

# Package for Likelihood-Based Fitting Methods

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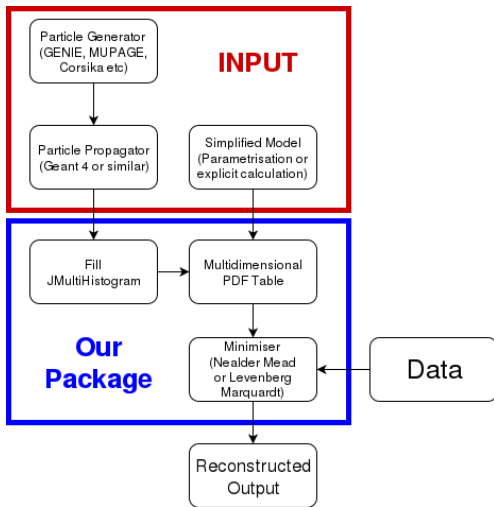
# Package for Likelihood-Based Fitting Methods

## Specifications

- Software package written in C++
- Contains classes and executables for
- Building and interpolating over multidimensional probability density functions
  - PDFs can either be explicitly calculated or filled from simulation
- Multidimensional function minimisation
  - Levenberg Marquardt and Nelder Mead methods supported
  - Object-oriented approach, use of templates for flexibility
  - 3D geometry classes included
- Based on existing KM3NeT software, with a broader scope, by Maarten de Jong.

# Probability Density Functions

## Scope and Usage



# Probability Density Functions

## Requirements

**Maximum Likelihood:**  $\mathcal{L}(\theta; \mathbf{x}) = \prod_i^N \mathcal{P}(x_i|\theta)$

**Muons:**  $x_i = \{t, R, \theta_{PMT}, \phi_{PMT}\}$

**Cascades:**  $x_i = \{t, D, \cos \theta_{\text{emit}}, \theta_{PMT}, \phi_{PMT}\}$

### Requirements:

- Parametrise  $\mathcal{P}$ , many function calls to reach maximum
- Need to evaluate  $\mathcal{P}$  quickly and accurately

### Solution:

- Multidimensional interpolation tabulated values
- Can also be used in simulations

# Probability Density Functions

## Functional Maps

- Functional operation  $(x_0, x_1, x_2, \dots, x_N) \rightarrow y$ , a set of abscissa values is mapped to an ordinate value
- Underlying structure based on STL containers
  - Can always be iterated through, like an STL vector
- Spline interpolation or polynomial of orders 0-3
- JMultiHistogram class
  - Can be filled like a ROOT histogram and then converted into PDF

# Probability Density Functions

## Interpolation Options

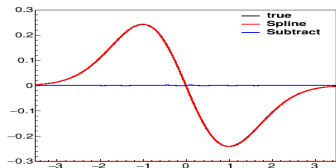
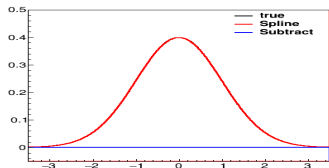
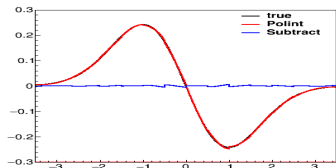
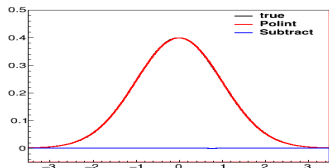


Figure 1 : Example showing spline and 2nd order polynomial interpolation for a Gaussian and its derivative.

# Probability Density Functions

## Note on PMT Orientation

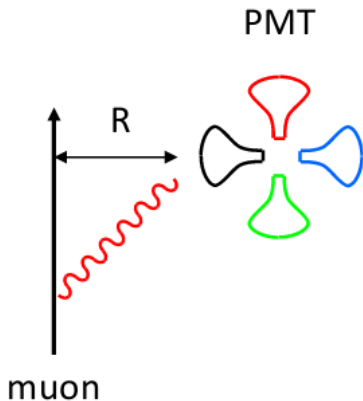
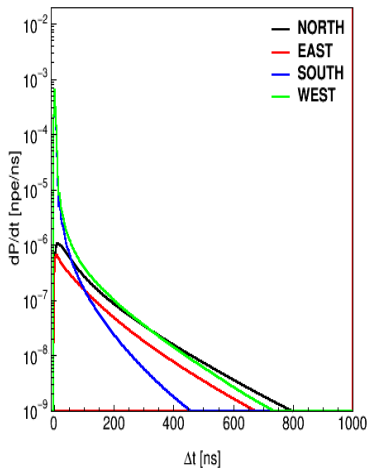
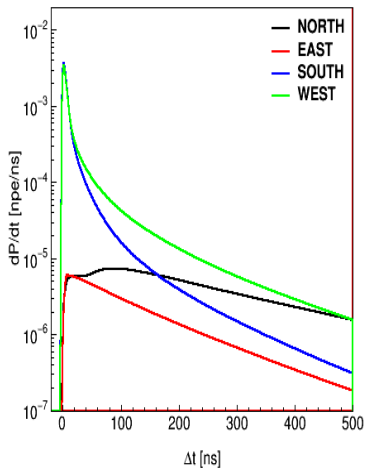


Figure 2 : PMT orientation convention with respect to the incoming lepton

# Probability Density Functions

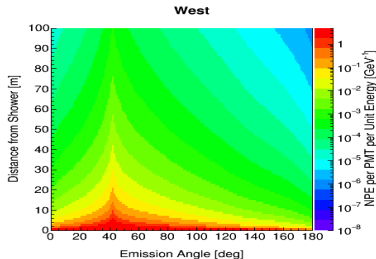
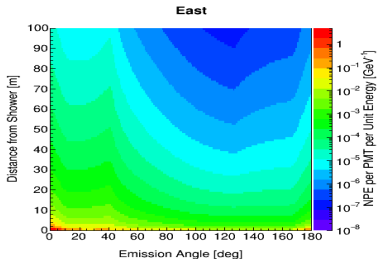
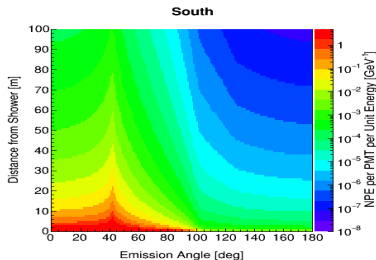
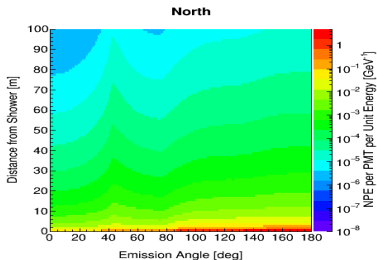
## Photon Arrival Times





# Probability Density Functions

## EM Showers in Water



```
template<class JModel_t>
class JMinimiser
{
...
    template<class JFunction_t , class T>
    double operator()(const JFunction_t& fit ,
                      T __begin , T __end) {
        ...
        return chi2;
    }
};
```

**JModel\_t** A geometrical description of the event, such as a point, line etc

**JFunction\_t** A class which contains the fit function as a member

**T** An iterator of an stl vector containing the data

The fit function is of the form:

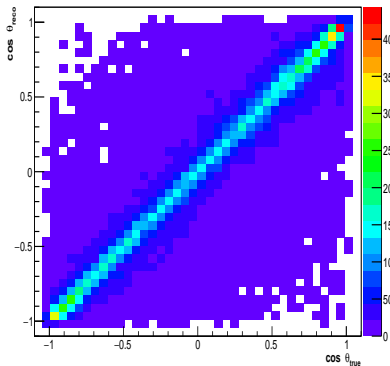
```
template<class JHit_t>
result_type operator()(const JModel_t& track ,
                      const JHit_t hit) {
    ...
    return result;
}
```

**Nealder Mead:** Result type is a double

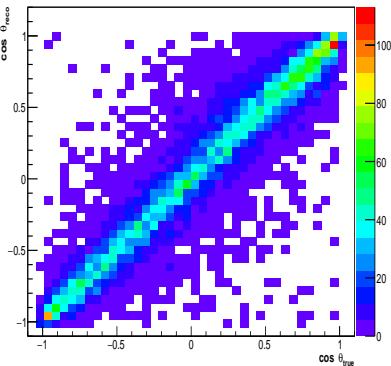
**Levenberg Marquardt:** Result type also contains the gradient of the likelihood

- Object oriented approach - avoids use of global variables, such as in Minuit
- Templated structure allows for flexibility

KM3NeT Example



KM3NeT Example



Zenith response for muon neutrinos (left) and electron neutrinos (right), simulated in the 1-100GeV range.