DASK on automated processing workflows for Radio Astronomy data**
- ❑ **5.2 Develop a scalable fringe fit calibration implementation in the DASK framework**
  - ⇒ Re-implement existing algorithms in Python DASK and measure improvement  
<https://www.dask.org>
- ❑ **5.3 Simulations for optimising calibration and parameter extraction**
  - ⇒ Synthetic data with known errors to systematically test algorithms / instruments
- ❑ **5.4 - Bayesian inference for sparse visibility data**
  - ⇒ Extract astronomical measurements with their probability distribution functions
- ❑ **5.5 - Modular PAF Backend Processors toolkit**
  - ⇒ Combine (very!) high data rate I/O with complex real time processing





**Across whole work package option:**

⇒ methodology sharing? [industry standard workflows, testing, review etc?]

**5.1 Impact of DASK on automated processing workflows for Radio Astronomy data**

⇒ Definitely benefits from TC-GPU [accuracy might be dealbreaker if > 8/16 bit floating point precision required]

⇒ Faster and more accurate RFI excision algorithm [“noise” for radio astronomy but could be industry’s data]

**5.2 Develop a scalable fringe fit calibration implementation in the DASK framework**

⇒ Highly specific to radio astronomy - one of several calibration steps [too specific?]

⇒ fits for tropospheric-, ionospheric- and clock errors in one run; useful for anyone? [not necessarily separable]

**5.3 Simulations for optimising calibration and parameter extraction**

⇒ Brute forcing simulating interferometric data set(s) based on some instrumental parameters [too specific?]

**5.4 - Bayesian inference for sparse visibility data**

⇒ Unsure if algorithm can be rewritten to matrix-matrix algebra (TC-GPU) [might be generalised if Yes]

**5.5 - Modular PAF Backend Processors toolkit**

⇒ Combine (very!) high data rate I/O with complex real time processing; ongoing collaborations with (local) industry:

- NVIDIA Linux kernel (jumbo frame support)
- virtualisation of compute hardware
- tuning distributed file systems (e.g. BeeGFS; radio astronomy workload unlike mostly everything else)