




WP 3 – Digital receivers

- WP 3.1 – wide-field astronomy
 - development of algorithms: PAF design simulator, Novel beamforming technology, PAF-RFI mitigation, PAF reference implementation
 - software developments : PAF design simulator, Novel beamforming technology on RFSoc, PAF reference implementation
 - hardware developments: Novel beamforming technology on RFSoc (mezzanine-board)
 - facilitate hardware: Novel beamforming technology on RFSoc, Demonstrator
- WP 3.2 – wide-bandwidth astronomy
 - development of algorithms: RFI-Mitigation
 - developments (hard & software): DBBC4 VLBI backend demonstrator, DiFrEnd28 broadband digitizer, Digitizer using passband sampling (with industry collaboration)
 - DBBC4 commercialization via an INAF spin-off company (see next page)
- WP 3.3 – multi-pixel astronomy
 - design studies



WP 3.2 –wide bandwidth astronomy spin-off

-  founded in 2009 as INAF spin-off company
 - provides a commercial hub from which standardized VLBI equipment and components can be purchased by the observatories
 - addresses common issues of research projects:
 - missing long-term support
 - (mass) production beyond the research project funding life-time
 - previous backend models (DBBC2 and DBBC3) were successfully made available to observatories through this industry cooperation over a period of more than 15 years with a continued development effort to enhance the equipment capabilities
 - The DBBC4 backend system developed as part of the WP 3.2 will be commercially marketed by HatLab.